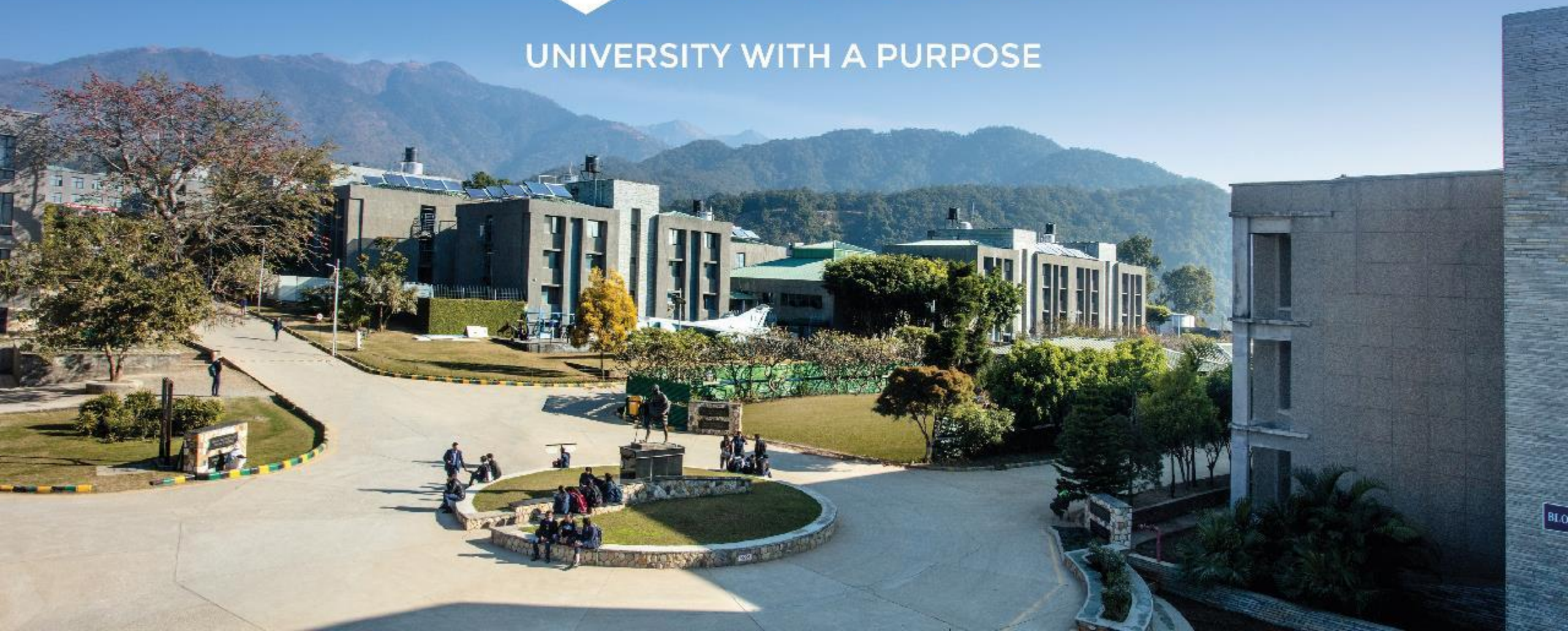
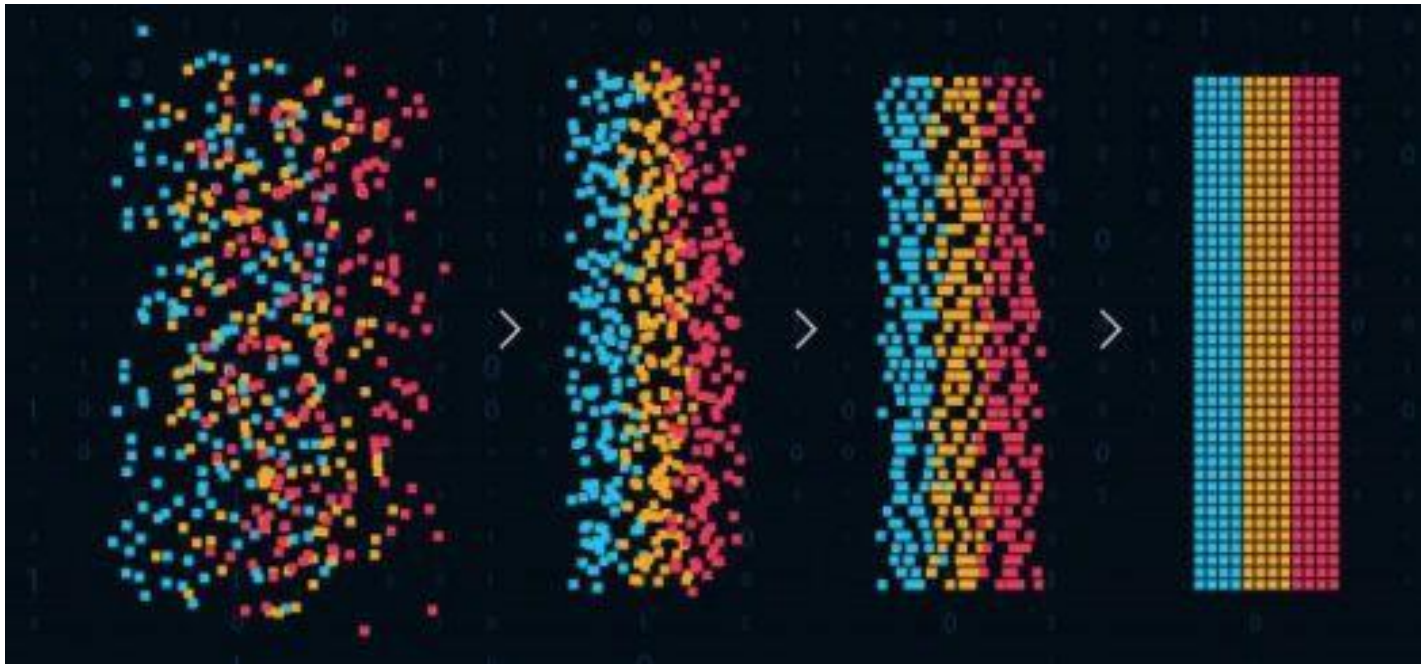




UNIVERSITY WITH A PURPOSE



Pattern and Anomaly Detection



Source: Edureka

B. Tech., CSE + AI/ML

Dr Gopal Singh Phartiyal

16/09/2021

Linear Models

- What are linear models ? Linear functions of adjustable parameters
- Linear models:
 - Linear function of input
 - Non-linear function of input
- Can be used for
 - Regression
 - Classification

Linear Models for Regression

- **Given:** Dataset with N observations $\{\mathbf{x}, t\}$
- **Goal:** Predict the value of t (real valued) for new value of \mathbf{x} .
- Intuition: formulate $y = f(\mathbf{x}, \mathbf{w})$ such that for a given \mathbf{x} , y coincides with t .
- **Simplest form of linear regression:** Linear function of both input variables and adjustable parameters

$$y(\mathbf{x}, \mathbf{w}) = w_0 + w_1x_1 + \dots + w_Dx_D$$

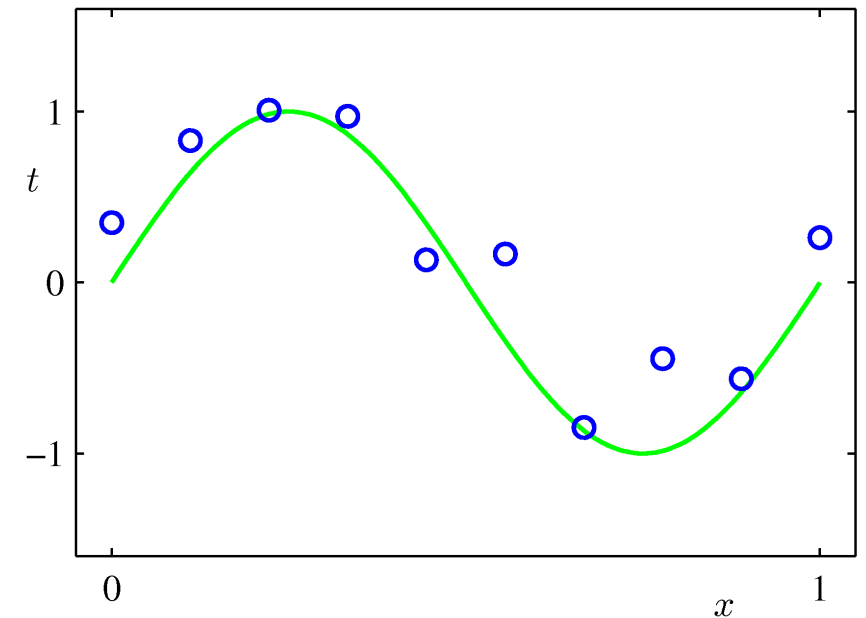
- In vector form?

Basis Functions based Linear Models for Regression

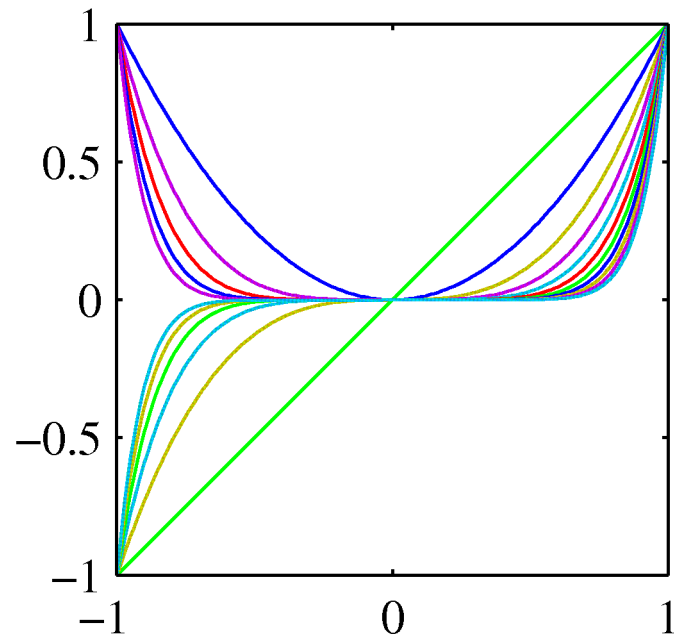
- Example: Polynomial Regression (Non-linear basis functions)
- Polynomial basis functions

$$y(x, \mathbf{w}) = w_0 + w_1x + w_2x^2 + \dots + w_Mx^M = \sum_{j=0}^M w_jx^j$$

- Limitation of polynomial basis function:
 - Global impact
- Spline functions: Dividing input space into regions and using different polynomials for different regions

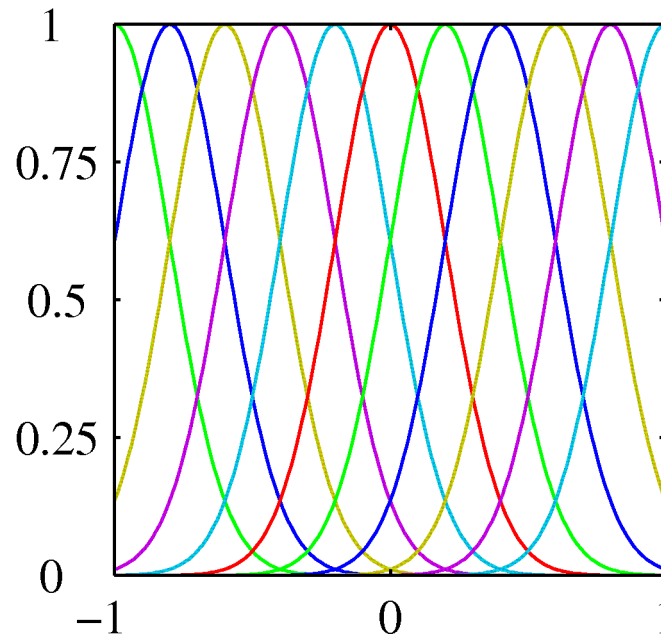


Basis Function: Examples



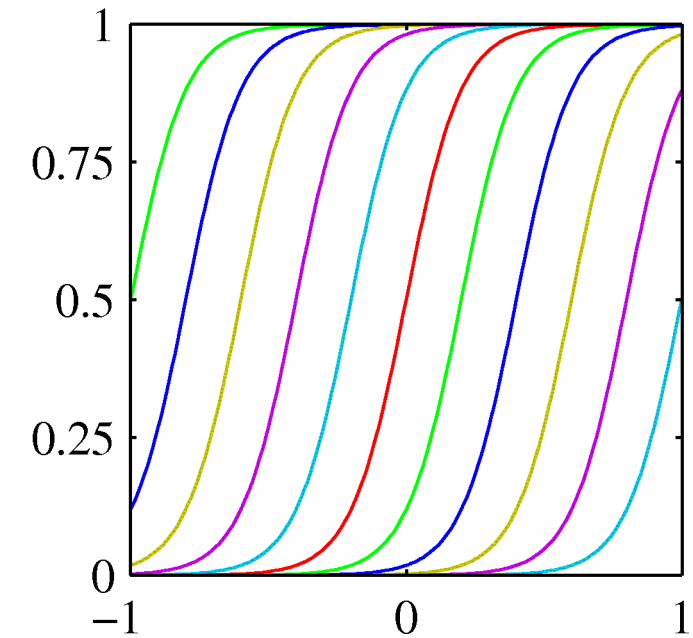
$$\phi_j(x) = x^j.$$

Polynomial basis functions



$$\phi_j(x) = \exp \left\{ -\frac{(x - \mu_j)^2}{2s^2} \right\}$$

Gaussian basis functions



$$\phi_j(x) = \sigma \left(\frac{x - \mu_j}{s} \right)$$

where $\sigma(a) = \frac{1}{1 + \exp(-a)}.$

Sigmoidal basis functions

Basis Function: More Examples

- Fourier basis: Expansion in sinusoidal functions: Each basis function represents a specific frequency and has infinite spatial extent. By contrast, basis functions that are localized to finite regions of input space necessarily comprise a spectrum of different spatial frequencies
- Wavelets: Class of basis functions that are localized in both space and frequency. Mutually orthogonal

.....and many more.....

LiMod for Reg: Ways to build model

- **Standard:** Sum-of-squares error

$$E(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{y(x_n, \mathbf{w}) - t_n\}^2$$

- **Goal:** Minimize it
 - Differentiate it wrt \mathbf{w} and equate to 0 to find \mathbf{w}

LiMod for Reg: Ways to build model: Maximum Likelihood and Least Squares

- Assume observations from a deterministic function with added Gaussian noise:

$$t = y(\mathbf{x}, \mathbf{w}) + \epsilon \quad \text{where} \quad p(\epsilon|\beta) = \mathcal{N}(\epsilon|0, \beta^{-1})$$

- which is the same as saying,

$$p(t|\mathbf{x}, \mathbf{w}, \beta) = \mathcal{N}(t|y(\mathbf{x}, \mathbf{w}), \beta^{-1}).$$

- Given observed inputs, $\mathbf{X} = \{\mathbf{x}_1, \dots, \mathbf{x}_N\}$, and targets, $\mathbf{t} = [t_1, \dots, t_N]^T$, we obtain the likelihood function

$$p(\mathbf{t}|\mathbf{X}, \mathbf{w}, \beta) = \prod_{n=1}^N \mathcal{N}(t_n|\mathbf{w}^T \phi(\mathbf{x}_n), \beta^{-1}).$$

LiMod for Reg: Ways to build model: Maximum Likelihood and Least Squares

- Taking the logarithm, we get

$$\begin{aligned}\ln p(\mathbf{t}|\mathbf{w}, \beta) &= \sum_{n=1}^N \ln \mathcal{N}(t_n | \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n), \beta^{-1}) \\ &= \frac{N}{2} \ln \beta - \frac{N}{2} \ln(2\pi) - \beta E_D(\mathbf{w})\end{aligned}$$

$$\ln p(\mathbf{x}|\mu, \sigma^2) = -\frac{1}{2\sigma^2} \sum_{n=1}^N (x_n - \mu)^2 - \frac{N}{2} \ln \sigma^2 - \frac{N}{2} \ln(2\pi).$$

Refer equation 1.54 of section 1.2.4 of Bishop book

- where

$$E_D(\mathbf{w}) = \frac{1}{2} \sum_{n=1}^N \{t_n - \mathbf{w}^T \boldsymbol{\phi}(\mathbf{x}_n)\}^2 \quad \text{is the sum-of-squares error.}$$

Maximization of the likelihood function under a conditional Gaussian noise distribution for a linear model is equivalent to minimizing a sum-of-squares error function

LiMod for Reg: Ways to build model: Maximum Likelihood and Least Squares

- Computing the gradient and setting it to zero yields

$$\nabla_{\mathbf{w}} \ln p(\mathbf{t}|\mathbf{w}, \beta) = \beta \sum_{n=1}^N \{t_n - \mathbf{w}^T \phi(\mathbf{x}_n)\} \phi(\mathbf{x}_n)^T = \mathbf{0}.$$

- Solving for \mathbf{w} , we get

$$\mathbf{w}_{\text{ML}} = \left(\Phi^T \Phi \right)^{-1} \Phi^T \mathbf{t}$$

The Moore-Penrose
pseudo-inverse, Φ^\dagger .

Helpful for non-square matrix


- This equation is also known as normal equations for least squares problem

$$\Phi = \begin{pmatrix} \phi_0(\mathbf{x}_1) & \phi_1(\mathbf{x}_1) & \cdots & \phi_{M-1}(\mathbf{x}_1) \\ \phi_0(\mathbf{x}_2) & \phi_1(\mathbf{x}_2) & \cdots & \phi_{M-1}(\mathbf{x}_2) \\ \vdots & \vdots & \ddots & \vdots \\ \phi_0(\mathbf{x}_N) & \phi_1(\mathbf{x}_N) & \cdots & \phi_{M-1}(\mathbf{x}_N) \end{pmatrix}.$$

Design Matrix

LiMod for Reg: Ways to build model: Maximum Likelihood and Least Squares

- Maximizing with respect to the **bias**, w_0 , alone, we see that

$$\begin{aligned}
 w_0 &= \bar{t} - \sum_{j=1}^{M-1} w_j \bar{\phi}_j \\
 &= \frac{1}{N} \sum_{n=1}^N t_n - \sum_{j=1}^{M-1} w_j \frac{1}{N} \sum_{n=1}^N \phi_j(\mathbf{x}_n).
 \end{aligned}$$


- We can also maximize with respect to β (**precision**), giving

$$\frac{1}{\beta_{\text{ML}}} = \frac{1}{N} \sum_{n=1}^N \{t_n - \mathbf{w}_{\text{ML}}^T \phi(\mathbf{x}_n)\}^2$$

Bias-Variance trade-off

Sequential Learning

- **Context:** batch techniques (ex. ML) takes all the training data in one go.
- This increases the computational cost and also dependency on presence of whole data at once.

- In sequential learning: Data items considered one at a time (a.k.a. on-line learning); Ex.: **stochastic (sequential) gradient descent:**

$$\begin{aligned}\mathbf{w}^{(\tau+1)} &= \mathbf{w}^{(\tau)} - \eta \nabla E_n \\ &= \mathbf{w}^{(\tau)} + \eta (t_n - \mathbf{w}^{(\tau)\top} \phi(\mathbf{x}_n)) \phi(\mathbf{x}_n).\end{aligned}$$

τ denotes the iteration number, and

η is a learning rate parameter

- For sum-of-squares error $\mathbf{w}^{(\tau+1)} = \mathbf{w}^{(\tau)} + \eta (t_n - \mathbf{w}^{(\tau)\top} \phi_n) \phi_n$
- This is known as the *least-mean-squares (LMS) algorithm*.

Next time: Regularized least squares

Thank You

