

# **Python for Data Science 2**

## **Lab 1**

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# Review

- Please Review Early Lectures from 1401
  - Lecture 3: From Transistor to iPhone
  - Lecture 4: Storage, Filesystem, Firmware, ...
  - Lecture 5: Operating Systems, Programming Languages, ...
  - Lecture 6: History of Programming Languages

# Operating System

- Software system that manages the computer hardware and software and provides common services for programs.
  - Sharing of resource between programs: processor, memory, storage, ...
  - Intermediary between programs and hardware.
  - Provides Application Program Interface (API) / Software Development Kit (SDK) for building programs and interfacing them with OS.
- Examples: Windows, MacOS, Linux, iOS, Android, ...
- Modern OSs are Multi-tasking: allow multiple programs to simultaneously run.
  - Each program ~ a process.
  - Pre-emptive multitasking: the OS gives slice of CPU time to each process.

# Unix

- Multitasking, Multi-user, OS originally developed in 1970 by AT&T Bell Labs to run on mainframes with many connected terminals.
  - Written in C programming language.
- Many modern operating systems, including MacOS and Linux, implement Unix standards.
- “Unix Philosophy”
  - Plain text data storage.
  - Hierarchical file system.
  - Devices and inter-process communication via files
  - Main program that runs is the *kernel*.
  - Primary user interface is a *command-line* interpreter, called a shell.
  - Modular:
    - lots of small programs serve as tools
    - strung together via the *command-line* interpreter
    - passing information between each other via pipes

# Operation Systems

- **Linux**- implementation of a Unix Kernel
  - Distributions- Packaging Linux Kernel with rest of OS software (mostly from GNU project)
    - Examples: RedHat, Debian, Ubuntu, CentOS, ...
- **BSD**- implementation of Unix Kernel + full OS
- **MacOS**- Officially certified as Unix
  - Built on BSD + Apple Kernel + Custom Apple Modules + Mac Interface
- **iOS**- Shares a lot with MacOS
- **Windows**
  - Windows Subsystem for Linux

# Mixing OSs

- Each operation system has different API/SDK that allow programs to interact with the computer and its components.
- All the Unix-base OS can compile and execute any basic Unix program that do not rely on any additional APIs provided by the OS.
- How can you run a program from OS A (e.g. Linux) to run on OS B (Windows)?
  - Two things to think about:
    - Difference in OS API/SDK
    - Difference in Architecture (e.g. x86 vs ARM)
- Approaches:
  - **Wrapper**- Thin layer that presents OS A's API to programs, but wraps OS B's APIs.
    - **WSL 1**: used this approach to enable running Linux programs in Windows
    - **Wine**: similar approach enabling running Windows in Unix
  - **Translation**- In case of same OS but different Architecture, convert machine code from A to B.
    - Rosetta (Mac OS transition from PowerPC → Intel) did on the fly translation.
    - Rosetta 2 (Mac OS transition from Intel → Apple M1) translates Intel code to ARM first time you run.
  - **Virtual Machine**- An application that simulates (usually with help from underlying OS and hardware) a computer and it's components
    - “Image” files on host machine appear as storage devices
    - For example: Create image file, boot VM, install OS into image file.
    - **WSL 2**: Uses VMs to run an actual Linux kernel.
    - You can use VM software to run one OS inside of another (e.g. Parallels or VMWare for running Windows programs on the Mac)
  - **Hypervisor**- Separates computer resources and simultaneously runs several VMs
    - For example in the cloud
  - **Container**- Encapsulates everything needed to run specific software (including OS), but shares same Kernel and Resources between containers (and possibly host OS).
    - Much less resource intensive than a VM

# Windows Subsystem for Linux

## + Data Science Stack

### 1. Enable Windows Linux Subsystem

- Settings → Apps → Programs and Features → Turn Features on or off → Windows Subsystem for Linux

### 2. Install Ubuntu 20 LTS

- Windows App Store

### 3. Startup Ubuntu (starts a shell)

- First time will ask for username/password to make an account

### 4. Update package list

- `sudo apt-get update`

### 5. `sudo apt-get install <package_name>`

- python3, python3-pip

### 6. Close and open Ubuntu Shell (sets up path correctly)

### 7. `sudo pip3 install <package_name>`

- numpy, matplotlib, pandas, jupyter

### 8. run: `jupyter notebook`

- Copy/paste link into browser

# Questions...

- Whats the difference between the Internet and the World Wide Web?
  - Explain the relations between Web server, HTTP (Hypertext Transfer Protocol), browser?
  - What is a Denial of Service attack?
- What are the components of a Data Center?
  - power (UPS) / cooling
  - network
  - storage
  - compute
  - services, for example database
- What is Cloud computing?
  - What is Virtualization?
    - Explain difference between a Virtual Image, a Virtual Machine, Virtualization, and a Hypervisor?
  - What is Containerization?
- Whats the difference between a Data Center and a Supercomputer (aka High Performance Computing)?
- What's the difference between a CPU and an accelerator like a GPU?