Topic: Designing A Character

1. What should the character look like?
2. What should the character’s personality be like? (hopes, fears, strengths, weaknesses, pet peeves, passions, etc)
3. What should the character’s history be like? (including age)
4. What is the purpose of the character?
5. What is the character’s name?
6. What environment is the character in? (People, Places, Things)
7. Where do I start? Where do I end?
8. How do I keep character continuity?
9. Is my character likeable/relatable/marketable?
10. What do I need to get started?
11. What are tropes, caricatures and stereotypes? Should I avoid them?
12. How do I make my character symbolize something?

Order

1. What do I need to get started?

2. Where do I start? Where do I end?

3. How do I keep character continuity?

4. What is the purpose of the character?

5. What environment is the character in? (People, Places, Things, Time)

6. What is the character’s name?

7. What should the character’s history be like (including age)

8. What should the character’s personality be like? (hopes, fears, strengths, weaknesses, pet peeves, passions, etc)

9. What should the character look like?

10. How do I make my character symbolize something?

11. What are tropes. Caricatures and stereotypes? Should I avoid them?

12. Is my character likeable/relatable/believable?

Chapters

Introduction

1. Preparing Yourself For Character Creation
2. Order of Precedence
3. Character Records and Continuity
4. Character Purpose
5. Character Environment
6. Character Name
7. Character History
8. Character Personality
9. Character Appearance
10. Symbolization
11. Tropes, Caricatures and Stereotypes
12. Likeability, Relatability and Believability