

Introduction to HTTP

Hypertext Transfer Protocol

HTTP is an application-level
protocol for **distributed**,
collaborative, **hypermedia** information
systems.

History

- HTTP/0.9 - ~1999. Raw data transfer
- HTTP/1.0
 - MIME-like messages
 - Metainformation about the data
 - Better request/response semantics
- HTTP/1.1
 - Caching (Hierarchical proxies)
 - Persistent connections / Chunked encoding
 - Range requests
 - New methods (TRACE, PUT, DELETE, OPTIONS)

Key RFCs

- 2616: Hypertext Transfer Protocol -- HTTP/1.1
 - The Hypertext Transfer Protocol (HTTP)
 - <http://tools.ietf.org/html/rfc2616>
- 2617: HTTP Authentication: Basic and Digest Access Authentication
 - Basic authentication scheme and a scheme based on cryptographic hashes, referred to as "Digest Access Authentication".
 - <http://tools.ietf.org/html/rfc2617>
- 6265: HTTP State Management Mechanism
 - HTTP Cookie and Set-Cookie header fields
 - <http://tools.ietf.org/html/rfc6265>

Companion RFCs

- 2817: Upgrading to TLS Within HTTP/1.1
 - Upgrade mechanism in HTTP/1.1 to initiate Transport Layer Security (TLS) over an existing TCP connection (usually 80).
 - <http://tools.ietf.org/html/rfc2817>

Concepts

- TCP/IP connections (only presumes a reliable transport)
- Default port 80
 - 443 for TLS connections
- URI: URL (Location) or Name (URN)

Concepts

- **Resource:** A network data object or service that can be identified by a URI. Resources may be available in multiple **representations** (e.g. multiple languages, data formats, size, and resolutions) or vary in other ways
- **Representation:** An entity included with a response that is subject to content negotiation

It's all about requests/ responses

- A client sends a **request** to the **server** in the form of a **request method**, **URI**, and **protocol version**, followed by a **MIME-like message** containing **request modifiers**, **client information**, and possible **body content** over **connection** with a server.
- `curl -v -D - stackoverflow.com -o /dev/null`
- `curl -v -D - https://twitter.com/fielding -o /dev/null`

...Responses

- The server responds with a **status line**, including the message's **protocol version** and a success or error **code**, followed by a **MIME-like message** containing **server information**, **entity metainformation**, and possible **entity-body content**.
- `curl -i http://conekta.io`

Communication

request chain ----->
UA -----v----- 0
<----- response chain

Communication with intermediaries

- Common Intermediaries:
 - **Proxy**: a forwarding agent
 - **Gateway**: a receiving agent, acting as a layer above some other server(s)
 - **Tunnel**: a relay point between two connections without changing the messages. E.g. firewalls

Communication with intermediaries

```
request chain ----->
UA ----v----- A ----v----- B ----v----- C ----v----- O
<----- response chain
```

```
request chain ----->
UA ----v----- A ----v----- B - - - - - C - - - - - O
<----- response chain
```

HTTPBis

- This Working Group is charged with maintaining and developing the "core" specifications for HTTP.
- Deliverables:
 - A document (or set of documents) that is suitable to supersede RFC 2616 as the definition of HTTP/1.1 and move RFC 2817 to Historic status
 - A document cataloguing the security properties of HTTP/1.1
 - A document (or set of documents) that specifies HTTP/2.0, an improved binding of HTTP's semantics to an underlying transport.

HTTP/1.1 Spec.

modularity

- Several drafts for readability and modularity
 - Messaging - low-level message parsing and connection management
 - Semantics - methods, status codes and headers
 - Conditional Requests - e.g., If-Modified-Since
 - Range Requests - getting partial content
 - Caching - browser and intermediary caches
 - Authentication - HTTP authentication framework