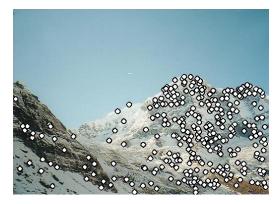
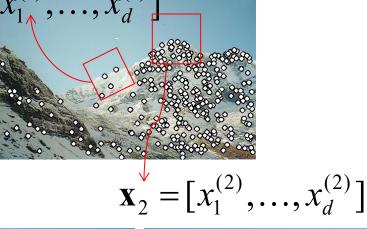
Local features: main components

1) Detection: Identify the interest points

2) Description: Extract vector feature descriptor surrounding $\mathbf{x}_1 = [x_1^{(1)}, \dots, x_d^{(1)}]$ each interest point.

Matching: Determine correspondence between descriptors in two views





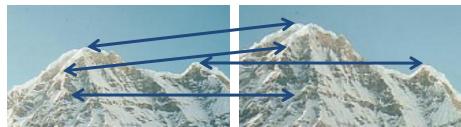


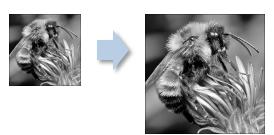
Image transformations

Geometric





Scale



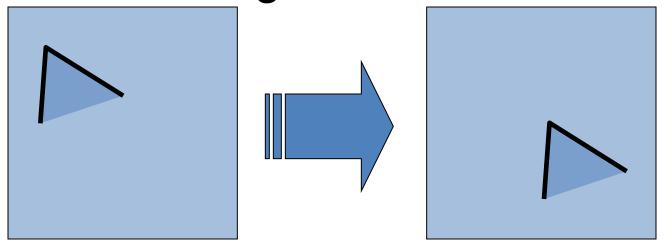
Photometric
 Intensity change







Harris detector: Invariance properties -- Image translation



Derivatives and window function are shift-invariant

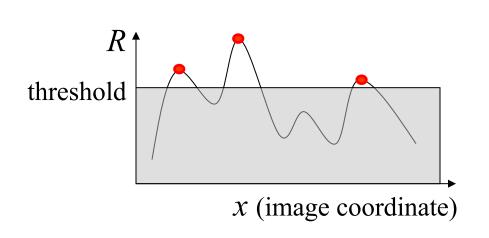
Harris detector: Invariance properties – Affine intensity change

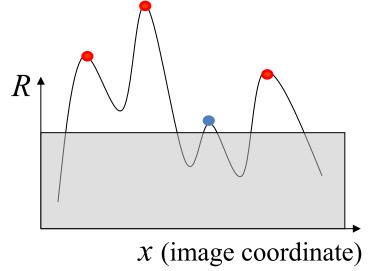




$$I \rightarrow a I + b$$

- Only derivatives are used => invariance to intensity shift $I \rightarrow I + b$
- Intensity scaling: $I \rightarrow a I$

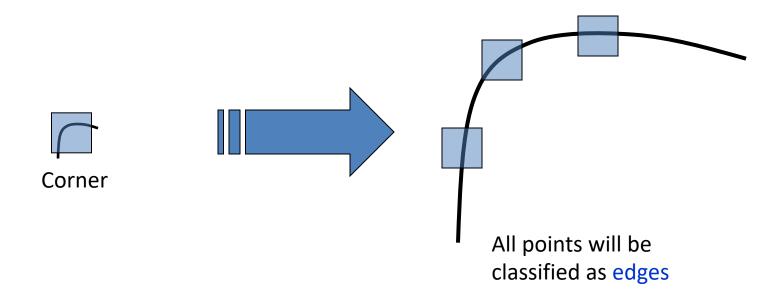




Partially invariant to affine intensity change

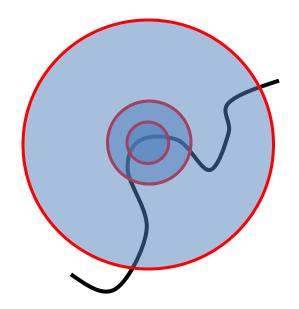
Harris Detector: Invariance Properties

Scaling



Scale invariant detection

Suppose you're looking for corners

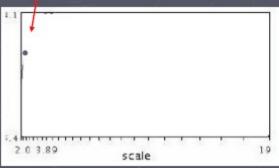


Key idea: find scale that gives local maximum of f

- in both position and scale
- One definition of f: the Harris operator

Lindeberg et al., 1996

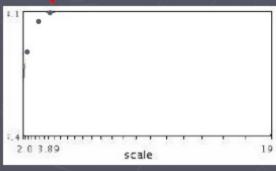




$$f(I_{i_1\dots i_m}(x,\sigma))$$



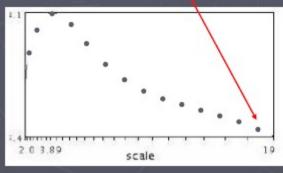




 $f(I_{i_1...i_m}(x,\sigma))$

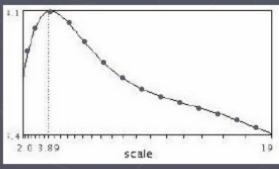






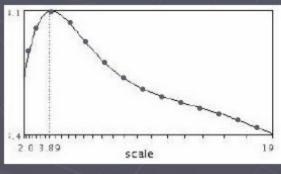
 $f(I_{i_1\dots i_m}(x,\sigma))$





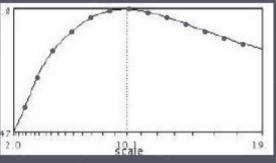
 $f(I_{i_1...i_m}(x,\sigma))$





 $f(I_{i_1...i_m}(x,\sigma))$





$$f(I_{i_1...i_m}(x',\sigma'))$$

Normalize: rescale to fixed size





Implementation

 Instead of computing f for larger and larger windows, we can implement using a fixed window size with a Gaussian pyramid





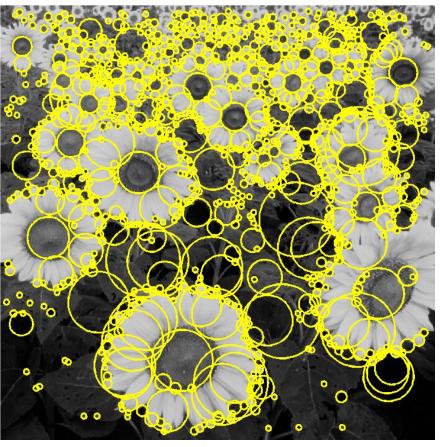




(sometimes need to create inbetween levels, e.g. a ¾-size image)

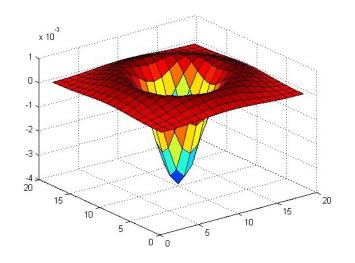
Feature extraction: Corners and blobs

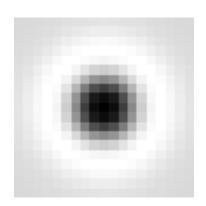




Another common definition of *f*

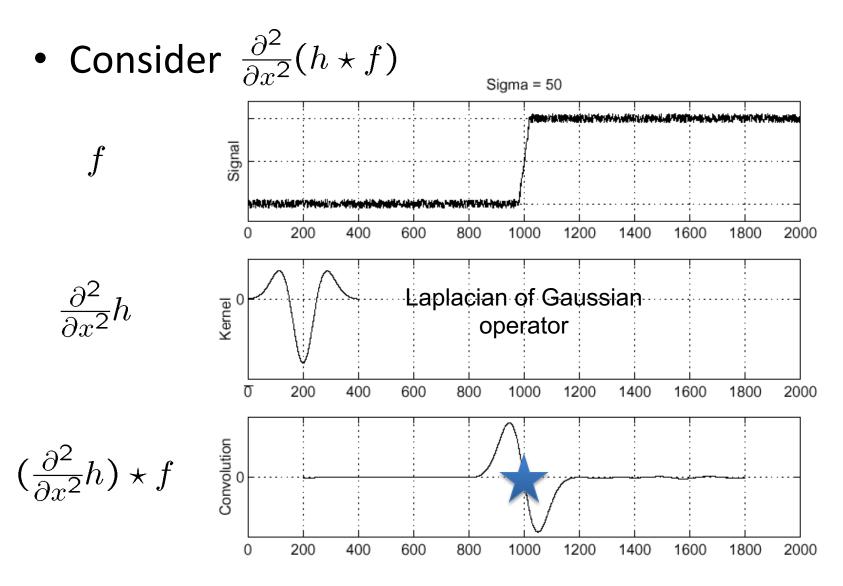
• The Laplacian of Gaussian (LoG)



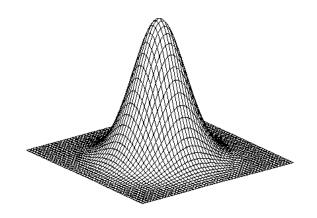


$$\nabla^2 g = \frac{\partial^2 g}{\partial x^2} + \frac{\partial^2 g}{\partial y^2}$$

Laplacian of Gaussian (LoG)

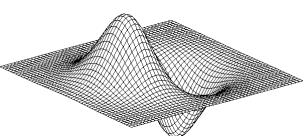


2D edge detection filters



Gaussian

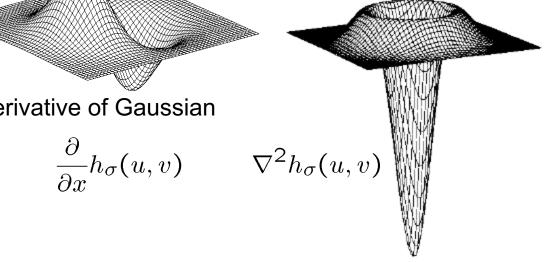
$$h_{\sigma}(u,v) = \frac{1}{2\pi\sigma^2} e^{-\frac{u^2+v^2}{2\sigma^2}}$$



derivative of Gaussian

$$\frac{\partial}{\partial x}h_{\sigma}(u,v)$$

Laplacian of Gaussian



 ∇^2 is the Laplacian operator:

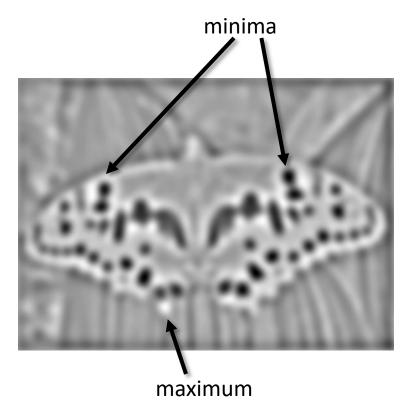
$$\nabla^2 f = \frac{\partial^2 f}{\partial x^2} + \frac{\partial^2 f}{\partial y^2}$$

Laplacian of Gaussian

"Blob" detector

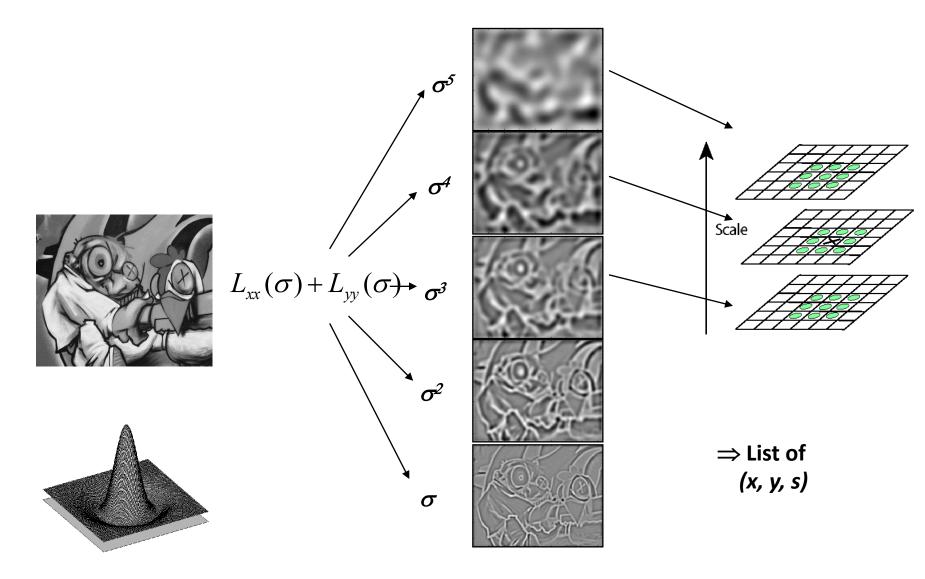






Find maxima and minima of LoG operator in space and scale

Find local maxima in position-scale space



Scale-space blob detector: Example

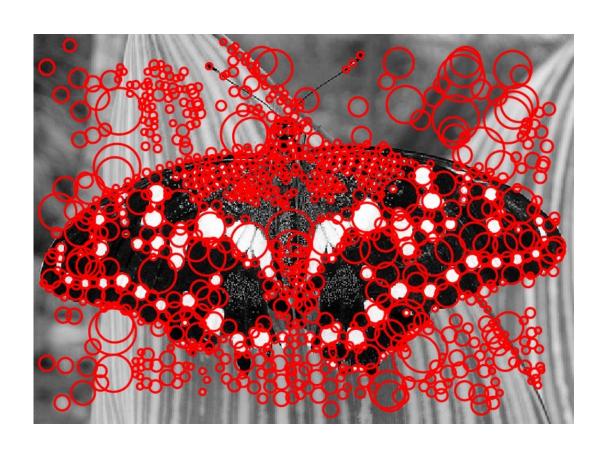


Scale-space blob detector: Example



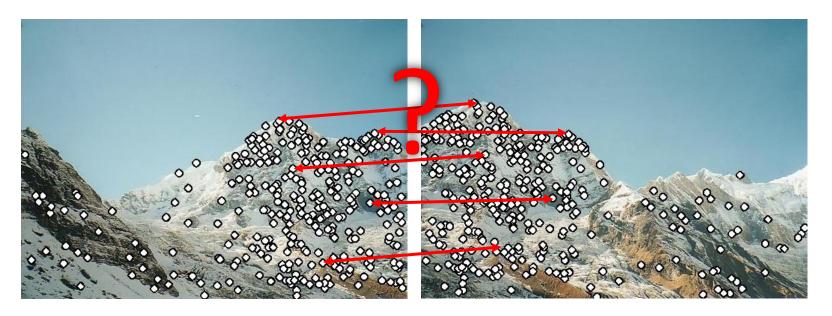
sigma = 11.9912

Scale-space blob detector: Example



Feature descriptors

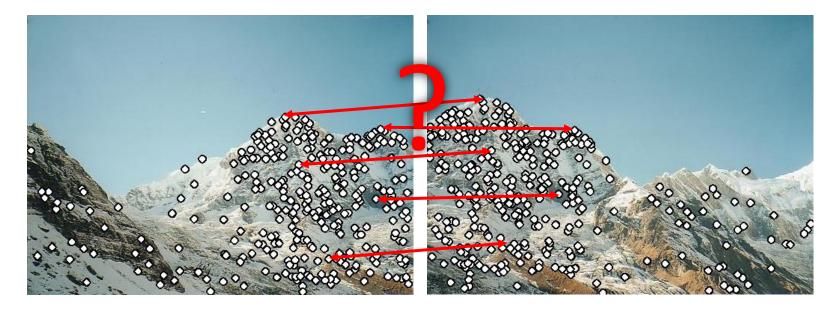
We know how to detect good points Next question: How to match them?



Answer: Come up with a *descriptor* for each point, find similar descriptors between the two images

Feature descriptors

We know how to detect good points Next question: How to match them?



Lots of possibilities (this was a popular research area)

- Simple option: match square windows around the point
- Popular approach: SIFT
 - David Lowe, UBC http://www.cs.ubc.ca/~lowe/keypoints/