# Linear Systems Linear Dynamical Systems: State Space View

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## States of a system

- ▶ A characteristic feature of most dynamical systems is their memory, i.e. the system's response (or output) depends on the present and past values of its input; We are only deal with causal systems here.
- If we get interested in a system at some arbitrary time  $t_0$ , we might not have a complete record of the past input to the system.
- ► The idea of a *state* deals with this problem.
- ▶ **Defintion**: The state  $\mathbf{x}(t_0)$  of a system is the information at time  $t_0$ , which along with the input u(t),  $\forall t \geq t_0$  can be used to uniquely determine the system output y(t),  $\forall t \geq t_0$ .
- The state  $\mathbf{x}(t_0)$  summarizes all the information ones needs to know about the system's past in order to predict its future.
- Examples of states of a system:
  - Position and velocity of a mass acted up by a force.
  - ► Capacitor voltage and inductor current of a electrical network.
  - Initial conditions of a differential equation describing a system.



## States of a system

In general, the state and the input will determine the system's output.

$$x(t_0) u(t), \forall t \ge t_0$$
  $\Rightarrow y(t), \forall t \ge t_0$ 

In the case of a linear system, if

$$\begin{aligned} \mathbf{x}_{1}\left(t_{0}\right) \\ u_{1}\left(t\right), & \forall t \geq t_{0} \end{aligned} \rightarrow y_{1}\left(t\right), & \forall t \geq t_{0} \text{ and } \begin{aligned} \mathbf{x}_{2}\left(t_{0}\right) \\ u_{2}\left(t\right), & \forall t \geq t_{0} \end{aligned} \rightarrow y_{2}\left(t\right), & \forall t \geq t_{0} \end{aligned}$$

$$\Longrightarrow \begin{aligned} \frac{a_{1}\mathbf{x}_{1}\left(t_{0}\right) + a_{2}\mathbf{x}_{2}\left(t_{0}\right)}{a_{1}u_{1}\left(t\right) + a_{2}u_{2}\left(t\right), & \forall t \geq t_{0} \end{aligned} \rightarrow a_{1}y_{1}\left(t\right) + a_{2}y_{2}\left(t\right), & \forall t \geq t_{0} \end{aligned}$$

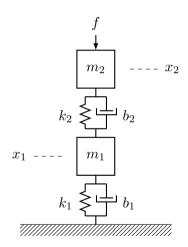
For a linear system, knowing the system output to the states and the input will allow us to know the complete output.

- **Zero State Response**:  $\mathbf{x}(t_0) = \mathbf{0}$ ;  $u(t), t \ge t_0$   $y_{zs}(t), \forall t \ge t_0$
- **Zero Input Response**:  $\mathbf{x}(t_0)$ ; u(t) = 0,  $t > t_0$ }  $\rightarrow y_{zi}(t)$ ,  $\forall t > t_0$

 $y_{zs}(t) + y_{zi}(t)$  gives the complete response.



## States of a system



- In the system shown, the input u(t) is the force f(t) applied to  $m_2$ , and the output y(t) is the position of  $m_2(x_2(t))$ .
- >  $y\left(t\right)$  depends not only on  $f\left(t\right)$ , but also on:  $\dot{x}_{2}\left(t\right)$ ,  $x_{1}\left(t\right)$  and  $\dot{x}_{1}\left(t\right)$ .
- For the same input u, we can obtain different output y if the starting states are different. Thus, knowledge of the states are essential for correctly predicting the behavior of the system.
- ▶ In general, the dynamics of a system in terms of its states, input(s) and output(s) is mathematically represented as,

$$\begin{cases} \dot{\mathbf{x}}\left(t\right) = \mathbf{f}\left(\mathbf{x}\left(t\right), \mathbf{u}\left(t\right)\right) \rightarrow \textit{State Equation} \\ \mathbf{y}\left(t\right) = \mathbf{g}\left(\mathbf{x}\left(t\right), \mathbf{u}\left(t\right)\right) \rightarrow \textit{Measurement Equation} \end{cases}$$

where,  $\mathbf{x} \in \mathbb{R}^n$ ,  $\mathbf{u} \in \mathbb{R}^p$ , and  $\mathbf{y} \in \mathbb{R}^m$ , and  $t \in \mathbb{R}$  represents times.

## State space representation of linear systems

▶ In the case of a linear system, the equations representing the dynamics takes a simpler form,

$$\dot{\mathbf{x}}(t) = \mathbf{A}(t)\mathbf{x}(t) + \mathbf{B}(t)\mathbf{u}(t)$$

$$\mathbf{y}\left(t\right) = \mathbf{C}\left(t\right)\mathbf{x}\left(t\right) + \mathbf{D}\left(t\right)\mathbf{u}\left(t\right)$$

where,

- $ightharpoonup \mathbf{A}\left(t
  ight) \in \mathbb{R}^{n \times n}$  is the *system* matrix.
- $ightharpoonup \mathbf{B}(t) \in \mathbb{R}^{n \times p}$  is the *input* matrix.
- $ightharpoonup \mathbf{C}\left(t
  ight) \in \mathbb{R}^{m imes n}$  is the *output* matrix.
- $\mathbf{D}(t) \in \mathbb{R}^{m \times p}$  is the feedforward matrix.
- ▶ In the case of time-invariant system, the matrices are constant.

$$\dot{\mathbf{x}}\left(t\right) = \mathbf{A}\mathbf{x}\left(t\right) + \mathbf{B}\mathbf{u}\left(t\right)$$

$$\mathbf{v}(t) = \mathbf{C}\mathbf{x}(t) + \mathbf{D}\mathbf{u}(t)$$

► These two equations represent how the states and the measured outputs of the system are affected by the current states and inputs. The individual terms in these matrices indicate how a particular state/input affects another state/output.

#### State space representation of linear systems

Consider a LTI system represented by the following differential equation,

$$\ddot{y}(t) + a_1 \dot{y}(t) + a_2 y(t) = u(t)$$

We can obtain a state space representation of this differential equation by choosing two states,  $x_1(t) = y(t)$  and  $x_2(t) = \dot{y}(t)$ ,

$$\dot{\mathbf{x}}(t) = \begin{bmatrix} \dot{x}_1(t) \\ \dot{x}_2(t) \end{bmatrix} = \begin{bmatrix} \dot{y}(t) \\ \ddot{y}(t) \end{bmatrix} = \begin{bmatrix} x_2(t) \\ -a_2x_1(t) - a_1x_2(t) + u(t) \end{bmatrix}$$

$$\dot{\mathbf{x}}(t) = \begin{bmatrix} 0 & 1 \\ -a_2 & -a_1 \end{bmatrix} \mathbf{x}(t) + \begin{bmatrix} 0 \\ 1 \end{bmatrix} \mathbf{u}(t)$$

$$\mathbf{y}(t) = \begin{bmatrix} 1 & 0 \end{bmatrix} \mathbf{x}(t)$$

The choice of state for a system is not unique. If for a linear system,  $\mathbf{x}(t)$  is a state, then so is  $\hat{\mathbf{x}}(t) = \mathbf{T}\mathbf{x}(t)$ , where  $\mathbf{T}$  is invertible.

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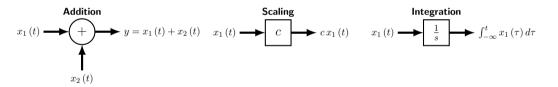
$$\mathbf{y}(t) = \begin{bmatrix} 1 & 0 \end{bmatrix} \mathbf{x}(t)$$

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If (A, B, C, D) are the different matrices associated with a LTI system with state  $\mathbf{x}(t)$ . Derive the matrices when  $\mathbf{T}\mathbf{x}(t)$  is chosen as the state.

## Block diagram representation of linear systems

- ▶ Pictorial representation of different components of a system and their inter-connections can provide insights into the behavior of the system.
- ► Helps breakdown a complex system into a set of simpler systems connected to each other.
- Linear systems in general can be built using three basic elements:



Represent the following linear differential equations using the three elementary block.

$$\dot{y}(t) + 0.1y(t) = u(t)$$

$$\ddot{y}(t) + 2\dot{y}(t) + 5y(t) = u(t) - 2\ddot{u}(t)$$

### State space representation of discrete-time linear systems

Discrete-time linear system,

$$\mathbf{x}[k+1] = \mathbf{A}[k]\mathbf{x}[k] + \mathbf{B}[k]\mathbf{u}[k]$$

$$\mathbf{y}[k] = \mathbf{C}[k]\mathbf{x}[k] + \mathbf{D}[k]\mathbf{u}[k]$$

where,  $k \in \mathbb{Z}$  correspond to time index.

- ▶  $\mathbf{A}[k] \in \mathbb{R}^{n \times n}$  is the *system* matrix. ▶  $\mathbf{B}[k] \in \mathbb{R}^{n \times p}$  is the *input* matrix.
- $\mathbf{G}[h] \subset \mathbb{R}^{m \times n}$  is the most matrix.
- $ightharpoonup \mathbf{C}[k] \in \mathbb{R}^{m \times n}$  is the *output* matrix.
- $ightharpoonup \mathbf{D}[k] \in \mathbb{R}^{m \times p}$  is the feedforward matrix.
- ▶ In the case of time-invariant system, the matrices are constant.

$$\mathbf{x}[k+1] = \mathbf{A}\mathbf{x}[k] + \mathbf{B}\mathbf{u}[k]$$

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#### State space representation of discrete-time linear systems

Consider a LTI system represented by the following differential equation,

$$y[k] + a_1y[k-1] + a_2y[k-2] = u[k]$$

We can obtain a state space representation of this difference equation by choosing two states,  $x_1[k] = y[k-1]$  and  $x_2[k] = y[k-2]$ ,

$$\mathbf{x}[k+1] = \begin{bmatrix} x_1 [k+1] \\ x_2 [k+1] \end{bmatrix} = \begin{bmatrix} y [k] \\ y [k-1] \end{bmatrix} = \begin{bmatrix} -a_1 x_1 [k] - a_2 x_2 [k] + u [k] \\ x_1 [k] \end{bmatrix}$$

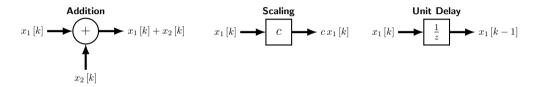
$$\mathbf{x}[k+1] = \begin{bmatrix} -a_1 & -a_2 \\ 1 & 0 \end{bmatrix} \mathbf{x}[k] + \begin{bmatrix} 1 \\ 0 \end{bmatrix} \mathbf{u}[k]$$

$$\mathbf{y}[k] = \begin{bmatrix} -a_1 & -a_2 \end{bmatrix} \mathbf{x}[k] + \begin{bmatrix} 1 \\ 0 \end{bmatrix} \mathbf{u}[k]$$

The choice of state for a system is not unique. If for a linear system,  $\mathbf{x}[k]$  is a state, then so is  $\hat{\mathbf{x}}[k] = \mathbf{T}\mathbf{x}[k]$ , where  $\mathbf{T}$  is invertible.

#### Block diagram representation of discrete-time linear systems

Discrete-time linear systems in general can be built using three basic elements:



Represent the following linear differential equations using the three elementary block,

- v[k] + 0.1v[k] = u[k]
- v[k-2] + 2y[k-1] + 5y[k] = u[k] 2u[k-2]
- $y[k] = \frac{1}{5} \sum_{l=0}^{4} u[k-l]$

## State space visualization

For systems with two states, we can visualize the state space trajectories of the system to gain better understanding of the system dynamics.

The state dynamics of a mass, spring and damper system is given by the following equation,

$$\dot{\mathbf{x}}(t) = \begin{bmatrix} 0 & 1 \\ -\frac{k}{m} & -\frac{b}{m} \end{bmatrix} \mathbf{x}(t) + \begin{bmatrix} 0 \\ \frac{1}{m} \end{bmatrix} \mathbf{u}(t)$$

$$\begin{matrix} 1.00 \\ 0.75 \\ 0.25 \\ 0$$