# **CS5486: INTELLIGENT SYSTEMS**

## **Effective Term**

Semester B 2024/25

# **Part I Course Overview**

## **Course Title**

Intelligent Systems

# **Subject Code**

CS - Computer Science

## **Course Number**

5486

## **Academic Unit**

Computer Science (CS)

# College/School

College of Computing (CC)

## **Course Duration**

One Semester

# **Credit Units**

3

#### Level

P5, P6 - Postgraduate Degree

## **Medium of Instruction**

English

# **Medium of Assessment**

English

# **Prerequisites**

Nil

#### **Precursors**

CS2468 Data Structures and Data Management or CS3334 Data Structures or equivalent

# **Equivalent Courses**

Nil

# **Exclusive Courses**

Nil

# Part II Course Details

# Abstract

#### 2 CS5486: Intelligent Systems

This course aims to equip students with the skills of problem solving using artificial intelligence (AI) techniques through a demonstrable knowledge in a range of problem solving methods and the associated knowledge representation and machine learning techniques.

# **Course Intended Learning Outcomes (CILOs)**

	CILOs	Weighting (if app.)	DEC-A1	DEC-A2	DEC-A3
1	Demonstrate knowledge of the fundamental principles of intelligent systems.		X	X	
2	Distinguish between conventional computer applications and intelligent applications.		X	X	
3	Critique and compare the relative merits of a variety of AI problem solving techniques.		X	X	
4	Formulate and analyse intelligent system problems.		X	X	X
5	Create design and implement intelligent problem solving methods.			X	X

#### A1: Attitude

Develop an attitude of discovery/innovation/creativity, as demonstrated by students possessing a strong sense of curiosity, asking questions actively, challenging assumptions or engaging in inquiry together with teachers.

#### A2: Ability

Develop the ability/skill needed to discover/innovate/create, as demonstrated by students possessing critical thinking skills to assess ideas, acquiring research skills, synthesizing knowledge across disciplines or applying academic knowledge to real-life problems.

#### A3: Accomplishments

Demonstrate accomplishment of discovery/innovation/creativity through producing /constructing creative works/new artefacts, effective solutions to real-life problems or new processes.

# Learning and Teaching Activities (LTAs)

LTAs	<b>Brief Description</b>	CILO No.	Hours/week (if applicable)
Lectures and tutorials	The course will consist of a balance-mixed of theory and practice. Through a combination of formal lectures and coursework, the students will become able to apply major AI concepts and problem solving approaches to problem-solving. The coursework will consist of special topics in which the student conducts a case study of a recently proposed AI approach, the findings of which are to be described in a presentation, and a project that involves applying suitable AI algorithms to solve a practical problem.		3 hrs/week

# Assessment Tasks / Activities (ATs)

	ATs	CILO No.	Weighting (%)	Remarks (e.g. Parameter for GenAI use)
1	Mini-projects	1, 2, 3, 4, 5	20	
2	Mid-term examination	1, 2, 3, 4	30	

## Continuous Assessment (%)

50

# **Examination (%)**

50

# **Examination Duration (Hours)**

2

# **Additional Information for ATs**

For a student to pass the course, at least 30% of the maximum mark for the examination must be obtained.

# Assessment Rubrics (AR)

# **Assessment Task**

Mini-projects (for students admitted before Semester A 2022/23 and in Semester A 2024/25 & thereafter)

#### Criterion

Ability to implement some existing AI techniques for problem solving

## **Excellent**

(A+, A, A-) Outstanding

# Good

4 CS5486: Intelligent Systems

(B+, B, B-) Significant

Fair

(C+, C, C-) Moderate

# Marginal

(D) Basic

# **Failure**

(F) Below marginal levels

#### **Assessment Task**

Mid-term examination (for students admitted before Semester A 2022/23 and in Semester A 2024/25 & thereafter)

#### Criterion

Ability to understand and use taught AI techniques for problem solving

## Excellent

(A+, A, A-) Outstanding

#### Good

(B+, B, B-) Significant

#### Fair

(C+, C, C-) Moderate

# Marginal

(D) Basic

#### **Failure**

(F) Below marginal levels

## **Assessment Task**

Final Examination (for students admitted before Semester A 2022/23 and in Semester A 2024/25 & thereafter)

# Criterion

Ability to understand, explain, and apply taught AI techniques for problem solving

# Excellent

(A+, A, A-) Outstanding

#### Good

(B+, B, B-) Significant

#### Fair

(C+, C, C-) Moderate

# Marginal

(D) Basic

# Failure

(F) Below marginal levels

#### **Assessment Task**

Mini-projects (for students admitted from Semester A 2022/23 to Summer Term 2024)

# Criterion

Ability to implement some existing AI techniques for problem solving

#### **Excellent**

(A+, A, A-) Outstanding

#### Good

(B+, B) Significant

### Marginal

(B-, C+, C) Moderate to basic

#### Failure

(F) Below marginal levels

#### **Assessment Task**

Mid-term examination (for students admitted from Semester A 2022/23 to Summer Term 2024)

#### Criterion

Ability to understand and use taught AI techniques for problem solving

#### **Excellent**

(A+, A, A-) Outstanding

#### Good

(B+, B) Significant

# Marginal

(B-, C+, C) Moderate to basic

#### **Failure**

(F) Below marginal levels

#### **Assessment Task**

Final Examination (for students admitted from Semester A 2022/23 to Summer Term 2024)

# Criterion

Ability to understand, explain, and apply taught AI techniques for problem solving

# **Excellent**

(A+, A, A-) Outstanding

#### Good

(B+, B) Significant

# Marginal

(B-, C+, C) Moderate to basic

#### **Failure**

(F) Below marginal levels

# **Part III Other Information**

# **Keyword Syllabus**

Artificial intelligence vs. computational intelligence. Neural networks. Knowledge representations. Machine learning. Rulebased systems. Fuzzy Systems. Evolutionary computation. Syllabus;

1.Overview

An introduction to the goals and objectives of AI as a discipline and its milestones. Approaches in AI. Major components in intelligent systems.

2. Knowledge acquisition/representation and machine learning

Methods of knowledge acquisition and representations. Associative memory. Techniques on machine learning such as supervised learning, unsupervised learning, reinforcement learning, and deep learning. Generalization.

3. Nature-inspired optimization methods

Basic concepts of graph and tree search. Optimization methods such as stochastic annealing, neurodynamic optimization, genetic algorithm, particle swarm optimization, and colony optimization, and differential evolution.

# **Reading List**

#### **Compulsory Readings**

	Title
1	NA

#### **Additional Readings**

	Title		
1	R. Rojas, Neural Networks: A Systematic Introduction, Springer, 1996.		
2	S. Haykin, Neural Networks and Learning Machines (3rd Ed), Prentice-Hall, 2009.		
3	S. Russell and P. Norvig Artificial Intelligence: A Modern Approach. 3rd Ed. Prentice-Hall (2009)		