Go Documentation Server



Package bst

```
import "PGL/Client/bst"
Overview
Index
```

Overview •

Package bst is the binarytree data structure for the API data to be added to it so the client can retrieve data from the BST instead of constantly querying the API

Index ▼

```
type BST
func (b *BST) Add(user models.User, cats []models.Category)
func (b *BST) Delete(username string)
func (b *BST) Get(username string) Node
func (b *BST) add(n **Node, user models.User, cats []models.Category)
func (b *BST) delete(n **Node, username string) *Node
func (b *BST) get(n *Node, username string) *Node
type Node
```

Package files

bst.go

type **BST**

BST

```
type BST struct {
   root *Node
   lock sync.RWMutex
   Count int
}
```

func (*BST) Add

```
func (b *BST) Add(user models.User, cats []models.Category)
```

add wrapper

func (*BST) Delete

```
func (b *BST) Delete(username string)
```

delete wrapper

func (*BST) Get

```
func (b *BST) Get(username string) Node
```

get wrapper

func (*BST) add

```
func (b *BST) add(n **Node, user models.User, cats []models.Category)
```

add with recursive

func (*BST) delete

```
func (b *BST) delete(n **Node, username string) *Node
```

delete with recursive

func (*BST) get

```
func (b *BST) get(n *Node, username string) *Node
```

get with recursive

type Node

Node structure containing the user information

```
type Node struct {
    User models.User
    Cats []models.Category
    left *Node
    right *Node
}
```

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