Object Oriented Analysis and Design Lab

Experiment 3

Use Case Diagram

Submitted By:

Dhruv Singhal

500075346

R177219074

AIML B3

Submitted To:

Dr. Sujoy Chatterjee
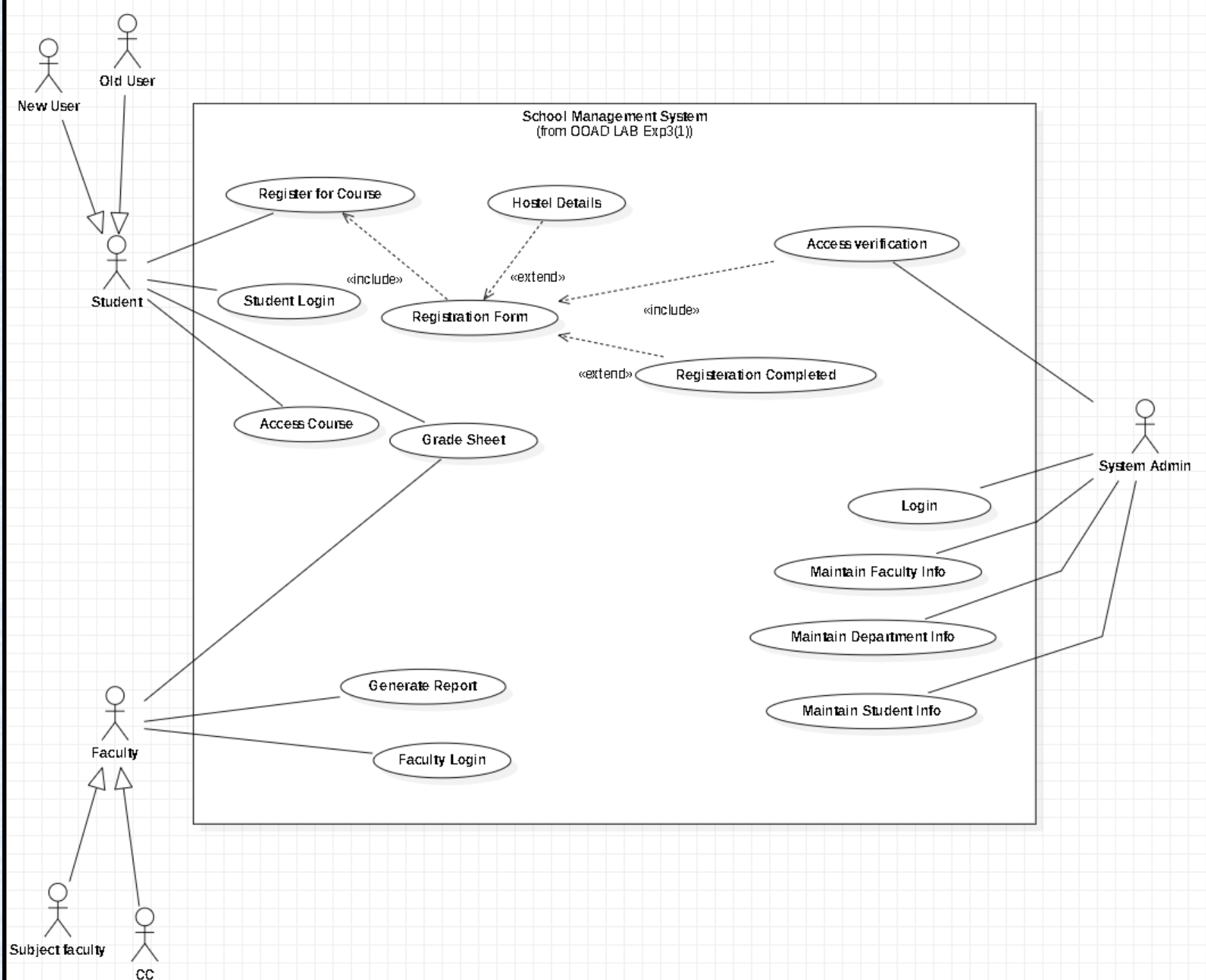
Asst. Professor

SOCS

UPES

a) An organization wants to develop the system based on following Requirements:

1. Students have to register first through fill up the registration form.

2. Faculty can prepare the grade sheet of concern subjects.

3. Student and faculty can see the result of each student.

4. Faculty can generate the report about registered students.

5. System can verify the students Registration Details First.

6. Student may have to fill up the hostel details during registration process.

School Management System
(from OOAD LAB Exp3(1))

b) Consider a bookstore in a shopping mall. The customer selects the books from racks to purchase. The customer brings selected books to cashier. The cashier scans each item with checkout system to prepare an order. The cashier requests to customer for payment. The customer gives credit card to cashier. The verifier and checkout system scans the card. The verifier accepts the card and payment is accepted. Customer signs the credit card slip. The purchased books are handed over to customer.