

Com S 228

Spring 2015

Exam 2 Sample Solution

1.

Code snippet	Output	List and iterator state, or exception thrown
<code>iter = aList.listIterator();</code>	(none)	A B C D E
<code>// 3 pts iter = aList.listIterator(); iter.next(); System.out.println(iter.previousIndex());</code>	0	A B C D E
<code>// 5 pts iter = aList.listIterator(); while (iter.hasNext()) System.out.println(iter.next()); System.out.println(iter.next());</code>	A B C D E	NoSuchElementException
<code>// 4 pts aList.add("0"); iter = aList.listIterator(aList.size()/2); while (iter.hasPrevious()) { iter.set("X"); iter.remove(); iter.previous(); }</code>	(none)	IllegalStateException
<code>// 8 pts iter = aList.listIterator(aList.size()); List<String> bList = new ArrayList<String>(); while (iter.hasPrevious()) { bList.add(iter.previous()); iter.remove(); } iter = bList.listIterator(); while (iter.hasNext()) aList.add(iter.next());</code>		(need only show aList) aList: A B C D E bList: (empty) After the 1 st while loop: aList: bList: E D C B A bList: E D C B A After the 2 nd while loop: aList: E D C B A bList: E D C B A

<pre>// 8 pts iter = aList.listIterator(); iter2 = aList.listIterator(aList.size()); while (iter.nextIndex() < iter2.previousIndex()) { String s = iter.next(); String t = iter2.previous(); iter.set(t); iter2.set(s); } iter.next(); iter.remove();</pre>		<pre> A B C D E iteration 1: <u>A</u> B C D E (s = A) A B C D <u>E</u> (t = E) <u>E</u> B C D <u>A</u> iteration 2: E <u>B</u> C D A (s = B) E <u>B</u> C <u>D</u> A (t = D) E <u>D</u> C <u>B</u> A E D <u>C</u> <u>B</u> A E D <u>B</u> A</pre>
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2a)

- i) $O(n)$
- ii) $O(1)$

b) $O(n)$ — 1/2 partial credit for $O(n^2)$

3a)

$$2 a b ^ { \wedge } ^ { \wedge } c * d e + 2 * f g h - ^ { \wedge } + - 5 i j + / -$$

b)

$$a * b / 2 ^ { \wedge } c ^ { \wedge } d - 3 * ((e - f) * (g - h) + 5)$$

4.

```
import java.util.Stack;
```

```
// (2 pts) fill in the condition on E below so that compareTo()
```

```
// is available to E objects.
```

```
public class CDLinkedList <E extends Comparable<? super E>>
```

```
{
    private class Node
    {
        public E data;
        public Node next;
        public Node previous;
    }

    private Node head; // dummy node
    private int size;

    public CDLinkedList()
    {
```

```

        head = new Node();
        head.next = head;
        head.previous = head;
        size = 0;
    }

    /**
     * (2 pts) Unlink a node from the list.
     * Precondition: node != head
     */
    private void unlink(Node node)
    {
        // insert code below (2 pts)
        node.previous.next = node.next;
        node.next.previous = node.previous;
    }

    /**
     * (4 pts) Insert newNode into the list after cur without
     * updating size.
     *
     * Precondition: cur != null && newNode != null
     */
    private void link(Node cur, Node newNode)
    {
        // insert code below (4 pts)
        newNode.next = cur.next;
        cur.next.previous = newNode;
        newNode.previous = cur;
        cur.next = newNode;
    }

    /**
     * (8 pts) Add to the beginning of the linked list. Do not add
     * if an equal value is already in the list, as determined by
     * compareTo().
     *
     * @param val
     * @return true if an insertion takes place
     *         false otherwise
     */
    public boolean add(E val)
    {
        // search the linked list for val.
        Node node = head.next;
        while (node != head)
        {
            // insert the condition in the if statement below (2 pts)
            if (node.data.compareTo(val) == 0)
                return false;

            // insert one line of code below (2 pts)
            node = node.next;
        }
    }

```

```

    }

    // if val is not found, then create a node and add it to the
    // linked list.

    // insert code below (4 pts)
    Node newNode = new Node();
    newNode.data = val;
    link(head, newNode);
    size++;

    return true;
}

/**
 * (6 pts) Search for the node storing a given value, and remove it
 * if found.
 *
 * @param val
 * @return true if val is found
 *         false otherwise
 */
public boolean remove(E val)
{
    // search the linked list for val.
    Node cur = head.next;

    // insert condition in the while statement below (2 pts)
    while (cur != head && cur.data.compareTo(val) != 0)
        cur = cur.next;

    // insert condition in the if statement below (2 pts)
    if (cur == head)
        return false; // val not found
    else
    {
        // insert code below (2 pts)
        unlink(cur);
        size--;

        return true;
    }
}

/**
 * (14 pts) Rearrange the list. The parameter val splits the nodes
 * into two groups. The first group includes those nodes that store
 * data less than or equal to val, and the second group includes
 * those nodes that store data greater than val. After the
 * rearrangement, the following two conditions must be satisfied.
 *
 * a) The nodes from the first group must precede those from the
 * second group.

```

```

*      b) Within each group, the original order of the nodes is
*      reversed.
*
* You are asked to use two stacks for the task.
*
*/
public void rearrange(E val)
{
    // declare two stacks
    Stack<E> stk1 = new Stack<E>();
    Stack<E> stk2 = new Stack<E>();

    // split the values stored in the linked list using the stacks.
    // remove these values from the list in the same time.
    Node cur = head.next;
    while(cur != head)
    {
        // insert condition in the if statement below (2 pts)
        if (cur.data.compareTo(val) <= 0)
            // insert a line of code below (2 pts)
            stk1.push(cur.data);
        else
            // insert a line of code below (2 pts)
            stk2.push(cur.data);

        // insert code below (2 pts)
        unlink(cur);
        cur = cur.next;
    }

    // pop the values out of the two stacks to reconstruct the
    // linked list.
    while (!stk1.empty())
    {
        // insert code below (3 pts)
        Node node = new Node();
        node.data = stk1.pop();
        link(head.previous, node);
    }

    while (!stk2.empty())
    {
        // insert code below (3 pts)
        Node node = new Node();
        node.data = stk2.pop();
        link(head.previous, node);
    }
}
}

```