

Geometric Deep Learning





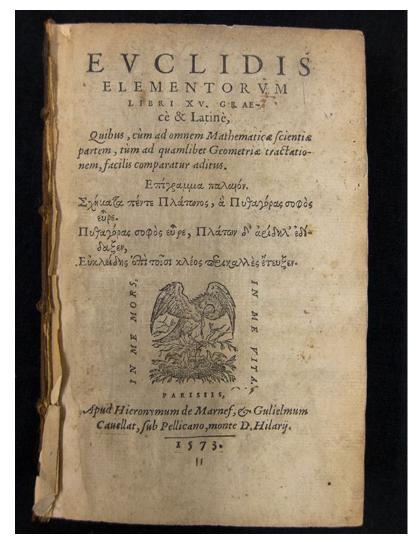
Geometric Deep Learning is not just about using Deep Learning methods for Geometrical Datasets likes Graphs



GEOMETRON (Greek)
GEO (Earth) + Metron (Measurement)

Part of Philosophy about the Perfection of the Universe - Pythagoras





This is the Beginning of Both Modern Geometry and Deep Learning

EUCLIDEAN GEOMETRY

- Plane and solid geometry (2-D)
- 5 Axioms
- Can't Able to prove the 5th one
- Book named ELEMENTS





Do not try the Parallel in that Way, I know that way all along. I have measured that bottomless night, all the light and all the joy of my life went out there.

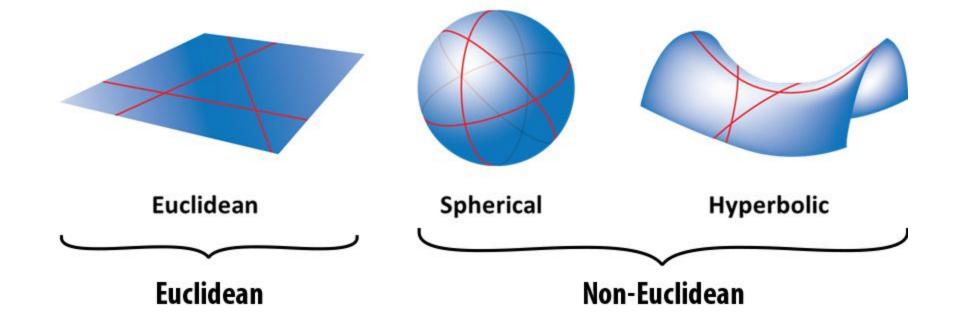
-Farcus Bulyai to his son (April 4th 1820)



Straight Line might not exists and parallel may not function the way you thought they functioned



Non-Euclidean Geometry





ERLANGEN PROGRAM

- Felix Klein
- Geometry
 - o Study of Invariants/ Symmentries.
 - The Properties that remains unchanged under some class of transformations
- Different Geometries could be defined by the appropriate choice of symmetry transformations formalized using language of group theory

•

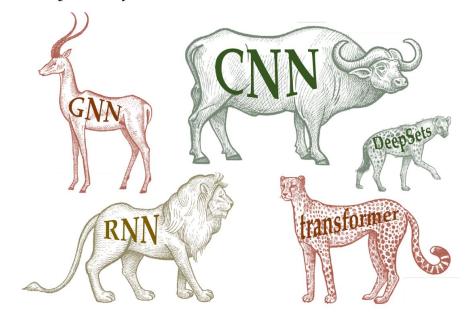
Euclidean	Affine	Projective
***************************************	«	
+	_	_
+	_	—
+	_	
+	+	—
+	+	+
	+ +	+ + -



Deep Learning - Today

- Several types of Neural Network Architecture for Different types of Datasets with few unifying principle.
- Difficult to understand relationship b/w multiple methods.
- Re-invention of same concepts
- Need Unification

20th Century Zoo of Neural Network Architectures





one of the **Solution**

ERLANGEN PROGRAM for DEEP LEARNING



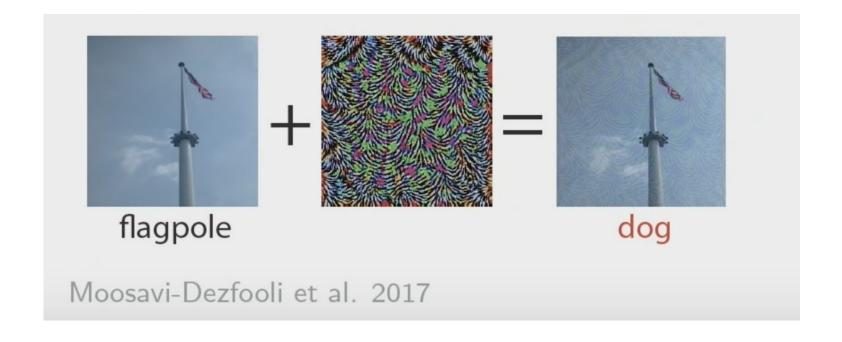


Geometric Deep Learning

- Michael Bronstein
- The Erlangen Programme of ML
- Geometric Deep Learning is an attempt for geometric unification of a broad class of ML problems from the perspectives of symmetry and invariance.
- Mathematical framework to derive NN Architecture
- Have a constructive procedure to build future architecture in principled way



Adding Adversarial Noise on Images makes the Conventional DL Recognition system to Fail





Solution

- PeerNets: Exploiting Peer Wisdom Against Adversarial Attacks
- A novel family of convolutional networks alternating classical Euclidean convolutions with graph convolutions to harness information from a graph of peer samples

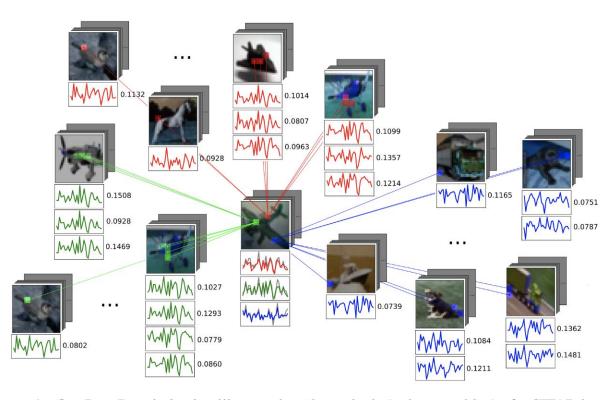


Figure 1: Our Peer Regularization illustrated on three pixels (red, green, blue) of a CIFAR image (center). For each pixel, K nearest neighbors are found in peer images. Plots represent the feature maps in the respective pixels; numbers represent the attention scores.



Deep Learning

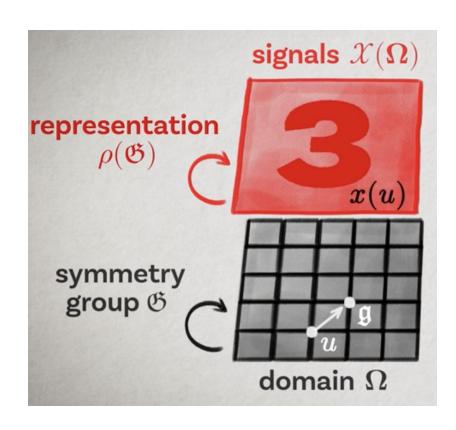
- Functional Estimation Problem
- Design Rich Functional Classes (Large Datasets with More Computational Resource)
- Low Dimension Precise mathematical control of Error
- High Dimension No. Of Sample will grow Exponential

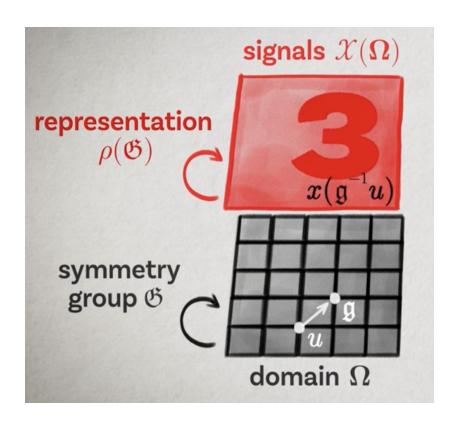




Shift Invariance

Geometric structure of the Input Geometric Prior (Signal Defined of some Domains)

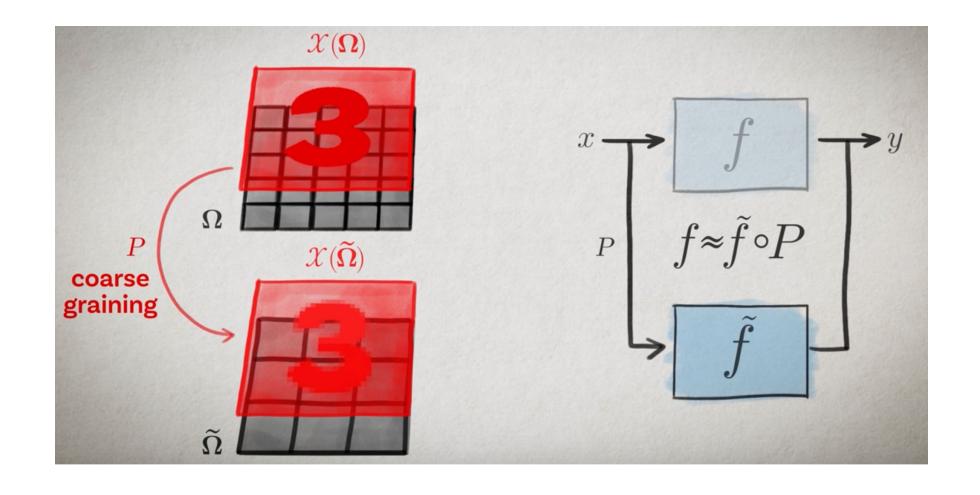




$$\rho(\mathfrak{g})x(u) = x(\mathfrak{g}^{-1}u)$$





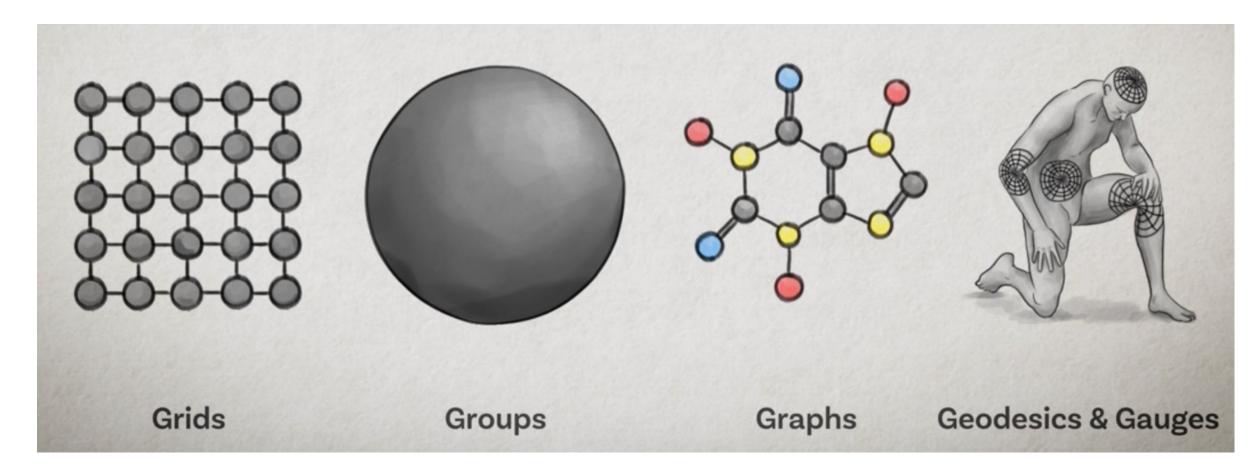






The Above design methods can be applied to Different types of Geometric Structure

5-Gs of Geometric Deep Learning





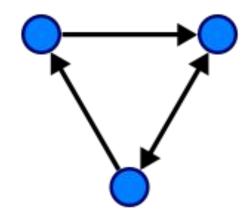
Graph, who?

$$G = (V, E)$$



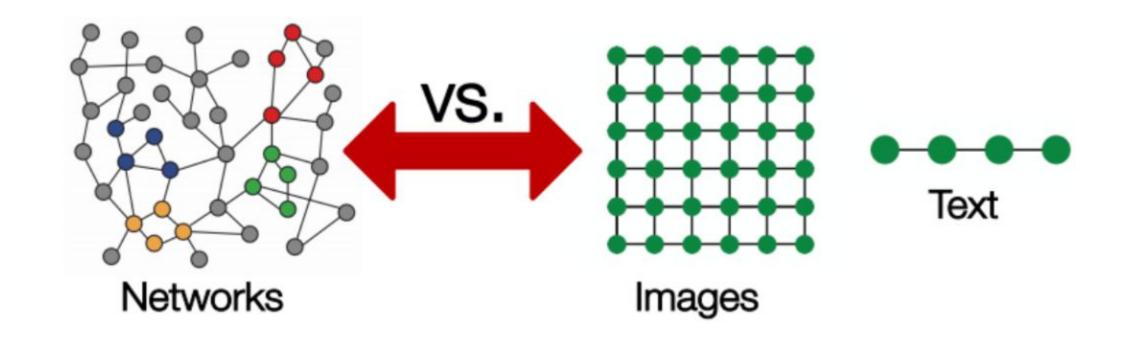
Graph, who?

$$G = (V, E)$$



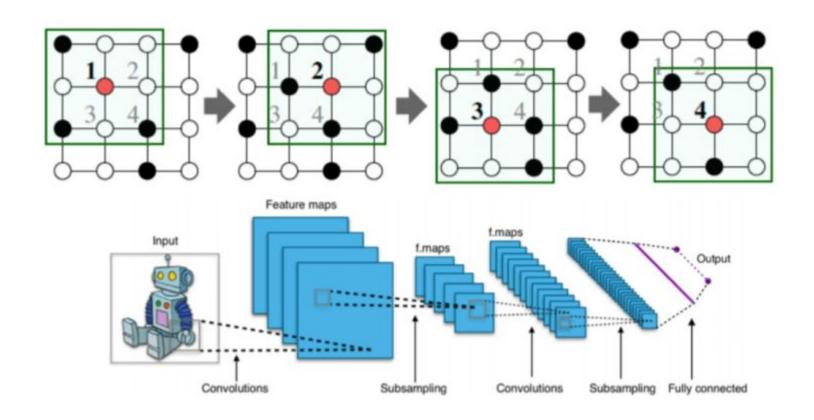


Why is it hard to analyze a graph?





Why do Convolutional Neural Networks (CNNs) fail on graphs?



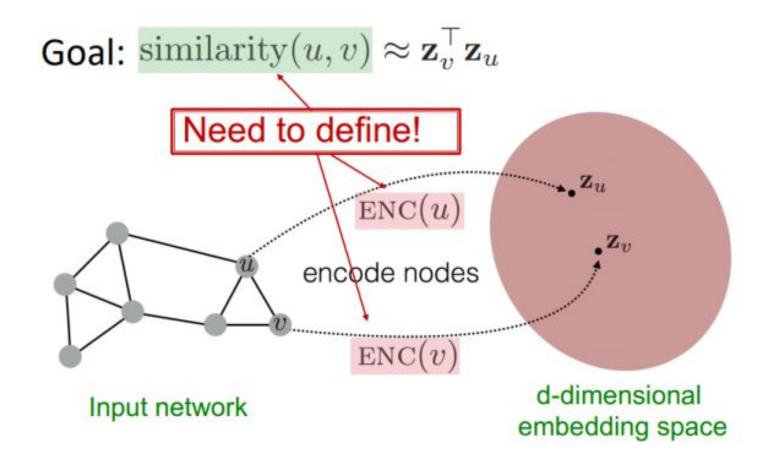


Problems

- Arbitrary size of the graph
- Unfixed node

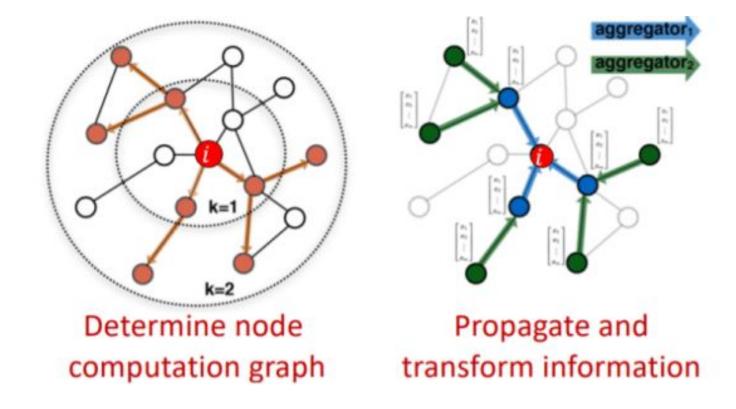


Basics of Deep Learning for graphs





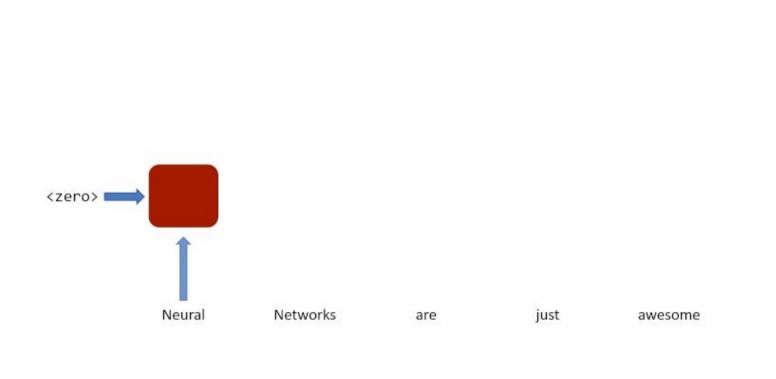
How to come up with the encoder function?



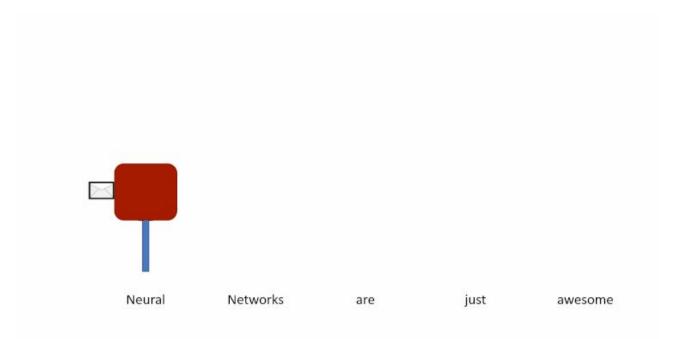
- Locality (local network neighborhoods)
- Aggregate information
- Stacking multiple layers (computation)



This recurrent simply combines the input - a word for instance - with the output of itself from the previous time-step and passes it through a tanh activation to get the output of the current time-step.

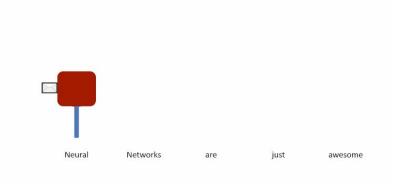


Replace the **state with message**, Each element in the sequence updates the message to incorporate information about itself so that the message reflects the information in the sequence as it is processed.

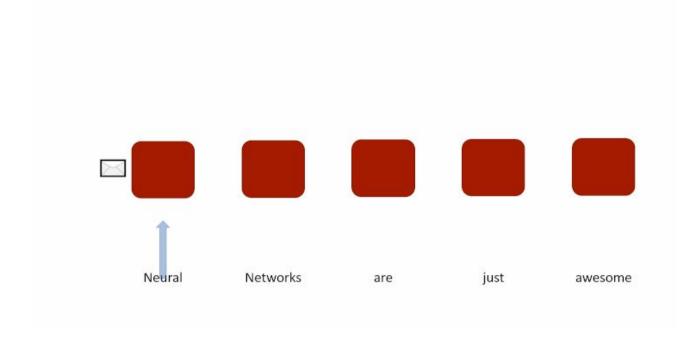




- length of the sequence = Number of time steps
- Essentially, copies of the RNN cell are made over time (unrolling/unfolding), with different inputs at different time steps.
- But graphs can be arbitrarily big and flexible.
- RNN unfold each time step for a message to collect information about it in its entirety. It might seem as though this is a lot of unnecessary work.



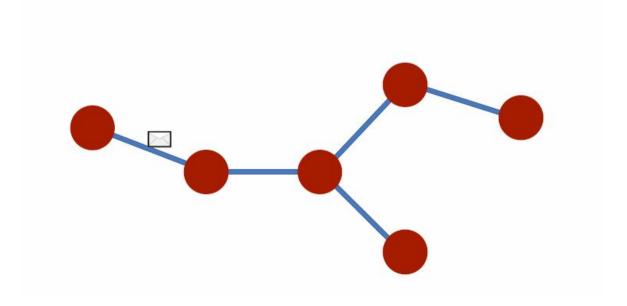
What if an element send a message to the next one on each timestep of the sequence,



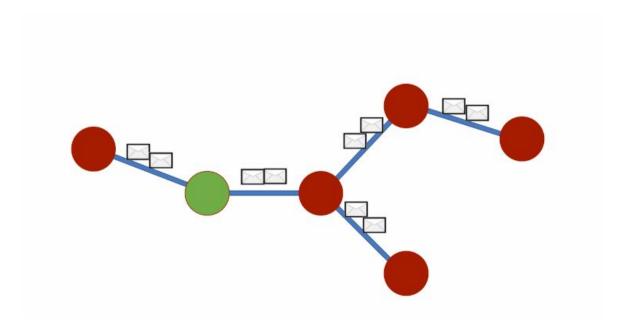
Carried state as a message that's passed between the sequence elements.



As we applied message passing on sequences, We can apply same idea of message-passing on Graphs

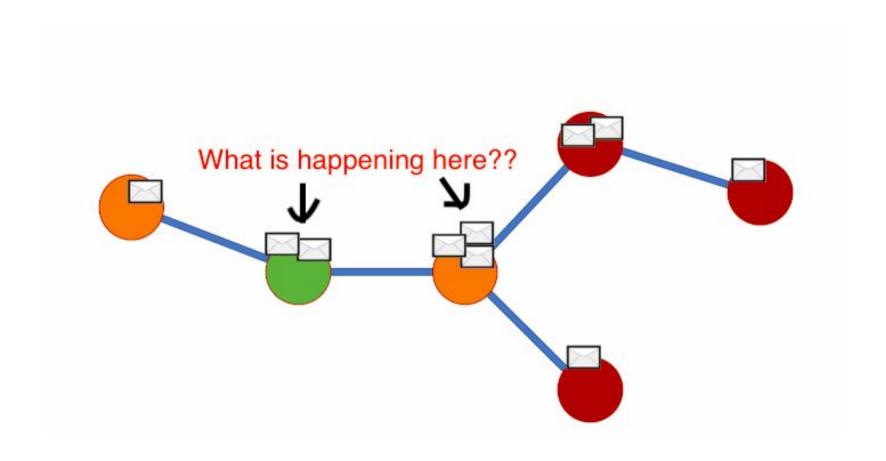






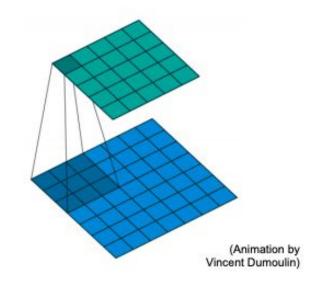


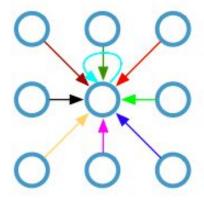
Feature Aggregation





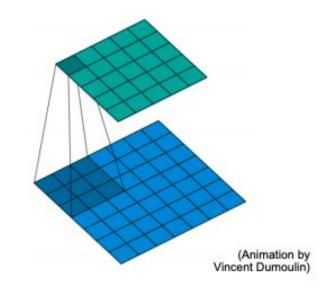
Single CNN layer with 3x3 filter:

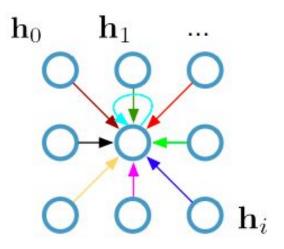






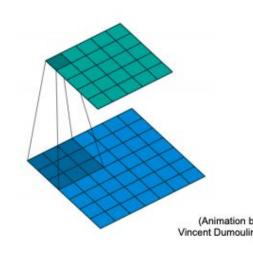
Single CNN layer with 3x3 filter:

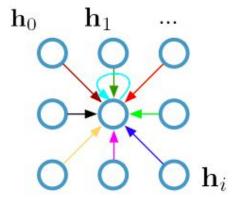






Single CNN layer with 3x3 filter:



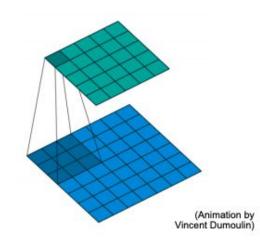


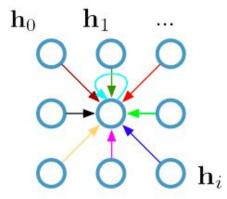
 $\mathbf{h}_i \in \mathbb{R}^F$ are (hidden layer) activations of a pixel/node





Single CNN layer with 3x3 filter:





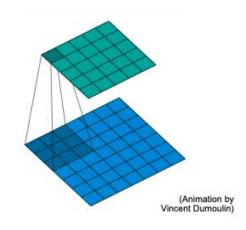
Update for a single pixel:

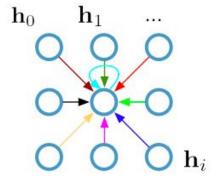
- Transform messages individually $\mathbf{W}_i\mathbf{h}_i$
- Add everything up $\sum_i \mathbf{W}_i \mathbf{h}_i$

 $\mathbf{h}_i \in \mathbb{R}^F$ are (hidden layer) activations of a pixel/node



Single CNN layer with 3x3 filter:





Update for a single pixel:

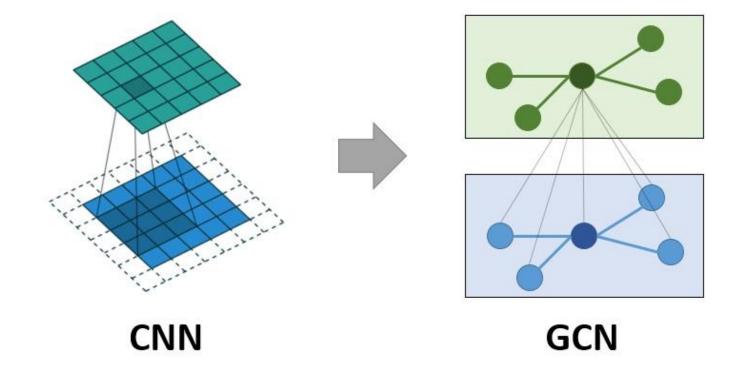
- Transform messages individually $\mathbf{W}_i\mathbf{h}_i$
- Add everything up $\sum_i \mathbf{W}_i \mathbf{h}_i$

 $\mathbf{h}_i \in \mathbb{R}^F$ are (hidden layer) activations of a pixel/node

Full update:

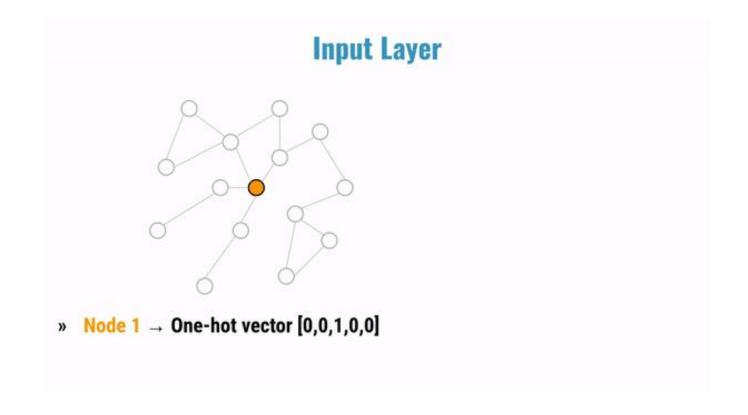
$$\mathbf{h}_{4}^{(l+1)} = \sigma \left(\mathbf{W}_{0}^{(l)} \mathbf{h}_{0}^{(l)} + \mathbf{W}_{1}^{(l)} \mathbf{h}_{1}^{(l)} + \dots + \mathbf{W}_{8}^{(l)} \mathbf{h}_{8}^{(l)} \right)$$

Comparing





Animations are good...



Formulation

GNN formulation by [Kipf et al., ICLR

2016]

$$h_v = f\left(rac{1}{|\mathcal{N}(v)|}\sum_{u\in\mathcal{N}(v)}\overline{W}x_u + b
ight), \quad orall v\in\mathcal{V}.$$

```
Nodes == Words → Word2vec Embeddings

Nodes == Authors → 0/1 value indicating frequently used keywords

No features → One-hot vector (length = #Nodes)
```

Formulation

GNN formulation by [Kipf et al., ICLR

2016]

$$h_v = f(\underbrace{ \left[\frac{1}{|\mathcal{N}(v)|} \sum_{u \in \mathcal{N}(v)} W x_u + b \right]}_{ ext{Normalization}}, \quad orall v \in \mathcal{V}.$$

Normalization Neighborhood Aggregation (Model-parameter)

Filter matrix (Model-parameter) Initial Node Features

5 Formulation

GNN formulation by [Kipf et al., ICLR 2016]

$$h_v = f\left(rac{1}{|\mathcal{N}(v)|} \sum_{u \in \mathcal{N}(v)} W x_u + b
ight), \;\; orall v \in \mathcal{V}.$$

The above formulation is restricted to capturing just 1-hop of nodes

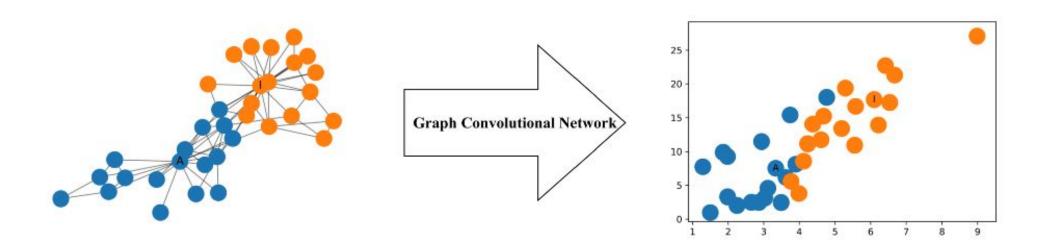
Stacking K-GNN Layers for capturing K-hop nbd

$$h_v^{k+1} = f\left(rac{1}{|\mathcal{N}(v)|} \sum_{u \in \mathcal{N}(v)} W^k h_u^k + b^k
ight), \;\; orall v \in \mathcal{V}.$$



Hello World in Deep Learning on Graph

Let's Understand by practical examples:



5

Hello World in Deep Learning on Graph

Given a graph G = (V, E), a GCN takes as input

- An input feature matrix $N \times F^{o}$ feature matrix, X, where N is the number of nodes and F^{o} is the number of input features for each node
- $N \times N$ matrix representation of the graph structure such as the adjacency matrix \boldsymbol{A} of G.



Hello World in Deep Learning on Graph

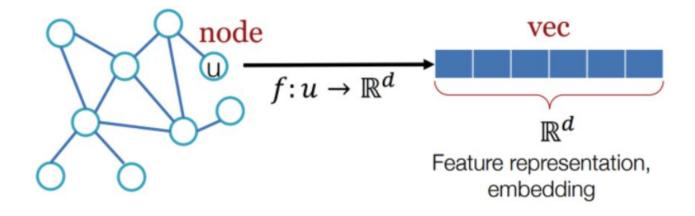
A Simple Propagation Rule

$$fig(H^i,Aig)=\sigmaig(AH^iW'ig)$$



Hello World in Deep Learning on Graph

Every Node is a vector of d dimension

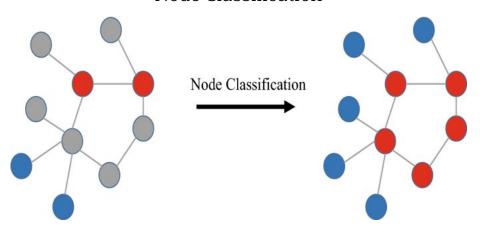




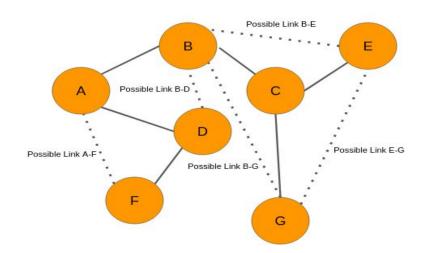


Application of GNN

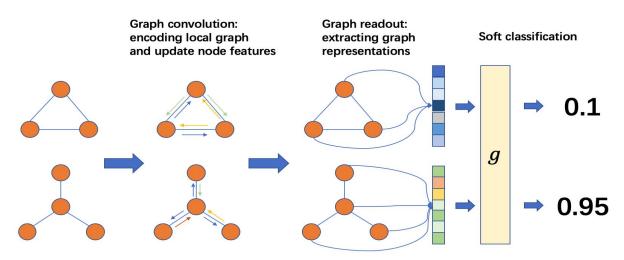
Node Classification



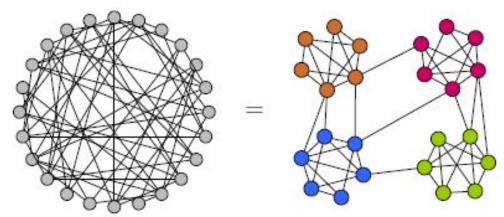
Link Prediction



Graph Classification



Graph Clustering







Jupyter Notebook explanation: Notebook 1

https://tinyurl.com/gcn-formulation

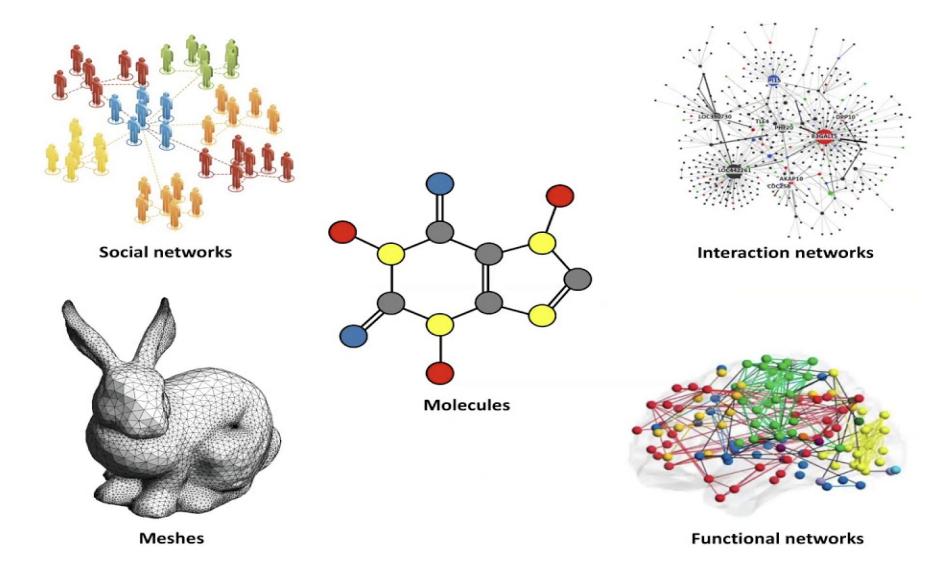


Key Points from Notebook

- In Graph based Models, using the Adjacency Matrix(A) enables the model to learn the features of neighboring nodes.
- Thomas Kipf and Max Welling (2017) Used the Renormalization trick to normalize the features in Fast Approximate Spectral-based Graph Convolutional Networks.
- GCNs can learn features representation to cluster even before training.



Applications of Geometric Deep Learning







MAGNET: Multi-Label Text Classification using Attention-based Graph Neural Network

Multi-Label Classification using Attention based Graph Neural Network

Ankit Pal¹, Muru Selvakumar², Malaikannan Sankarasubbu³ {1ankit.pal, 2smurugan, 3malaikannan.sankarasubbu}@saama.com

> Saama AI Research Chennai, India

Abstract—In Multi-Label Text Classification (MLTC) one text can belong to more than one class. It is observed that in most MLTC tasks there could be a clear dependency or correlation among labels. Existing methods tend to ignore the correlations between labels. In this paper, a graph attention network based model is proposed to capture the attentive dependency structure among the labels. The graph attention network uses a feature matrix and a correlation matrix to capture and explore the important dependencies between the labels and generate classifiers for the task. The generated classifiers are applied to sentence feature vectors obtain by another sub-net (Bi-LSTM) to enable end to end training. Attention enables network to assign different weights to neighbour nodes per label thus allowing it to implicitly learn the dependencies among labels. The results of network are validated on five real-world MLTC datasets The proposed model achieves similar, or better performance compared to the previous state of the art models.

1 Introduction

M ULTI-LABEL text classification (MLTC) is the task of assigning one or more labels to each input sample in the corpus. This makes it both a challenging and important task in Natural language processing(NLP).

v. c DD are the input features with D dimension for each data. This is the country of the countr

and probabilistic based models, have been introduced to model such interactions, thus boosting classification accuracy. The main concern of this paper is capturing the topological structure of the

Recently graph based neural networks [32] e.g. Graph Convolution Network [15], Graph Attention Networks [28] and Graph We are given a set of labeled training data $\{(x_i, y_i)\}_{i=1}^n$, where Embeddings [4] have received considerable research attention.



Credits

- 1. Extra Credits: **The History of Non-Euclidean Geometry**
- 2. **Michael Bronstein**: Geometric Deep Learning: Going beyond Euclidean data, **Geometric Deep Learning Grids**, **Groups**, **Graphs**, **Geodesics**, **and Gauges**
- 3. **Ankit Kumar Pal**: MAGNET