# Self-organizing map

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#### Wstęp

Zadaniem było wykonanie analizy wybranego zbioru danych z wykorzystaniem samoorganizującej się mapy (SOM). https://clarkdatalabs.github.io/soms/SOM\_NBA

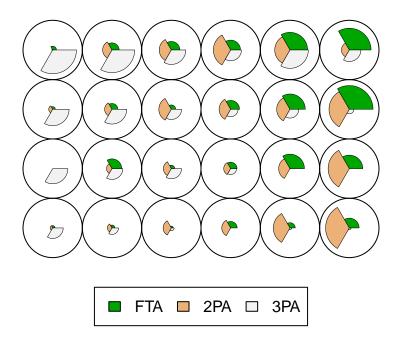
#### head(NBA)

```
##
                   Player
                                                                         FG%
                                                                             3P 3PA
                                      Pos Age
                                               Tm
                                                   G GS
                                                          MP
                                                              FG
                                                                  FGA
## 1
               Quincy Acy Power Forward
                                           25 SAC 59 29
                                                         876 4.9
                                                                  8.8 0.556 0.8 2.0
## 2
      2
             Jordan Adams Shooting Guard
                                           21 MEM
                                                   2
                                                     0
                                                          15 4.8 14.4 0.333 0.0 2.4
## 3
            Arron Afflalo Shooting Guard
                                           30 NYK 71 57 2371 5.4 12.1 0.443 1.4 3.6
            Alexis Ajinca
                                   Center
                                           27 NOP 59 17
                                                         861 6.3 13.2 0.476 0.0 0.0
     7 LaMarcus Aldridge
                                           30 SAS 74 74 2261 8.5 16.6 0.513 0.0 0.3
                          Power Forward
## 6 10
               Tony Allen Shooting Guard
                                           34 MEM 64 57 1620 4.8 10.4 0.458 0.3 0.9
       3P%
##
            2P
               2PA
                      2P%
                           FT FTA
                                      FT% ORB DRB
                                                   TRB AST STL BLK TOV PF
## 1 0.388 4.1 6.8 0.606 2.1 2.8 0.735 2.7 5.1
                                                   7.7 1.1 1.2 1.0 1.1 4.2 12.6
## 2 0.000 4.8 12.0 0.400 7.2 12.0 0.600 0.0 4.8
                                                   4.8 7.2 7.2 0.0 4.8 4.8 16.8
## 3 0.382 4.0 8.5 0.469 1.7
                               2.0 0.840 0.3 3.7
                                                  4.0 2.2 0.4 0.2 1.2 2.2 13.8
## 4 0.000 6.3 13.1 0.478 2.2
                               2.6 0.839 3.1 8.1 11.2 1.3 0.8 1.5 2.3 5.6 14.7
## 5 0.000 8.5 16.4 0.521 4.1   4.8 0.858 2.8 7.3 10.1 1.8 0.6 1.3 1.6 2.4 21.2
## 6 0.357 4.4 9.5 0.468 2.0 3.1 0.652 2.3 4.3 6.6 1.6 2.4 0.4 1.7 3.9 11.9
colnames (NBA)
    [1] ""
                                                      "G"
                                                                "GS"
                                                                         "MP"
##
                 "Player"
                          "Pos"
                                    "Age"
                                             "Tm"
    [9] "FG"
                 "FGA"
                           "FG%"
                                    "3P"
                                             "3PA"
                                                      "3P%"
                                                                "2P"
                                                                         "2PA"
##
                                                                         "AST"
                 "FT"
                                    "FT%"
                                             "ORB"
                                                      "DRB"
                                                                "TRB"
## [17] "2P%"
                          "FTA"
## [25] "STL"
                          "TOV"
                                    "PF"
                                             "PTS"
                 "BLK"
```

#### **Basic SOM**

```
NBA.measures1 <- c("FTA", "2PA", "3PA")
NBA.SOM1 <- som(scale(NBA[NBA.measures1]), grid = somgrid(6, 4, "rectangular"))
plot(NBA.SOM1)
```

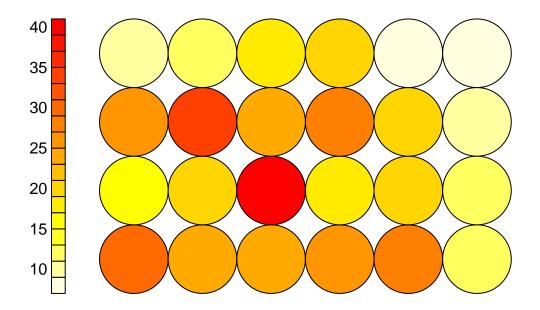
# **Codes plot**



## Heatmap SOM

```
# reverse color ramp
colors <- function(n, alpha = 1) {
    rev(heat.colors(n, alpha))
}
plot(NBA.SOM1, type = "counts", palette.name = colors, heatkey = TRUE)</pre>
```

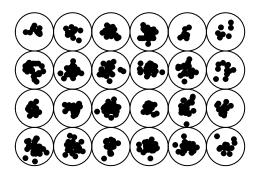
# **Counts plot**



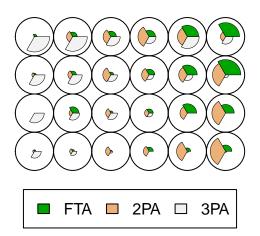
# Plotting points

```
par(mfrow = c(1, 2))
plot(NBA.SOM1, type = "mapping", pchs = 20, main = "Mapping Type SOM")
plot(NBA.SOM1, main = "Default SOM Plot")
```

# **Mapping Type SOM**



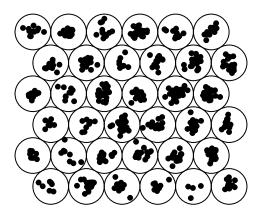
## **Default SOM Plot**



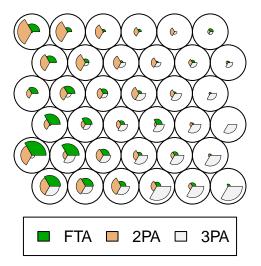
### Toroidal SOMs

```
#NBA.SOM2 <- som(scale(NBA[NBA.measures1]), grid = somgrid(6, 6, "hexagonal"), toroidal = TRUE)
NBA.SOM2 <- som(scale(NBA[NBA.measures1]), grid = somgrid(6, 6, "hexagonal"))
par(mfrow = c(1, 2))
plot(NBA.SOM2, type = "mapping", pchs = 20, main = "Mapping Type SOM")
plot(NBA.SOM2, main = "Default SOM Plot")</pre>
```

# **Mapping Type SOM**



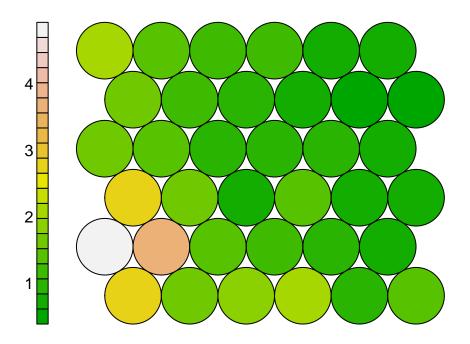
## **Default SOM Plot**



# Mapping Distance

plot(NBA.SOM2, type = "dist.neighbours", palette.name = terrain.colors)

## **Neighbour distance plot**



### Supervised SOMs

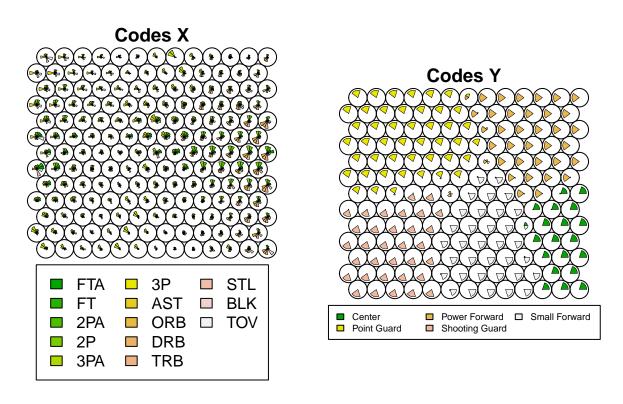
```
NBA.measures2 <- c("FTA", "FT", "2PA", "2P", "3PA", "3P", "AST", "ORB", "DRB", "TRB", "STL", "BLK", "TOV")
```

#### The xyf() Function

#### Visualizing predictions: "Codes" SOMs

```
\#NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.SOM4 \leftarrow xyf(scale(NBA[, NBA.measures2]), classvec2classmat(NBA[, "Pos"]), grid = somgrid(13, 13, "NBA.Measures2])
```

```
par(mfrow = c(1, 2))
plot(NBA.SOM4, type = "codes", main = c("Codes X", "Codes Y"))
```



```
# !!! błąd w poniższej linijce !!!
# odkomentowąć obie po rozwiązaniu
#NBA.SOM4.hc <- cutree(hclust(dist(NBA.SOM4$codes$Y)), 5)
#add.cluster.boundaries(NBA.SOM4, NBA.SOM4.hc)
```

#### Podsumowanie i wnioski

#### NA RAZIE PISZĘ TU TO CO TRZEBABY BYŁO ZROBIĆ:

- 1. sprawdzenie o co chodzi z błędem "unused arguments". Przez niego zakomentowałam niektóre linijki i pod spodem wrzuciłam ich wersje z usuniętymi problematycznymi argumentami (pytanie czy to czegoś nie zmienia?) linia 65, 91, 104
- 2. sprawdzenie o co chodzi z błędami w liniach 95, 112
- 3. ostatnia sekcja cała zakomentowana, bo cała sypała błędami
- 4. zastanowić się, czy to wszystko nam potrzebne i czy czegoś nie usunąć/dodać z innego źródła
- 5. sensownie podzielić na bloki
- 6. ustawić flagę include=FALSE przy blokach, z których kodu nie chcemy pokazywać
- 7. opisać kolejne kroki, co tam właściwie się dzieje
- 8. dodać wstęp (opis co my właściwie badamy, co to za zbiór, źródło do tutoriala) i wnioski

jeszcze może tu coś fajnego będzie: segmentation-using-r/	https://www.shanelynn.ie/self-organising-maps-for-customer-maps-