# MUGESH S

STUDENT/INNOVATOR



Passionate IT undergraduate with proficient programming skills and ingenious designing skills. Avid learner, good with object oriented programming. Good with finding out of the box solutions. Innovative in every aspect, seeking to prove and improve my skills

## SKILLS

Blender			•				0
Substance Painter	•	•	•	•	0	0	0
Photoshop		•	•	•	0	0	0
Maya		•	•	0	0	0	0
Python		•		•		0	0
Java		•	•	•		0	0
HTML/CSS		•		•	0	0	0
Augmented Reality	•	•	•	0	0	0	0
C/C++				0	0	0	0

## **PERKS**

- Out of the box thinking
- Innovator
- Optimist
- Realist

## **EDUCATION**

- SENIOR SECONDARY ( SSLC ) 2015 2016
  - SCHOOL ZION MATRIC HR. SEC SCHOOL PERCENTAGE 92%
- HIGHER SECONDARY ( HSC ) 2017 2018
  - **SCHOOL** ZION MATRIC HR. SEC SCHOOLPERCENTAGE 77%
- B.TECH INFORMATION TECHNOLOGY 2018 PRESENT

COLLEGE – PRINCE SHRI VENKATESHWARA PADMAVATHY ENGINEERING COLLEGE

#### ACHIEVEMENTS



## SAP LABS SEMICOLON HACKATHON (2019) - BANGALORE

BRAIN MACHINE INTERFACE --- FINALIST



## SCHOOL OF INNOVATION INDIA BY FACEBOOK (2020)

AN AUGMENTED REALITY PROGRAM WITH SPARKAR



## SMART INDIA HACKATHON 2020 (HARDWARE EDITION)

MILLIMETER WAVE BASED PASSENGER SCANNER -- WINNER



## **TOYCATHON 2021 - DIGITAL SOLUTION (PRESENT)**

 MAKING A GAME BASED ON INDIAN CULTURE, HISTORY AND TRADITION -- FINALIST (CURRENTLY WORKING)