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CONTACT

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ABOUT ME

Junior Developer (Frontend / Product Design) who makes a specialty of the design ready to construct Scalable and Reliable Business Enterprise Disbursed Solutions with a focus on nice, Usability, and Performance. Adapt in Communique through Oral, Written, and Visual Codecs and captivated with fixing problems creatively.

WORK EXPERIENCE

CURRENT Lagos, Nigeria

UI Designer Sterling Bank

- Develop high-fidelity mockups with attention to color schemes, typography, iconography, and branding elements, ensuring they align with the bank's visual identity and provide a professional, trustworthy look.
- Implement UI elements that promote secure user behavior, such as clear prompts for secure actions (e.g., multi-factor authentication) and easily accessible information on data protection.
- Ensure that all designs meet regulatory standards related to financial services, such as PCI DSS (Payment Card Industry Data Security Standard) and GDPR (General Data Protection Regulation), where applicable.
- Design interfaces that are accessible to all users, including those with disabilities. This includes considerations for color contrast, text size, keyboard navigation, and screen reader compatibility.
- Regularly test designs to ensure they meet accessibility standards, making adjustments based on feedback and guidelines like WCAG (Web Content Accessibility Guidelines).
- Ensure that the user experience is consistent across all devices, including desktops, tablets, smartphones, and ATMs. This includes responsive design practices to adapt the interface to different screen sizes and orientations.
- Work closely with product managers, developers, marketing teams, and compliance officers to ensure that the design aligns with business goals, technical constraints, and legal requirements.
- Provide detailed specifications and assets to developers, ensuring that the design is implemented correctly and efficiently.
- Create interactive prototypes to simulate the final product. These prototypes help in gathering feedback from stakeholders and users before the actual development begins.
- Conduct usability testing sessions to observe how real users interact with the design, identify pain points, and make necessary adjustments to improve the overall user experience.
- Regularly gather feedback from users and stakeholders to refine and improve the UI. This could involve user surveys, A/B testing, or direct feedback from customer service teams.
- Use analytics tools to monitor how users interact with the digital banking platforms, identifying areas where the UI can be optimized for better performance and user satisfaction.
- Design interfaces that can scale as the bank grows, allowing for new features and services to be integrated without disrupting the user experience.
- Keep up with the latest trends in UI/UX design, particularly in the financial services sector, to ensure that the bank's digital platforms remain competitive and user-friendly.

Examples of Core Interfaces:
- **Mobile Banking Apps:** Design intuitive, secure, and fast interfaces for banking apps, focusing on ease of use for common tasks like checking balances, transferring funds, and paying bills.
- **Online Banking Portals:** Develop user-friendly web interfaces that provide seamless access to banking services, account management, and customer support.

05/01/2024 – CURRENT Lagos, Nigeria

Product Designer | Frontend Developer IBoss (Intelligence Business Owner Support Service)

PRODUCT DESIGN
- Create wireframes that establish the basic structure of digital banking interfaces. These blueprints guide the placement of buttons, forms, menus, and other elements in a way that supports easy navigation and accessibility.
- Develop and maintain a UI component library that can be used across different platforms to ensure consistency and efficiency in the design process.

FRONTEND
- Designed and developed a responsive personal portfolio website using React and Tailwind CSS.
- Utilized shadcn/ui components for consistent styling and enhanced UI interactions.
- Collaborated with senior developers to build and maintain user interfaces using React and Tailwind CSS.
- Assisted in the development of reusable UI components using shadcn/ui to streamline the design process.
- Participated in daily stand-ups, code reviews, and testing to ensure high-quality and performant code.
- Collaborated with peers on open-source projects, contributing to frontend development and UI design.

01/06/2022 – 30/11/2023 Ibadan, Nigeria

Product Designer (I.T Support) International Psychometrics Centre (IPC)

- UI/UX Design (Designing both Desktop and Mobile framework using Adobe XD, Figma, Invision for High Fidelity).
- Creating innovative and user-centric products while collaborating with various teams to bring these designs from concept to reality

17/01/2022 – 17/04/2022 Abeokuta, Ogun State, Nigeria

Frontend Developer Software Business Solution Consulting (SBSC)

- Usage HTML, CSS, and Javascript with ES6.
- Figma Conversion for both Mobile and Desktop.
- UI/UX Design.
- Differnent Screen Conversion.
- Fetching Contents from API

Below are the links to what have done:
https://gamma-health-project-inky.vercel.app
https://healtcare-project.vercel.app
https://syntax-kappa.vercel.app/
https://beta-food.vercel.app/
https://jumia-clone-drab.vercel.app/
https://nft-zeta-azure.vercel.app
http://twitter-clone-home-page.vercel.app

12/06/2021 – 23/04/2022 Abeokuta, Ogun State, Nigeria

NYSC Bureau of Information Technology

- Design Application Using Figma, Adobe XD.
- Helps with Teaching Students During Bootcamp Program.

13/01/2019 – 31/07/2019 Chisco, Lagos, Nigeria

Database Manager Enyo Retail and Supply Limited

Maintaining their account database workflow

EDUCATION AND TRAINING

23/09/2019 – 13/05/2020 Pembroke, Malta

Bachelor in Information Technology (Bsc) Middlesex Unversity

UI / UX Design
Strategic Management System

Level in EQF EQF level 6

2016 – 2018 Lagos, Nigeria

Advanced Diploma in Software Engineering - ADSE (Java and Networking) Aptech Computer Education

Andriod Studio, Java (with Scene Builder), Html, CSS e.t.c
Other Skills
Wix Template, Bootstrap

Level in EQF EQF level 5

2011 – 2015 Abeokuta, Nigeria

Nigeria Certificate in Education (NCE) Federal College of Education

General Studies, Educational Studies, Computer Science, Mathematics

Level in EQF EQF level 5

ORGANISATIONAL SKILLS

Organisational skills

- Organizing tasks based on priority, deadlines, impact and efficiently prioritize between design sprints, user research, prototyping, and iterations.
- Efficiently manage time to ensure that all design phases, from initial wireframing to final handoff, are completed within the project timeline.
- Use of Trello to keep track of tasks, deadlines, and progress.
- Keeping track of different versions of design files and ensure that all team members are working with the most up-to-date assets. Tools like Figma or Adobe XD with version history features are vital for this.
- Creating a well-structured file system for storing design assets, such as icons, images, and templates, making them easily accessible for team members.
- Using consistent and descriptive naming conventions for files and layers to avoid confusion and make it easier to locate and update assets.
- Maintaining detailed documentation of design decisions, guidelines, and processes. This includes style guides, component libraries, and user flow diagrams.
- Providing developers with clear and organized documentation, including design specs, assets, and explanations of design choices, to ensure a smooth handoff and implementation process.
- Keeping organized records of feedback from stakeholders and users, making it easier to revisit and address comments during revisions.
- Ensuring clear and organized communication with team members, stakeholders, and developers. This involves structuring meetings, presentations, and feedback sessions effectively.
- Planning and structuring design meetings with clear agendas, goals, and follow-up actions. Ensure that meetings are productive and focused on specific outcomes.
- Organizing shared resources, such as design systems or collaborative documents, in a way that all team members can easily access and contribute.
- Develop and maintain efficient workflows, reducing unnecessary steps and ensuring that the design process is as smooth as possible. This might involve creating templates, setting up shortcuts, or automating repetitive tasks.
- Organize and maintain a design system that standardizes components, styles, and patterns across projects, ensuring consistency and efficiency in the design process.
- Organize and manage continuous feedback loops with users and stakeholders to ensure that designs are iteratively improved based on real input.
- Keep a personal learning plan organized, setting aside time for professional development, learning new tools, and staying updated with design trends.
- Organize and document client and stakeholder requirements systematically, ensuring that nothing is overlooked during the design process.
- Structure presentations in a clear, logical manner, ensuring that stakeholders understand the design concepts, decisions, and progress.
- Set clear, achievable goals for both short-term tasks and long-term career objectives, keeping track of your progress and adjusting as necessary.

COMMUNICATION AND INTERPERSONAL SKILLS

Soft Skills

- **Communication :** Verbal & Written, Presentation, Active Listening, Constructive Feedback.
- **Teamwork :** Collaboration, Mediation, Idea Exchange, Conflict Management & Resolution.
- **Time Management :** Planning, Organization, Stress Management, Goal Setting.
- **Adaptability :** Self-Management &Motivation, Analysis, Calmness, Constructive Feedback.
- **Work Ethic :** Commitment, Discipline, Responsible, Professionalism, Dependability.

Tools for Enhancing Communication and Interpersonal Skills:

- **Collaboration Tools:** Slack, Microsoft Teams, and Zoom for maintaining clear and consistent communication within teams and with clients.
- **Presentation Tools:** PowerPoint, Google Slides, and Figma for presenting design ideas and concepts effectively.
- **Feedback Tools:** Figma for gathering and managing feedback in a structured way, allowing for clear communication of changes and iterations.