```
#include <iostream>
#include <string>
using namespace std;
class Encryptor {
private:
  int key;
public:
  Encryptor(int k) : key(k) {}
  string encrypt(const string& text) const {
    string result = "";
    for (int i = 0; i < text.length(); i++) {
       char c = text[i];
       if (c \ge 'A' \&\& c \le 'Z') {
         result += (c - 'A' + key) % 26 + 'A';
       }
       else if (c >= 'a' && c <= 'z') \{
         result += (c - 'a' + key) \% 26 + 'a';
       }
       else {
         result += c;
       }
    }
    return result;
  }
```

```
string decrypt(const string& text) const
     int decryptKey = 26 - key;
     string result = "";
    for (int i = 0; i < text.length(); i++) {
       char c = text[i];
       if (c \ge 'A' \&\& c \le 'Z') {
          result += (c - 'A' + decryptKey) % 26 + 'A';
       }
       else if (c >= 'a' && c <= 'z') \{
          result += (c - 'a' + decryptKey) % 26 + 'a';
       }
       else {
          result += c;
       }
     }
     return result;
  }
};
int main() {
  string text;
  int key;
  int choice;
  cout << "Enter text: ";</pre>
  getline(cin, text);
```

```
cout << "Enter key (1-25): ";
cin >> key;

Encryptor encryptor(key);

cout << "Choose an option:\n1. Encrypt\n2. Decrypt\n";
cin >> choice;

if (choice == 1) {
    cout << "Encrypted text: " << encryptor.encrypt(text) << endl;
} else if (choice == 2) {
    cout << "Decrypted text: " << encryptor.decrypt(text) << endl;
} else {
    cout << "Invalid choice" << endl;
}

return 0;</pre>
```

}