# Monopoly assistance

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DEVELOPMENT REPORT AND DOCUMENTATION

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# 1 Introduction

Monopoly assistance was needed to assiste players to get raid of the paper money when playing and make that process easier using web application.

# 2 Problematic

Playing monopoly is really fun, but it take a lot of time, which causes many of your friends refuses to play it, that what will make playing it not fun. one of the things that causes it to take very long is the money transactions between players, or with the bank/goverment, espacaly when u dont have the change to pay the right amount of money.

# 3 Objectives

in this web app we will minimize the time it takes to make a transaction between two players or between a player and the bank/goverment, where the transactions going to be made digitly, and the money holding will be virtually.

# 4 System Requirements and Actors

## 4.1 Introduction

To make sure that the web application replaces the paper money its full uses in the game, it is important to identify the diffrent user of the system

## 4.2 User Types

### 4.2.1 Admin

### 4.2.2 Guest

### 4.2.3 Player