MONISH T
ECE-D
240801208
Problem Statement:
Write a program that prints a simple chessboard.
Input format:
The first line contains the number of inputs T.
The lines after that contain a different value for size of the chessboard Output
format:
Print a chessboard of dimensions size * size.
Print W for white spaces and B for black spaces.
Sample Input:
2
3
5
Sample Output:
WBW
BWB
WBW
WBWBW
BWBWB
WBWBW
BWBWB
WBWBW



## **Problem Statement:**

Let's print a chessboard!

Write a program that takes input:

The first line contains T, the number of test cases

Each test case contains an integer N and also the starting character of the chessboard

**Output Format** 

Print the chessboard as per the given examples

Sample Input:

2

2 W

3 B

Sample Output:

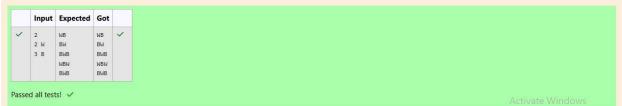
**WB BW** 

**BWB** 

**WBW** 

**BWB** 





## Problem Statement:

Decode the logic and print the Pattern that corresponds to given input.

If N= 3 then pattern will be:

10203010011012

\*\*4050809

\*\*\*\*607

If N= 4, then pattern will be:

1020304017018019020

\*\*50607014015016

\*\*\*\*809012013

\*\*\*\*\*10011

Constraints: 2 <= N <= 100

**Input Format** 

First line contains T, the number of test cases, each test case contains a single integer N

**Output Format** 

First line print Case #i where i is the test case number, In the subsequent line, print the pattern Sample Input 3 3 4 5 Sample Output Case #1 10203010011012 \*\*4050809 \*\*\*\*607 Case #2 1020304017018019020 \*\*50607014015016 \*\*\*\*809012013 \*\*\*\*\*10011 Case #3 102030405026027028029030 \*\*6070809022023024025 \*\*\*\*10011012019020021 \*\*\*\*\*13014017018 \*\*\*\*\*\*15016

	Input	Expected	Got	
/	3	Case #1	Case #1	~
	3	10203010011012	10203010011012	
	4	**4050809	**4050809	
	5	****607	****607	
		Case #2	Case #2	
		1020304017018019020	1020304017018019020	
		**50607014015016	**50607014015016	
		****809012013	****809012013	
		*****10011	*****10011	
		Case #3	Case #3	
		102030405026027028029030	102030405026027028029030	
		**6070809022023024025	**6070809022023024025	
		****10011012019020021	****10011012019020021	
		*****13014017018	*****13014017018	
		*******15016	*******15016	

#### **Problem Statement:**

The k-digit number N is an Armstrong number if and only if the k-th power of each digit sums to N.

Given a positive integer N, return true if and only if it is an Armstrong number.

Note: 1 <= N <= 10^8

Hint: 153 is a 3-digit number, and  $153 = 1^3 + 5^3 + 3^3$ .

Sample Input:

153

Sample Output:

true

Sample Input:

123

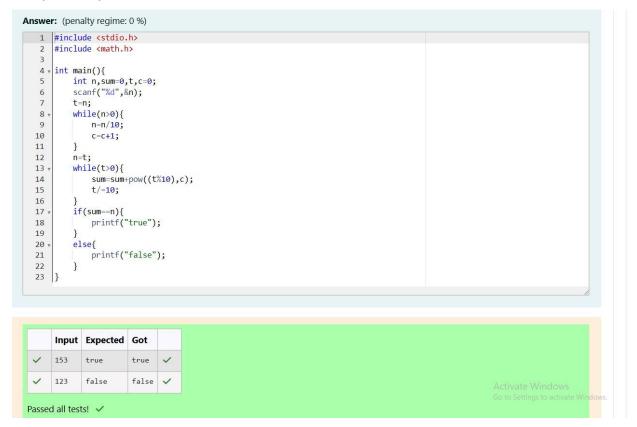
Sample Output:

false Sample

Input:

1634

Sample Output: true



## **Problem Statement:**

Take a number, reverse it and add it to the original number until the obtained number is a palindrome.

Constraints

1<=num<=99999999

Sample Input 1

32

Sample Output 1

55

Sample Input 2

789

# Sample Output 2 66066

```
Answer: (penalty regime: 0 %)
   1 #include <stdio.h>
   4 * int rev(int n){
          int reverse=0;
          while(n>0){
          reverse=(reverse*10)+(n%10);
   8
          n=n/10;
   9
  10
          return reverse;
  11
  12 v int Pal(int n){
  13
          return rev(n)==n;
  14 }
  15 v int main(){
          int n;
scanf("%d",&n);
  16
  17
          while(!Pal(n)){
  18
             int r=rev(n);
  19
  20
              n=n+r;
  21
  22
          printf("%d",n);
  23 }
```

#### **Problem Statement:**

A number is considered lucky if it contains either 3 or 4 or 3 and 4 both in it. Write a program to print the nth lucky number. Example, 1st lucky number is 3, and

2nd lucky number is 4 and 3rd lucky number is 33 and 4th lucky number is 34 and so on.

Note that

13, 40 etc., are not lucky as they have other numbers in it.

The program should accept a number 'n' as input and display the nth lucky number as output.

Sample Input 1:

3

Sample Output 1: 33

```
Answer: (penalty regime: 0 %)
  1 #include <stdio.h>
   3 •
       int main(){
   4
            int n=1;
            int i=0,ns,c=0,e;
scanf("%d",&e);
while(i<e){</pre>
   6
   7 ,
                ns=n;
while(ns!=0){
   8
   9 1
                    c=0;
if(ns%10!=3&&ns%10!=4){
c=1;
break;
  10
  11
  12
  13
  14
                     ns/=10;
  15
  16
                 if(c==0){
  17
                    i++;
  18
  19
  20
                 n++;
  21
  22
            printf("%d",--n);
  23 }
```

