# Suggestions

This are suggestions, what could be done with the Eye/BCI-Data.

Each single suggestion involves this data, there are no suggestions, that work with other Meta-Data of the videos.

### Classifying Videos



IMPOSSIBLE NOT TO LAUGH -The most popular CAT videos Tiger Funnies 794.336 Aufrufe





Functional Programming & Haskell - Computerphile Computerphile Empfohlenes Video



#### • Idea:

- Calculate the average or major feelings of all viewers of a video
- tell, if a video is happy, sad, or exciting ...
- The results...
  - ...can be used to fill the caroussels with different categories of videos
  - ...can be displayed next to videos (with an emoticon), so the users can choose between search results more efficiently
  - ... can be used, to improve search results (users, who like sad videos will get more sad videos as results)
- Clarification: This can only be displayed for videos where we have collected data.





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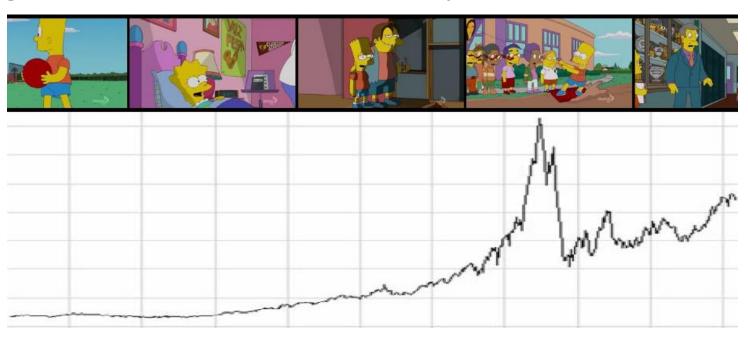
24%



- Idea
  - Calculate the average feelings of all viewers of a video
  - With this data, you can calculate how similar two videos are
  - Do this for each pair of videos
- The results can be used, to improve search results
  - The videos in the search results would get a score, based on how the user rated similar videos.
  - This score would be used to sort the videos

#### Find important parts of the video

- Scan the bci-data for significant parts
  - for example, does the average excitement of all users suddenly increases?
- Analyze the results
  - Does it work / make sense?
- The results ...
  - ... can be used to improve the preview in the search results

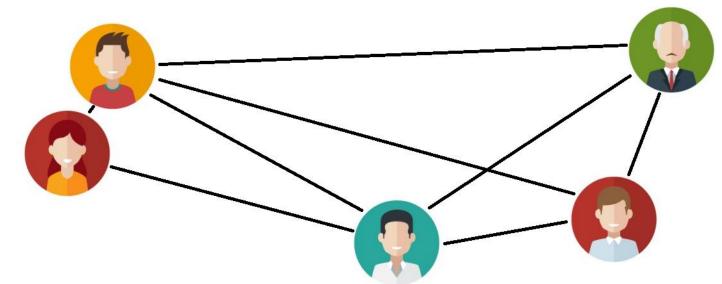


#### Comparing users

- Compare both, eye- and BCI-data for all pairs of users
  - Just as presented by Yessi, Arsenii and Jannis
- The final result will be called "similarity"
- The results can be used to improve the searching algorithm

• users get videos as search results, which similar users already liked (next

sheet)



## Search-Algorithm, explained with example (1)

- Min has similarity scores for 3 other users:
  - Daniel: 75%, Mariya: 50%, Benny: 25%
- Min searches for "cat". there are 3 videos for "cat" (in our data-base):
  - "Nyan Cat", "Grumpy Cat", "Simon's Cat"
- Each of this videos is rated by the other users:
  - Daniel: {"Nyan Cat":☆★★★★ "Grumpy Cat":☆☆☆★★ "Simon's Cat":☆☆★★★ }
    Mariya:{"Nyan Cat":☆☆★★★ "Grumpy Cat":☆☆★★★ "Simon's Cat":☆☆☆★★ }
    Benny: {"Nyan Cat":☆☆☆☆★ "Grumpy Cat":☆☆★★★ "Simon's Cat":☆☆★★★ }
- Because Daniel more similar to Min, his rating matters more than Benny's rating

# Search-Algorithm, explained with example (2)

- (Copied from previous page):
  - Similarity: Daniel: 75%, Mariya: 50%, Benny: 25%
  - Daniel: {"Nyan Cat": ☆★★★★ "Grumpy Cat": ☆☆☆☆★ "Simon's Cat": ☆☆★★★ }
  - Mariya:{"Nyan Cat":☆★★★★ "Grumpy Cat":☆★★★★ "Simon's Cat":☆☆☆★★}
  - Benny: {"Nyan Cat":☆☆☆☆★ "Grumpy Cat":☆☆★★★ "Simon's Cat":☆☆★★★ }
- Scores are calculated, videos sorted by score:
  - "Grumpy Cat":( ♦♦♦♦♦ \*75% + ♦♦♦♦ \*50% + ♦♦♦♦ \*25%) / 150% = 2,9
- "Grumpy Cat" is the top result, even thought Daniel was the only one who liked it. Because he is most similar to Min!

#### Summary

- Most suggestions could be used to improve the search results
- We could compare the search-results we get from different attempts
- We could try to merge different attempts for one big search function
  - For example, if similar Users watched a video, we could use this data.
- We could compare the algorithms for user-classification and usersimilarity to those algorithms big webservices like YouTube are using

# Why we skip Machine Learning

#### **Problems:**

• You need much sample-data to teach the machine.

# Why we skip Classifying Users

- Problems:
  - Impossible to evaluate the results
  - Privacy of test-subjects