

## Pthreads

This handout is designed to get you started with using the `pthread` package. Read `/usr/include/pthread.h` and appropriate man pages for a complete set of pthread commands available. There are some example programs available on the class web page that demonstrate the use of various pthread commands.

```
#include <pthread.h>
```

### Thread Creation

- `int pthread_create(pthread_t *th, pthread_attr_t *attr, void *(*start)(void *), void *arg);`

Creates a thread with attributes specified by *attr*, starting execution at the function named *start* with the argument value *arg*. A null value of *attr* creates the thread with default attributes.

- `int pthread_join(pthread_t th, void **ret);`

The calling thread waits for the thread identified by *th* to terminate.

### Thread Creation Attributes

A thread attributes object is a collection of values that specify how a thread is created. Changes to the attribute values of the object do not affect threads already created using the object. Attributes include size and location of the stack, detached state, and scheduling attributes.

- `int pthread_attr_init(pthread_attr_t *attr);`
- `int pthread_attr_destroy(pthread_attr_t *attr);`
- `int pthread_attr_setstacksize(pthread_attr_t *attr, size_t sz);`
- `int pthread_attr_getstacksize(const pthread_attr_t *attr, size_t *sz);`
- `int pthread_attr_setstack(pthread_attr_t *attr, void *addr, size_t stacksize);`
- `int pthread_attr_getstack(const pthread_attr_t *attr, void **addr, size_t *stacksize);`

## Thread Scheduling Attributes

- `int pthread_attr_setscope(pthread_attr_t *attr, int scope);`

Possible values for *scope* are `PTHREAD_SCOPE_PROCESS` and `PTHREAD_SCOPE_SYSTEM`. POSIX.1-2001 only requires that an implementation support one of these contention scopes, but permits both to be supported. Linux supports `PTHREAD_SCOPE_SYSTEM`, but not `PTHREAD_SCOPE_PROCESS`

- `int pthread_attr_getscope(const pthread_attr_t *attr, int *scope);`

- `int pthread_attr_setinheritsched(pthread_attr_t *attr, int inherit);`

Attributes of a newly created thread may be inherited from the parent thread or explicitly stated. Value for *inherit* must be `PTHREAD_INHERIT_SCHED` or `PTHREAD_EXPLICIT_SCHED` (default).

- `int pthread_attr_getinheritsched(const pthread_attr_t *attr, int *inherit);`

- `int pthread_attr_setschedpolicy(pthread_attr_t *attr, int policy);`

*policy* can be `SCHED_FIFO`, `SCHED_RR`, or `SCHED_OTHER` (default, same as `SCHED_RR`).

- `int pthread_attr_getschedpolicy(const pthread_attr_t *attr, int *policy);`

## Mutex

Mutual exclusion locks (mutexes) are used to serialize the execution of threads through critical sections of code which access shared data. A successful call for a mutex lock via `pthread_mutex_lock()` or `pthread_mutex_trylock()` will cause another thread that tries to acquire the same mutex via `pthread_mutex_lock()` to block until the owning thread calls `pthread_mutex_unlock()`.

- `int pthread_mutex_init(pthread_mutex_t *mutex, const pthread_mutexattr_t *attr);`

Initializes a mutex structure. A null value of *attr* initializes mutex with default attributes.

- `int pthread_mutex_destroy(pthread_mutex_t *mutex);`

- `int pthread_mutex_lock(pthread_mutex_t *mutex);`

- `int pthread_mutex_trylock(pthread_mutex_t *mutex);`

- `int pthread_mutex_unlock(pthread_mutex_t *mutex);`

## Mutex Attributes

There are several attributes associated with a mutex structure. Read man pages of `pthread_mutexattr_init`, `pthread_mutexattr_setprotocol`, and `pthread_mutexattr_setprioceiling`.

## Condition Variables

Condition variables provide high performance synchronization primitives to wait for or wake up threads waiting for certain conditions to be satisfied. Functions are provided to wait on a condition variable and to wake up (signal) threads that are waiting on the condition variable.

- `int pthread_cond_init(pthread_cond_t *cond, pthread_condattr_t *attr);`
- `int pthread_cond_destroy(pthread_cond_t *cond);`
- `int pthread_cond_signal(pthread_cond_t *cond);`
- `int pthread_cond_broadcast(pthread_cond_t *cond);`
- `int pthread_cond_wait(pthread_cond_t *cond, pthread_mutex_t *mutex);`
- `int pthread_cond_timedwait(pthread_cond_t *cond, pthread_mutex_t *mutex, const struct timespec *abstime);`

Functions `pthread_cond_wait()` and `pthread_cond_timedwait()` are used to block on a condition variable. They must be called with mutex locked by the calling thread. The functions atomically release mutex and block the calling thread on the condition variable `cond`. Before return, the mutex is reacquired for the calling thread. The function `pthread_cond_timedwait()` is the same as `pthread_cond_wait()` except that an error is returned if the absolute time specified by `abstime` passes before the waiting thread is signalled. If a time-out occurs, `pthread_cond_timedwait()` still reacquires mutex before returning to the caller.