

## Practical No. 1

To describe components of a network

### Problem Statement 1:

1. Client - Client is computer hardware or software that accesses service made available by server as part of client-server model of computer network.
2. Server - Servers are computers that run services to serve the needs of other computers.
3. Communication - It allows application programs to talk with each other.
4. Protocols - It is a set of rules that determine how data is transmitted between devices in the same network.
5. Ports - A port is a virtual point where network connection starts and ends.
6. Network - A network consists of two or more computers that are linked in order to share resources.

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