

Aarón Montoya-Moraga

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Working experience

- 2016 - present **Translator**, *Contemponet*, Electronic Music And Sound Design book from English to Spanish.
- 2016 **Translator and instructor**, *The Processing Foundation*, design and teaching of workshops in Spanish on creative coding and p5.js, web development for internationalization of the p5.js website.
- 2016 **Translator**, *Critter & Guitari*, Organelle instrument manual translation from English to Spanish.
- 2015 - present **Music producer**, *Javiera Plana*, recording, mixing, mastering and production of her debut album.
- 2015 **Instructor**, *Penta UC*, creator and teacher of workshops for high school students on digital audio, sound and introduction to programming.
- 2014 - 2015 **Software programmer**, *Prótesis*, programming of software for real-time manipulation of audiovisuals, commissioned by performer María José Contreras Lorenzini.

Art work

- 2016 - present **Víctor Raúl y sus maquinitas**, *solo performance act*, live performer of audiovisual pieces including live coding, computer speech and sound manipulation.
- 2013 - present **Va la paloma**, *noise music duo*, bassist, programmer, producer and writer.
- 2013 - present **Posternura**, *artists collective*, member of Chilean multimedia artists collective.

Education

- 2015 - present **New York University, Interactive Telecommunications Program**, *Master's degree*.
- 2008 - 2014 **Pontificia Universidad Católica de Chile, Electrical Engineering**, *Professional Degree and B.S.*

Awards

- 2015 **Grant**, *Chilean Ministry of Education*, Complete funding of graduate studies at New York University.

Exhibitions and shows

- 2016 **World Maker Faire**, *Rube telephone*, physical installation with Chino Kim, Queens, NY.
- 2016 **NYC CS Fair**, *Rube telephone*, physical installation with Chino Kim, New York NY.
- 2016 **Salamanca Moves**, *Puppet*, interactive installation with Donald Shorter Jr and Yuli Cai, Tasmania.
- 2016 **Festival Planck**, *I'm tired*, solo live performance, Santiago de Chile.
- 2016 **alt-ai**, *Die Hard Piano*, physical installation with Corbin Odel, New York NY.

Technological tools

- Basic TouchDesigner, openFrameworks, Isadora
- Intermediate Java, JavaScript, Node.js, HTML, CSS, Python, L^AT_EX, Chuck, Madmapper, Millumin, Syphon, Raspberry Pi, Kinect, Selenium, Beautiful Soup, Wekinator
- Advanced Max, Ableton Live, Git, Processing, p5.js, Pd, MIDI, OSC, Arduino, Audacity, Markdown

References

Available upon request, aamontoya@gmail.com.