## Main structures

## Feature extraction

- Item description embedding -> cosine distance -> k-NN (set preference range)
- K-means to generate categories of products

(generate preference categories)

## Profile Setup (Offline learning)

- Previous activities features (ratings, gender, age, money\_spent) -> random forest regression
- -> preferred category

## Online Prediction

• Sampling products from `preference range` in preferred category\* -> set selected product as new center, sampling again.

<sup>\*</sup> can also try sample 1-p proportion of products in preferred category, as well as p proportion from other categories to avoid being too specific

