

# COM S 440/540 Project part 5

## Code generation: control flow

### 1 Requirements for part 5

When executed with a mode of 5, your compiler should read the specified input file, and check it for correctness (including type checking) as done in part 3. If there are no errors, then your compiler should output an equivalent program in our target language (still Java assembly). For this part of the project, your compiler must generate correct code for expressions (from part 4), and for (possibly nested) branching statements and loops. As usual, error messages should be written to standard error, and your compiler may make a “best effort” to continue processing the input file, or exit. Specifically, your part 4 solution should be modified to include the following.

- Type checking of conditions (expressions) within if statements, while loops, do-while loops, and for loops: the condition expression should be a numeric type (char, int, or float).
- Type checking of update expressions in for loops.
- Code generation for if statements (with and without else), while loops, do-while loops, and for loops.
- Code generation for break and continue statements; error messages when they are not within a loop.

### 2 Checking your generated code

The test scripts from Part 4 have been updated and can be used to test your compilers:

**RunTest.sh** will run your compiler with mode -5 on the C source code, assemble the output into a `.class` file, and run the `.class` file on a JVM.

**DotTest.sh** will run your compiler on the C source code, and check (only) the `.class`, `.super`, `.method`, `.code`, and `.end` portions of the generated assembly.

**AsmTest.sh** will run your compiler on the C source code, and compare your generated assembly against carefully crafted specifications.

As always, students are encouraged to ensure that their compilers work well with the scripts.

### 3 Grading

For all students: implement as many or as few features listed below as you wish, but keep in mind that some features will make testing your code *much* easier, and a deficit of points will impact your overall grade. Excess points will count as extra credit.

For code generation “without short circuiting”, your compilers will be tested using integer variables for the condition. The basic tests for each construct are as follows, where `x` is an integer variable.

```
if (x) { /* statements */ }

if (x) { /* statements */ } else { /* statements */ }
```

```

while (x) { /* statements */ }

do { /* statements */ } while (x);

for (/* initialize */; x; /* update */) { /* statements */ }

```

More advanced tests will use an integer expression, or a single comparison as the condition.

Code generation “with short circuiting” will be tested with a variety of conditions (comparisons and numeric values) connected with operators `&&`, `||`, and `!`.

Points	Description
<b>15</b>	<b>Documentation</b>
3	README.txt How to build the compiler and documentation. Updated to show which part 5 features are implemented.
12	developers.pdf New section for part 5, that explains the purpose of each source file, the main data structures used (or how they were updated), and gives a high-level overview of how the target code is generated.
<b>7</b>	<b>Ease of grading</b> How easy was it for the graders to build your compiler and documentation? Does your compiler work with the grading scripts?
<b>8</b>	<b>Still works in modes 0 through 4</b>
<b>15</b>	<b>Expressions and function calls</b> This includes the most basic functionality from the previous part of the project, namely function calls and assignments to variables, that will be necessary to test this part of the project.
<b>5</b>	<b>Type checking</b> Check that any expressions used as conditions in if statements and while, do-while, or for loops have a numeric type (char, or int, or float). Generate an appropriate error message otherwise.
<b>5</b>	<b>Error checking break and continue</b> Generate an appropriate error message for <code>break</code> and <code>continue</code> statements outside of a loop.
<b>55</b>	<b>Without short circuiting</b>
5	if-then
5	if-then-else
5	while
5	do-while
8	for
5	ternary operator <code>?:</code>
5	<code>break</code> (requires a working loop)
5	<code>continue</code> (requires a working loop)

12	comparisons: ==, !=, >, >=, <, <=
<b>30</b>	<b>With short circuiting</b>
5	and, or, not
5	comparisons: ==, !=, >, >=, <, <=
5	Boolean assignments
5	if-then, if-then-else, ternary operator
5	while, do-while
5	for
<hr/>	
<b>100</b>	<b>Total for students in 440 (max points is 120)</b>
<b>120</b>	<b>Total for students in 540 (max points is 140)</b>

## 4 Submission

Part	Penalty applied
Part 0	50% off
Part 1	40% off
Part 2	30% off
Part 3	20% off
Part 4	10% off

Table 2: Penalty applied when re-grading

Be sure to commit your source code and documentation to your git repository, and to upload (push) those commits to the server so that we may grade them. In Canvas, indicate which parts you would like us to re-grade for reduced credit (see Table 2 for penalty information). Otherwise, we will grade only part 5.

## 5 Examples

### 5.1 Input: hello.c

```

1
2 void prints(const char s[])
3 {
4     int i;
5     i = 0;
6     while (s[i]!=0) {
7         putchar((int)s[i++]);
8     }
9 }
10
11 int main()
12 {
13     prints("Hello, world!\n");
14     return 0;
15 }
```

### 5.2 Output: hello.j

```

1  .class public hello
2  .super java/lang/Object
3
4
5  .method public static prints : ([C)V
6      .code stack 2 locals 2
7          ; expression statement at INPUTS/hello.c line 5
8          iconst_0
9          istore_1 ; i
10         ; begin while loop at INPUTS/hello.c line 6
11         goto L1
12     L2:
13         ; expression statement at INPUTS/hello.c line 7
14         aload_0 ; s
15         iload_1 ; i
16         iinc 1 1
17         caload
18         invokestatic Method lib440 putchar (I)I
19         pop
20     L1:
21         ; while condition at INPUTS/hello.c line 6
22         aload_0 ; s
23         iload_1 ; i
24         caload
25         iconst_0
26         if_icmpne L2
27         ; end while loop at INPUTS/hello.c line 6
28         ; implicit return at INPUTS/hello.c line 9
29         return
30     .end code
31 .end method
32
33
34 .method public static main : ()I
35     .code stack 1 locals 0
36         ; expression statement at INPUTS/hello.c line 13
37         ldc "Hello, world!\n"
38         invokestatic Method lib440 java2c (Ljava/lang/String;)[C
39         invokestatic Method hello prints ([C)V
40         ; return at INPUTS/hello.c line 14
41         iconst_0
42         ireturn
43         ; implicit return at INPUTS/hello.c line 15
44         ;DEAD    return
45     .end code
46 .end method
47
48
49 .method <init> : ()V
50     .code stack 1 locals 1
51         aload_0
52         invokespecial Method java/lang/Object <init> ()V
53         return

```

```

54     .end code
55 .end method
56
57 .method public static main : ([Ljava/lang/String;)V
58     .code stack 1 locals 1
59         invokestatic Method hello main ()I
60         invokestatic Method java/lang/System exit (I)V
61         return
62     .end code
63 .end method

```

### 5.3 Input: fib.c

```

1  /*
2   Computes and prints the first 40 Fibonacci numbers.
3  */
4
5  int main()
6  {
7      int i, f1, f2, f3;
8      f1 = 0;
9      f2 = 1;
10     putint(0);
11     putchar(32);
12     putchar(58);
13     putchar(32);
14     putint(0);
15     putchar(10);
16     i=40;
17     while (i) {
18         putint(40 - --i);
19         putchar(32);
20         putchar(58);
21         putchar(32);
22         putint(f2);
23         putchar(10);
24         f3 = f1 + f2;
25         f1 = f2;
26         f2 = f3;
27     }
28     return 0;
29 }

```

### 5.4 Output: fib.j

```

1  .class public fib
2  .super java/lang/Object
3
4
5  .method public static main : ()I
6      .code stack 2 locals 4
7          ; expression statement at INPUTS/fib.c line 8
8          iconst_0
9          istore_1 ; f1

```

```

10      ; expression statement at INPUTS/fib.c line 9
11      iconst_1
12      istore_2 ; f2
13      ; expression statement at INPUTS/fib.c line 10
14      iconst_0
15      invokestatic Method lib440 putint (I)V
16      ; expression statement at INPUTS/fib.c line 11
17      bipush 32
18      invokestatic Method lib440 putchar (I)I
19      pop
20      ; expression statement at INPUTS/fib.c line 12
21      bipush 58
22      invokestatic Method lib440 putchar (I)I
23      pop
24      ; expression statement at INPUTS/fib.c line 13
25      bipush 32
26      invokestatic Method lib440 putchar (I)I
27      pop
28      ; expression statement at INPUTS/fib.c line 14
29      iconst_0
30      invokestatic Method lib440 putint (I)V
31      ; expression statement at INPUTS/fib.c line 15
32      bipush 10
33      invokestatic Method lib440 putchar (I)I
34      pop
35      ; expression statement at INPUTS/fib.c line 16
36      bipush 40
37      istore_0 ; i
38      ; begin while loop at INPUTS/fib.c line 17
39      goto L1
40  L2:
41      ; expression statement at INPUTS/fib.c line 18
42      bipush 40
43      iinc 0 -1
44      iload_0 ; i
45      isub
46      invokestatic Method lib440 putint (I)V
47      ; expression statement at INPUTS/fib.c line 19
48      bipush 32
49      invokestatic Method lib440 putchar (I)I
50      pop
51      ; expression statement at INPUTS/fib.c line 20
52      bipush 58
53      invokestatic Method lib440 putchar (I)I
54      pop
55      ; expression statement at INPUTS/fib.c line 21
56      bipush 32
57      invokestatic Method lib440 putchar (I)I
58      pop
59      ; expression statement at INPUTS/fib.c line 22
60      iload_2 ; f2
61      invokestatic Method lib440 putint (I)V
62      ; expression statement at INPUTS/fib.c line 23

```

```

63     bipush 10
64     invokestatic Method lib440 putchar (I)I
65     pop
66     ; expression statement at INPUTS/fib.c line 24
67     iload_1 ; f1
68     iload_2 ; f2
69     iadd
70     istore_3 ; f3
71     ; expression statement at INPUTS/fib.c line 25
72     iload_2 ; f2
73     istore_1 ; f1
74     ; expression statement at INPUTS/fib.c line 26
75     iload_3 ; f3
76     istore_2 ; f2
77     L1:
78     ; while condition at INPUTS/fib.c line 17
79     iload_0 ; i
80     ifne L2
81     ; end while loop at INPUTS/fib.c line 17
82     ; return at INPUTS/fib.c line 28
83     iconst_0
84     ireturn
85     ; implicit return at INPUTS/fib.c line 29
86     ;DEAD    return
87     .end code
88     .end method
89
90
91     .method <init> : ()V
92     .code stack 1 locals 1
93     aload_0
94     invokespecial Method java/lang/Object <init> ()V
95     return
96     .end code
97     .end method
98
99     .method public static main : ([Ljava/lang/String;)V
100    .code stack 1 locals 1
101    invokestatic Method fib main ()I
102    invokestatic Method java/lang/System exit (I)V
103    return
104    .end code
105    .end method

```

## 5.5 Input: short.c

```

1
2  /*
3   * Simple short-circuiting tests
4   */
5
6  void and(int x)
7  {
8      if ((putchar(65) < x) && (putchar(75) < x) && (putchar(85) < x))

```

```

9      {
10         putchar(33);
11     } else {
12         putchar(46);
13     }
14     putchar(10);
15 }
16
17 void or(int x)
18 {
19     if ((putchar(65) > x) || (putchar(75) > x) || (putchar(85) > x))
20     {
21         putchar(33);
22     } else {
23         putchar(46);
24     }
25     putchar(10);
26 }
27
28 int main()
29 {
30     and(60);
31     and(70);
32     and(80);
33     and(90);
34
35     or(60);
36     or(70);
37     or(80);
38     or(90);
39     return 0;
40 }

```

## 5.6 Output: short.j

```

1  .class public short
2  .super java/lang/Object
3
4
5  .method public static and : (I)V
6      .code stack 2 locals 1
7          ; if statement at INPUTS/short.c line 8
8          bipush 65
9          invokestatic Method lib440 putchar (I)I
10         iload_0 ; x
11         if_icmpge L1
12         bipush 75
13         invokestatic Method lib440 putchar (I)I
14         iload_0 ; x
15         if_icmpge L1
16         bipush 85
17         invokestatic Method lib440 putchar (I)I
18         iload_0 ; x
19         if_icmpge L1

```



```

20         ; expression statement at INPUTS/short.c line 10
21     bipush 33
22     invokestatic Method lib440 putchar (I)I
23     pop
24     goto L2
25 L1:
26     ; expression statement at INPUTS/short.c line 12
27     bipush 46
28     invokestatic Method lib440 putchar (I)I
29     pop
30 L2:
31     ; expression statement at INPUTS/short.c line 14
32     bipush 10
33     invokestatic Method lib440 putchar (I)I
34     pop
35     ; implicit return at INPUTS/short.c line 15
36     return
37 .end code
38 .end method
39
40
41 .method public static or : (I)V
42     .code stack 2 locals 1
43     ; if statement at INPUTS/short.c line 19
44     bipush 65
45     invokestatic Method lib440 putchar (I)I
46     iload_0 ; x
47     if_icmpgt L1
48     bipush 75
49     invokestatic Method lib440 putchar (I)I
50     iload_0 ; x
51     if_icmpgt L1
52     bipush 85
53     invokestatic Method lib440 putchar (I)I
54     iload_0 ; x
55     if_icmple L3
56 L1:
57     ; expression statement at INPUTS/short.c line 21
58     bipush 33
59     invokestatic Method lib440 putchar (I)I
60     pop
61     goto L2
62 L3:
63     ; expression statement at INPUTS/short.c line 23
64     bipush 46
65     invokestatic Method lib440 putchar (I)I
66     pop
67 L2:
68     ; expression statement at INPUTS/short.c line 25
69     bipush 10
70     invokestatic Method lib440 putchar (I)I
71     pop
72     ; implicit return at INPUTS/short.c line 26

```

```

73         return
74     .end code
75 .end method
76
77
78 .method public static main : ()I
79     .code stack 1 locals 0
80         ; expression statement at INPUTS/short.c line 30
81         bipush 60
82         invokestatic Method short and (I)V
83         ; expression statement at INPUTS/short.c line 31
84         bipush 70
85         invokestatic Method short and (I)V
86         ; expression statement at INPUTS/short.c line 32
87         bipush 80
88         invokestatic Method short and (I)V
89         ; expression statement at INPUTS/short.c line 33
90         bipush 90
91         invokestatic Method short and (I)V
92         ; expression statement at INPUTS/short.c line 35
93         bipush 60
94         invokestatic Method short or (I)V
95         ; expression statement at INPUTS/short.c line 36
96         bipush 70
97         invokestatic Method short or (I)V
98         ; expression statement at INPUTS/short.c line 37
99         bipush 80
100        invokestatic Method short or (I)V
101        ; expression statement at INPUTS/short.c line 38
102        bipush 90
103        invokestatic Method short or (I)V
104        ; return at INPUTS/short.c line 39
105        iconst_0
106        ireturn
107        ; implicit return at INPUTS/short.c line 40
108        ;DEAD    return
109    .end code
110 .end method
111
112
113 .method <init> : ()V
114     .code stack 1 locals 1
115         aload_0
116         invokespecial Method java/lang/Object <init> ()V
117         return
118     .end code
119 .end method
120
121 .method public static main : ([Ljava/lang/String;)V
122     .code stack 1 locals 1
123         invokestatic Method short main ()I
124         invokestatic Method java/lang/System exit (I)V
125         return

```

```
126     .end code
127 .end method
```

## 5.7 Input: break1.c

```
1
2 int main()
3 {
4     int a;
5     for (a=48 ; ; )
6     {
7         a = a + 1;
8         if (a>55) break;
9         putchar(a);
10    }
11    putchar(10);
12    return 0;
13 }
```

## 5.8 Output: break1.j

```
1 .class public break1
2 .super java/lang/Object
3
4
5 .method public static main : ()I
6     .code stack 2 locals 1
7         ; begin for loop at INPUTS/break1.c line 5
8         ; with break label
9         ; for initialization at INPUTS/break1.c line 5
10        bipush 48
11        istore_0 ; a
12    L2:
13        ; expression statement at INPUTS/break1.c line 7
14        iload_0 ; a
15        iconst_1
16        iadd
17        istore_0 ; a
18        ; if statement at INPUTS/break1.c line 8
19        iload_0 ; a
20        bipush 55
21        if_icmple L1
22        ; break at INPUTS/break1.c line 8
23        goto L3
24    L1:
25        ; expression statement at INPUTS/break1.c line 9
26        iload_0 ; a
27        invokestatic Method lib440 putchar (I)I
28        pop
29        ; empty for condition
30        goto L2
31        ; end for loop at INPUTS/break1.c line 5
32    L3:
33        ; expression statement at INPUTS/break1.c line 11
```

```

34     bipush 10
35     invokestatic Method lib440 putchar (I)I
36     pop
37     ; return at INPUTS/break1.c line 12
38     iconst_0
39     ireturn
40     ; implicit return at INPUTS/break1.c line 13
41     ;DEAD    return
42 .end code
43 .end method
44
45
46 .method <init> : ()V
47     .code stack 1 locals 1
48     aload_0
49     invokespecial Method java/lang/Object <init> ()V
50     return
51 .end code
52 .end method
53
54 .method public static main : ([Ljava/lang/String;)V
55     .code stack 1 locals 1
56     invokestatic Method break1 main ()I
57     invokestatic Method java/lang/System exit (I)V
58     return
59 .end code
60 .end method

```

## 5.9 Input: break2.c

```

1  int main()
2  {
3      int a;
4      for (a=48 ; a<=55; a = a+1)
5      {
6          putchar(a);
7      }
8      putchar(10);
9      break; // should be an error
10     return 0;
11 }

```

## 5.10 Error(s) for break2.c

Code generation error in file break2.c line 9  
break not inside a loop