

Sharing Functionality in Oracle SOA Suite



Objectives

After completing this lesson, you should be able to:

- Use the design-time Metadata Services (MDS) Repository to share files
- Create and use component and project templates
- Create and use inline and stand-alone BPEL subprocesses
- List the differences between templates and subprocesses



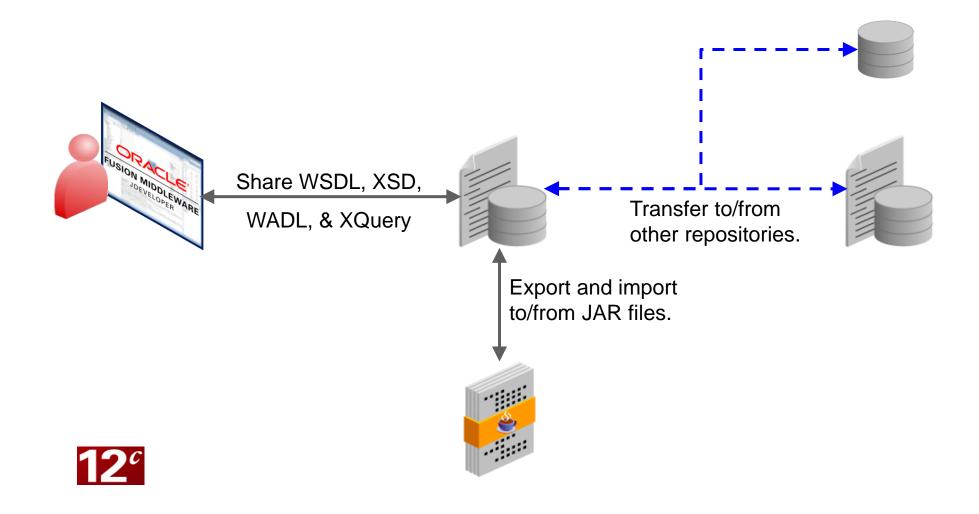
Agenda

- Design-Time Metadata Services (MDS) Repository
- Templates
- BPEL Subprocesses





Design-Time Metadata Services (MDS) Repository





Quiz

When artifacts are moved into the repository, it is important to manually include all dependencies and references.

- a. True
- b. False

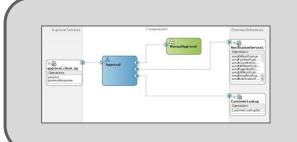


Agenda

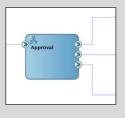
- Design-Time Metadata Services (MDS) Repository
- Templates
- BPEL Subprocesses



Templates: Overview



A complete **SOA project** packaged and used to **start new projects**

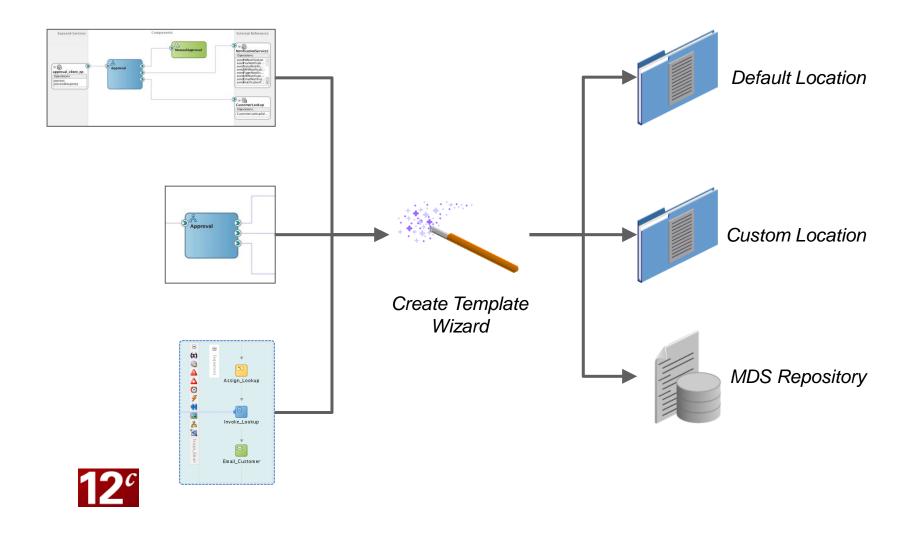


A **Service component**, such as a BPEL process, **packaged for import into other projects**. All dependent components and wires are also packaged.



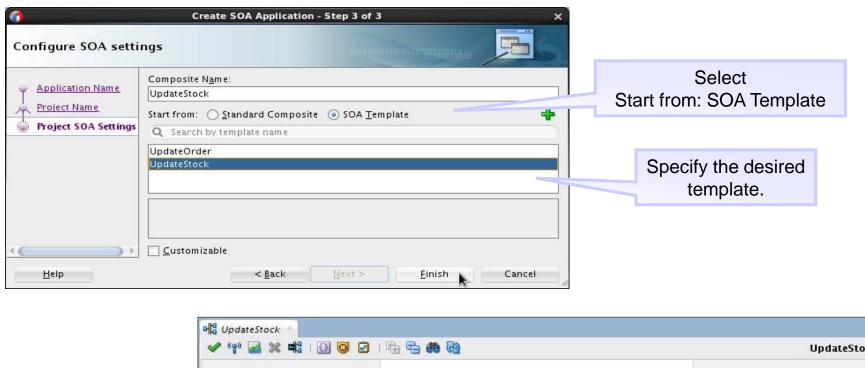
A Scope activity of a BPEL process that is packaged as a custom activity in the Components window and that is ready for import into other BPEL projects

Creating and Using Templates

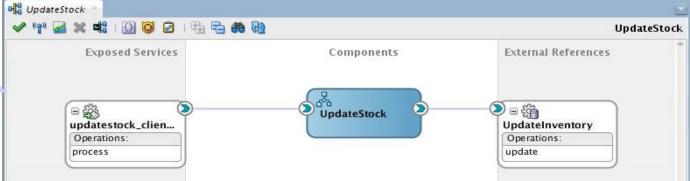




Using Project Templates

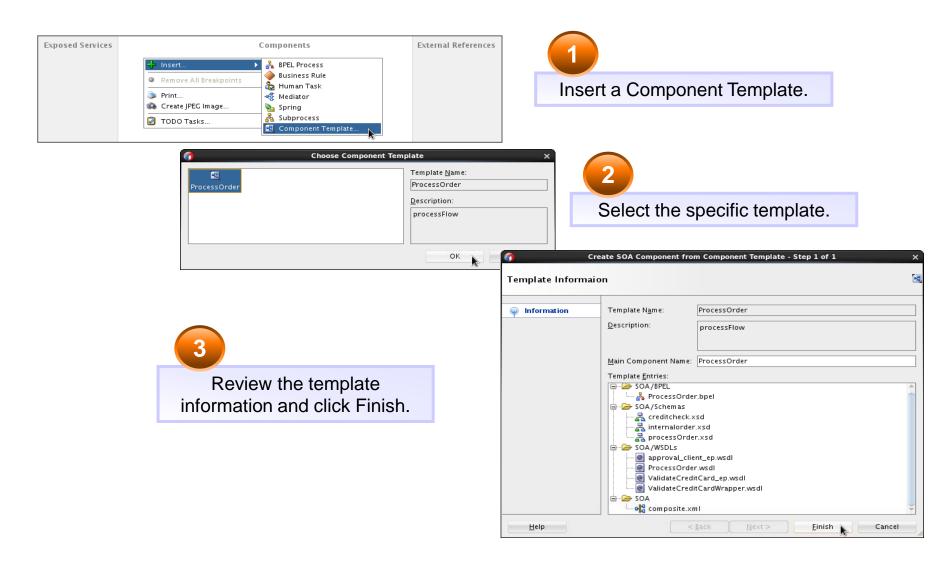


The project is created from the template.



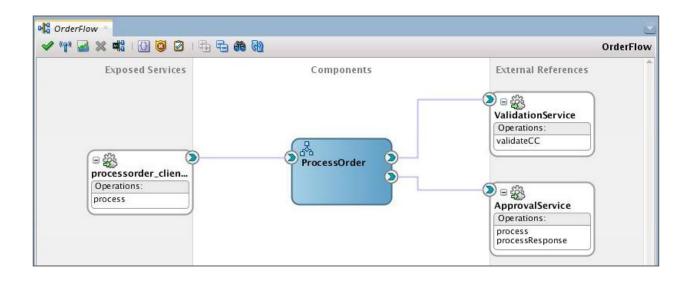


Using Service Component Templates





Using Service Component Templates

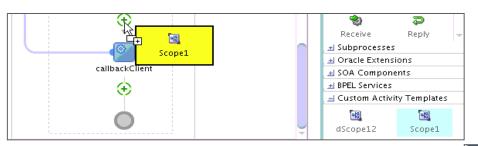




The component and any dependencies are added to the project.



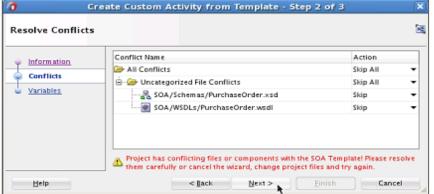
Using BPEL Scope Activity Templates

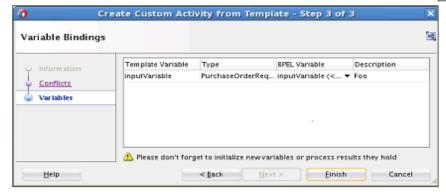


Add the activity from the Component Palette.

1

Resolve any conflicts (if the project references any files that are also named in the template).





Bind any variables that are referenced in the template to those found in the BPEL project.

3

Quiz



Which of the following are types of templates?

- a. SOA Project
- b. Partner Link
- c. Component
- d. External Reference
- e. Scope Activity





Agenda

- Design-Time Metadata Services (MDS) Repository
- Templates
- BPEL Subprocesses





BPEL Subprocesses: Introduction

- Are process fragments that modularize a reusable piece of business logic
- Can include partner links and references
- Can be invoked from other "parent" BPEL processes through a call activity
- Do not have an interface (compares to a subroutine in an object-oriented programming language)
- Execute completely in the context of the parent process, permitting access to process variables and inheriting fault handling and compensation logic

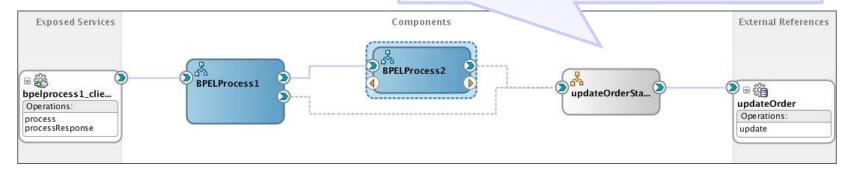




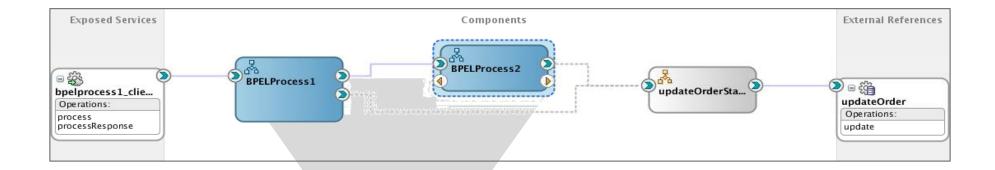


Stand-Alone Subprocess

A stand-alone subprocess is a self-contained snippet of process logic. All references resolve to local definitions or arguments that are defined in the partner links and variables.



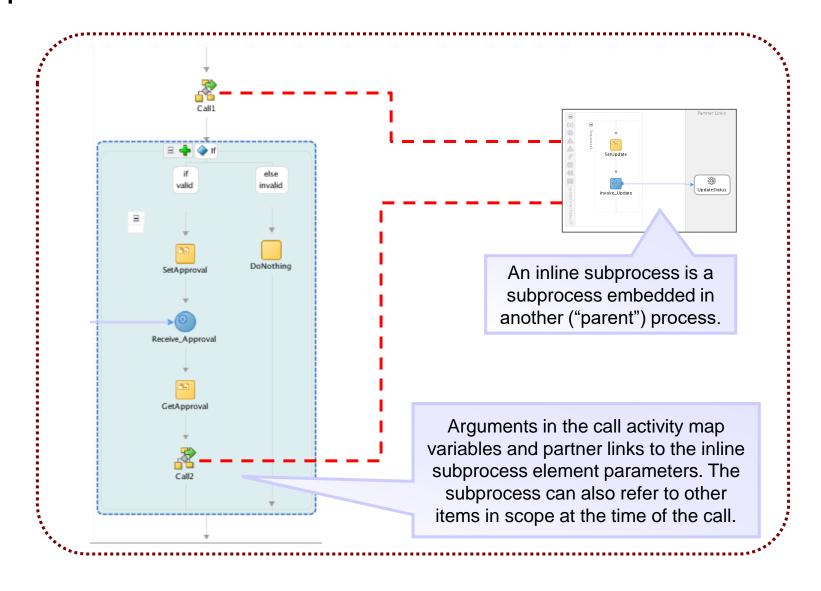
Calling a Stand-Alone Subprocess





A *call* activity transfers control to the subprocess. There is no service invocation. Arguments in the call activity map in-scope variables and partner links to subprocess element parameters. Each argument is passed either by value or reference.

Inline Subprocess



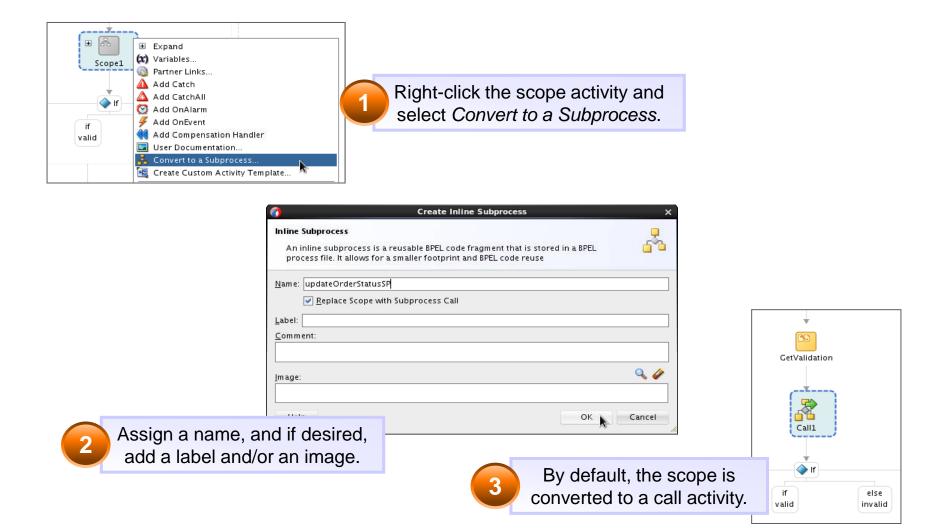


Comparing Stand-Alone and Inline Subprocesses

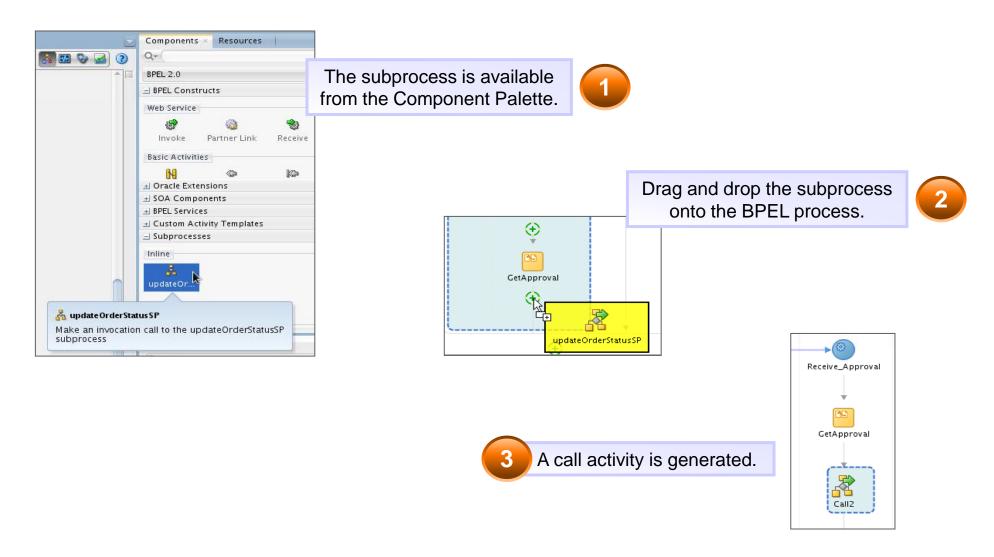
Stand-Alone Subprocess	Inline Subprocess
 They are available in BPEL 2.0 only. A BPEL <i>call</i> activity invokes the subprocess. They are visible in the Components window. 	
Is a fragment of a BPEL process that includes a number of activities that are reused across other BPEL processes	Is useful for groups of activities that are reused within one BPEL process
Can be called from any BPEL process in the same composite	Is part of the parent BPEL process code and is not visible in the composite view
Does not have an interface, and can be called only from another BPEL process. It can include partner links.	Can be called only from the parent BPEL process. It can use the partner links and in-scope variables of the parent process.
Defines the parameters to set	Can either define the parameters to set or can use parent process values



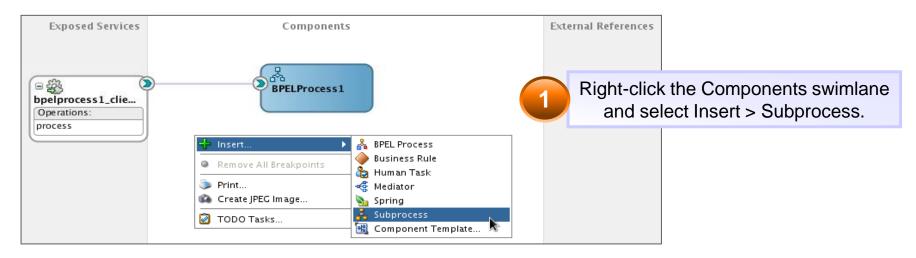
Creating an Inline Subprocess

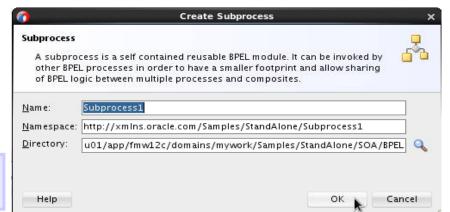


Calling an Inline Subprocess



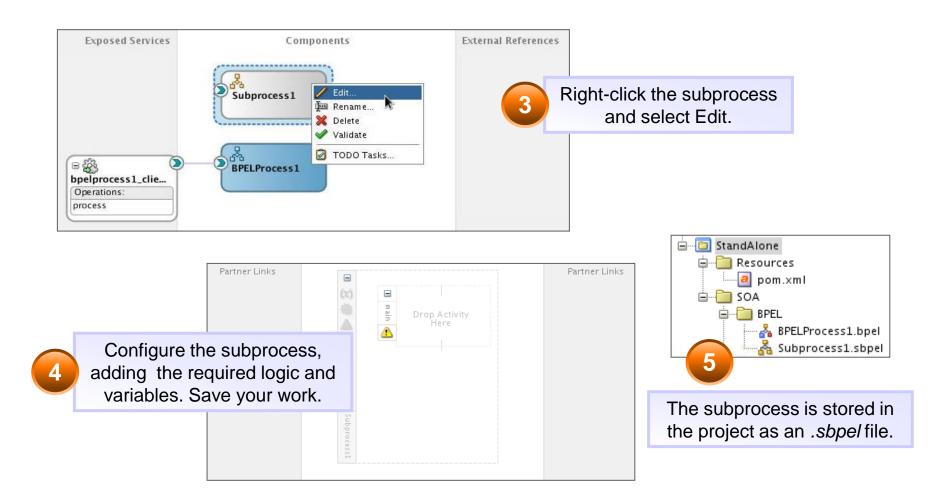
Creating a Stand-Alone Subprocess



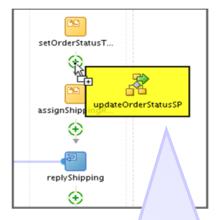


Name the subprocess and click OK.

Creating a Stand-Alone Subprocess

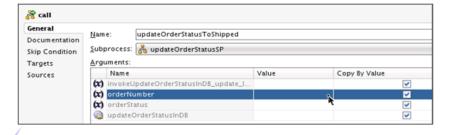


Calling a Stand-Alone Subprocess from BPEL

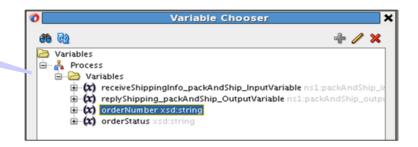


Add the activity from the Component Palette.

Map parent process values to subprocess arguments.









Differences Between Templates and Subprocesses

A *template* is a customizable, skeletal composite, process, or scope activity. You can drag and drop a template onto a SOA composite application or a BPEL process and make additional changes. You essentially are copying and pasting a template. For example, if there are 50 lines of code in a template and you copy it twice to use, the code increases by 100 lines.

A *subprocess* is a BPEL code snippet that is intended for a specific purpose. A subprocess can be called and used as it is. An inline subprocess of 50 lines can be called twice and the parent process code remains at 50 lines, and not 100. Subprocesses perform better and have a smaller memory footprint than templates.

Quiz

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Inline subprocesses can make use of any partner links and/or variables that are in scope at the time of the call activity.

- a. True
- b. False



Summary

In this lesson, you should have learned how to:

- Use the design-time Metadata Services (MDS) Repository to share files
- Create and use component and project templates
- Create and use inline and stand-alone BPEL subprocesses
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Practice 10 Overview

