Illinois Institute of Technology Department of Computer Science

Solutions to First Examination

CS 430 Introduction to Algorithms Spring, 2018

Wednesday, February 7, 2018 10am–11:15am & 11:25am–12:40pm 111 Robert A. Pritzker Science Center

Exam Statistics

112 students took the exam; there were 4 no-shows recorded as 0. The range of scores was 17–91, with a mean of 59.01 (this excludes the no-shows), a median of 61, and a standard deviation of 15.91. Very roughly speaking, if I had to assign final grades on the basis of this exam only, above 74 would be an A (22), 60–74 a B (38), 45–59 a C (31), 30–44 a D (17), below 30 an E (4). Every student should have been able to get almost full credit on the first, second, third, and fifth problems, plus a few points on problem four; no score should have been below 60.

Problem Solutions

- 1. For a decrease by half:
 - (a) n^2 becomes $(n/2)^2 = n^2/4$ so the algorithm runs 4 times as fast.
 - (b) n^3 becomes $(n/2)^3 = n^3/8$ so the algorithm runs 8 times as fast.
 - (c) 100n becomes $100 \cdot (n/2) = 50n$ so the algorithm runs twice as fast.
 - (d) $n\lceil \lg n \rceil$ becomes $(n/2)\lceil \lg(n/2) \rceil = (n\lceil \lg n \rceil)/2 n/2$ so the algorithm runs a bit more than twice as fast as n gets large.
 - (e) 2^n becomes $2^{n/2} = \sqrt{2^n}$ so the algorithm runs in the square root of the original time.

For a decrease by 1:

- (a) n^2 becomes $(n-1)^2 = n^2 2n + 1$ so the algorithm saves (2n-1) units of time.
- (b) n^3 becomes $(n-1)^3 = n^3 3n^2 + 3n 1$ so the algorithm saves $(3n^2 3n + 1)$ units of time
- (c) 100n becomes 100(n-1) = 100n 100 so the algorithm saves 100 units of time.
- (d) $n\lceil \lg n \rceil$ becomes $(n-1)\lceil \lg (n-1) \rceil \approx n\lceil \lg n \rceil \lceil \lg n \rceil$ so the algorithm saves about $\lg n$ units of time.
- (e) 2^n becomes $2^{n-1} = 2^n/2$ so the algorithm runs twice as fast.
- 2. (a) Every time; that is, n times.

- (b) 1/n because each of the n indices is equally likely to be the last in the random order, including the index at which the maximum element occurs.
- (c) From the previous part, the expected number of executions is given by $e_n = e_{n-1} + 1/n$, $e_1 = 1$. Thus e_n is the *n*th harmonic number $H_n = 1 + 1/2 + \cdots + 1/n = \ln n + o(1)$.
- 3. This is exactly the analysis of section 7.4 in CLRS3! The answer is $T(n) = \Theta(n^2)$.
- 4. (a) When j = i + 1, and A[i] and A[i + 1] are out of order (that is, A[i] > A[i + 1]), they are swapped at line 4; line 5 is a call with i > j which just returns. Line 6 finds A[i] and A[i + 1] in order so line 7 is not executed. Line 9 is a call with i = j which just returns. That is, when called with adjacent elements, they are left in order.
 When j = i + 2, and A[i] and A[i + 2] are out of order (that is, A[i] > A[i + 2]), they are swapped at line 4 and hence in order when we get to line 5. Line 5 is a call with i = j which just returns. If A[i] and A[i + 1] are out of order, they are swapped at line 7. So when we get to line 9 we have A[i] is the smallest of the three elements A[i..i+2]. Line 9 then puts A[i+1] and A[i+2] in order, so the three elements A[i..i+2] are now sorted.
 - (b) For the inductive proof when j-i>2, suppose STRANGESORT correctly sorts intervals shorter than j-i. The call with i, j, j-i>2, puts A[i] and A[j] in order; by induction, the recursive call at line 5 puts A[i+1..j-1] in order so that A[i+1] is the smallest in A[i+1..j-1]; lines 6–7 put the smallest element in A[i..j-1] in A[i] and we already had it smaller than A[j]; hence A[i] is the smallest among A[i..j]. Again by induction, the recursive call at line 9 then sorts A[i+1..j]. This leaves the entire array sorted.
 - (c) The time to sort n items by this bizarre method, T(n), is thus given by the recurrence T(n) = O(1) + T(n-2) + T(n-1), where T(0) T(1), and T(2) are all O(1). This is a variant of the Fibonacci recurrence that we solved in class; it has annihilator $(E-1)(E^2-E-1)$, so $T(n) = \Theta(\phi^n)$, where $\phi = (1+\sqrt{5})/2$ is the Golden Ratio. Imagine, an exponential time sorting algorithm.
- 5. (a) The average successful search time is the one plus average depth of an internal node: 1 + (2 + 1 + 0 + 1 + 3 + 2)/6 = 2.5 probes. That is, searching for A takes 3 probes, for E takes 2 probes, etc.
 - (b) The worst case unsuccessful search is at either of the two leaves below U, that is, 4 probes when we search for any of the letters P, Q, R, S, T, V, W, or X.
 - (c) Yes, there are better (lexicographic) trees that have worst-case unsuccessful search time 3. For example,

