Case Study Plan

- Create Student class (id, name, dateofbirth)

- Cover constructors, getters and setters

- Create class Info

- Write a method called as:

public void display(Student student) {

//Code here to display the details of given student

}

- Create App class with main method. Then

- Write a method called as scenario1 to:

- Create few objects of Student class

- Call the display method of Info class

- Write a method called as scenario2 to:

- Create array of Student class and store few objects in it

- Demonstrate how to iterate over the array and call the display method for each student

- Write a method called as scenario3 to:

- Take Student data as input from the user, store it in Student object

- Repeat the above process using loops

- Use Arrays to store the Student objects as covered in scenario2

- Finally iterate over the array to display all the collected data

2.Cows and Bulls Game

Two player

Player 1:4 Letter Eg: help

Player 2:What the 4 Letter word is?

Bulls Count will be incremented

Cows count will be incremented

No of Attempts :10