As my teacher said, we can consider the shoulder of Mickey Mouse



After which, the arms should spin on the circle that goes through shoulder, and center – center of image.





This result represented in code: ex01\_Clock\_B.py

However, Mickey Mouse’s hands come off him when spinning, which is why it’s worth spinning its hands not in a large circle, but in a small one that is drawn in the center:



This result represented in: ex01\_Clock\_C.py