

Says

What have we heard them say?
What can we imagine them saying?

Thinks
What are their wants, needs, hopes, and dreams?

What other thoughts might influence their behavior?

Activate a secret room

Focus on fulfilling consumer needs

Lightweight and portable

The iphones main apeal was the touch screen which seemed and unreal and futuristic

It is easy to access the internet quickly

User friendly interface



Persona's name

Short summary of the persona

Revolutionized communication, playing games, watching movies

They are built to work faster and smoother

Price

Iphones
powerful
combination of
gorgeous
image quality

Service charges

Lack of availability of spare parts everywhere

Does

What behavior have we observed? What can we imagine them doing?

Feels

What are their fears, frustrations, and anxieties? What other feelings might influence their behavior?



