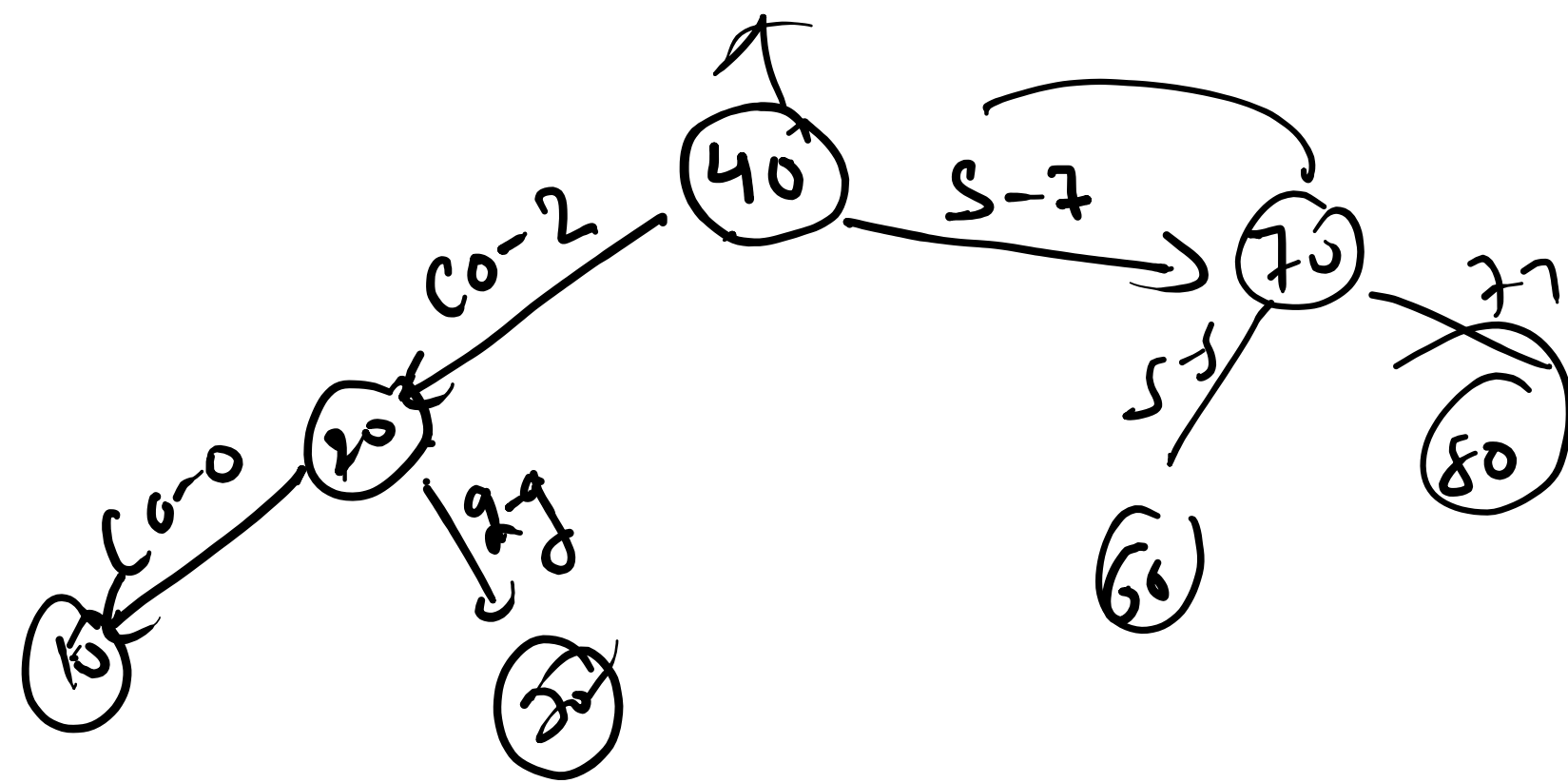


```
private Node CreateTree(int[] in, int si, int ei) {  
    if (si > ei) {  
        return null;  
    }  
    int mid = (si + ei) / 2;  
    Node nn = new Node();  
    nn.val = in[mid];  
    nn.left = CreateTree(in, si, mid - 1);  
    nn.right = CreateTree(in, mid + 1, ei);  
    return nn;  
}
```

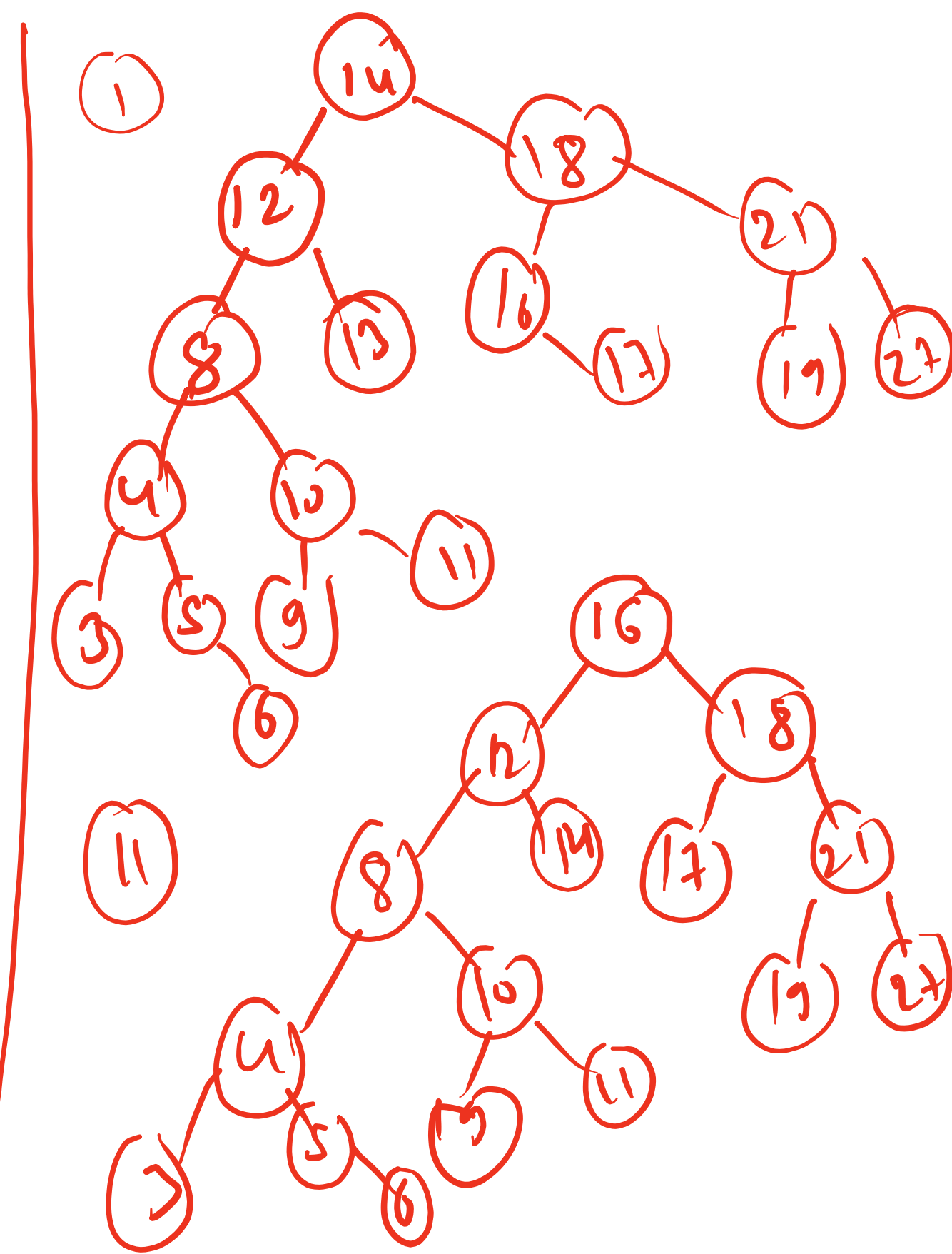
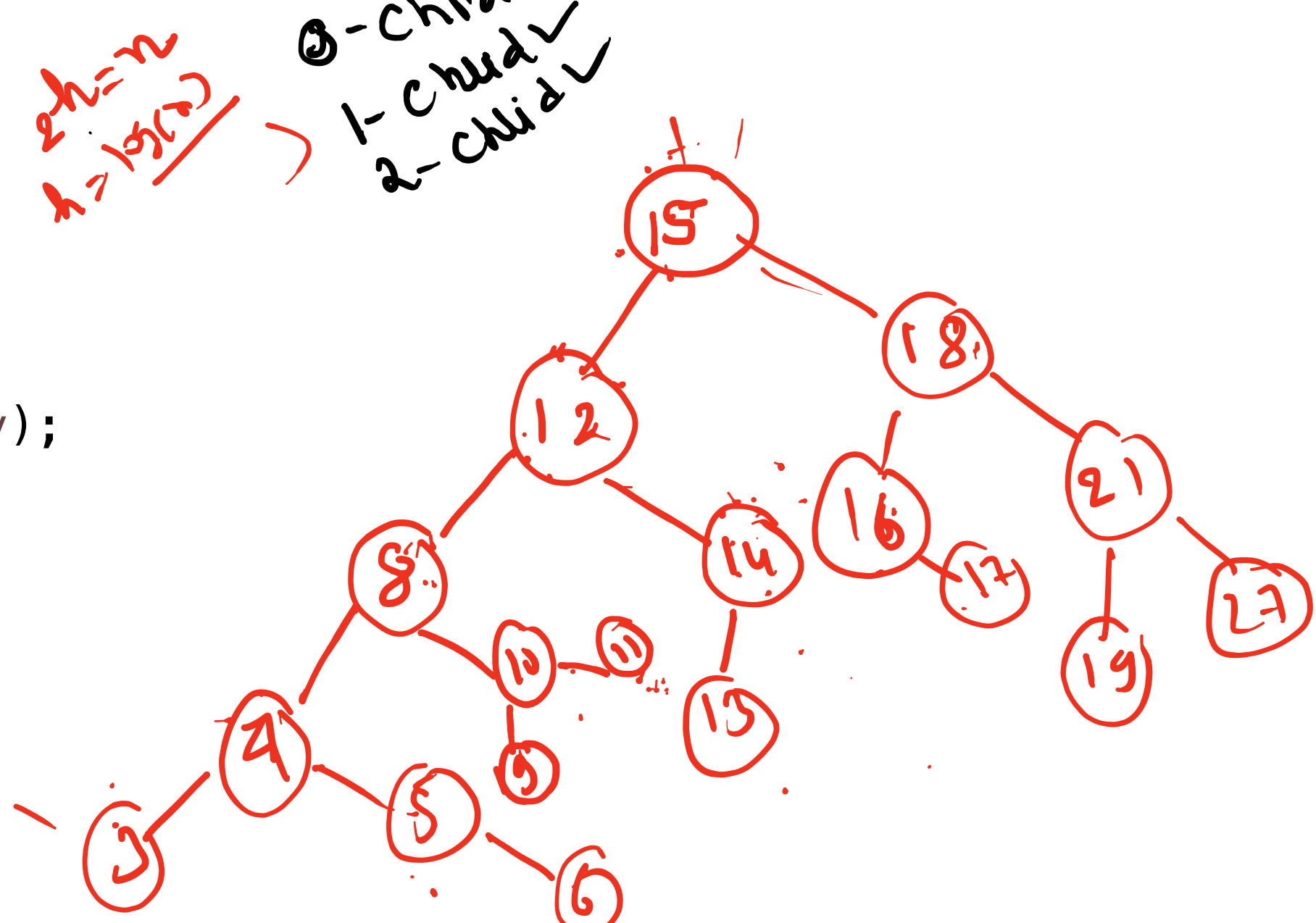
[10, 20, 30, 40, 50, 60, 70, 80]
0 1 2 3 4 5 6 7



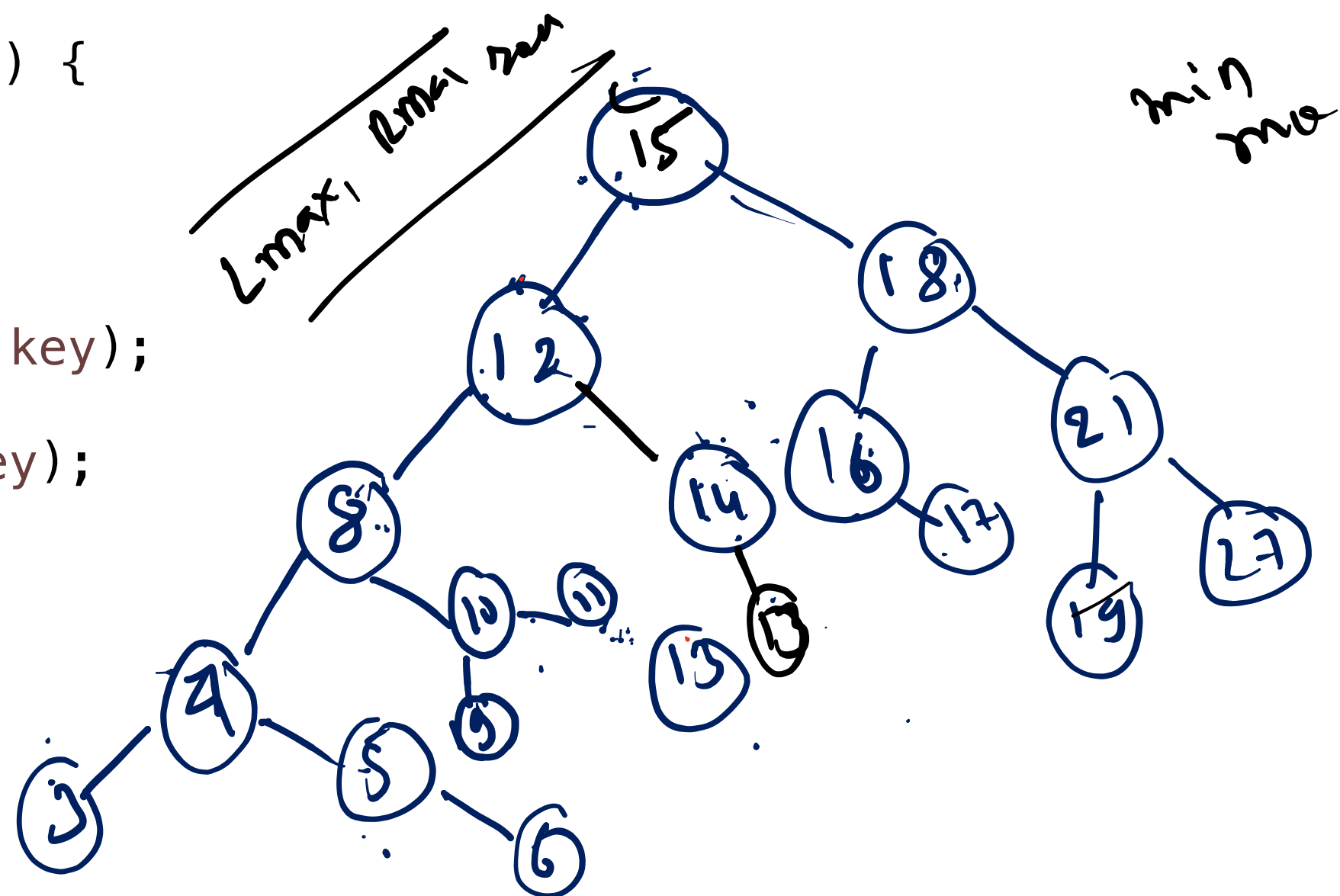
```
public TreeNode deleteNode(TreeNode root, int key) {  
    if (root == null) {  
        return null;  
    }  
    if (root.val < key) {  
        root.right = deleteNode(root.right, key);  
    } else if (root.val > key) {  
        root.left = deleteNode(root.left, key);  
    } else {  
        // 1 child  
        if (root.left == null) {  
            return root.right;  
        } else if (root.right == null) {  
            return root.left;  
        }  
    }  
}
```

2-child
1-child
0-child

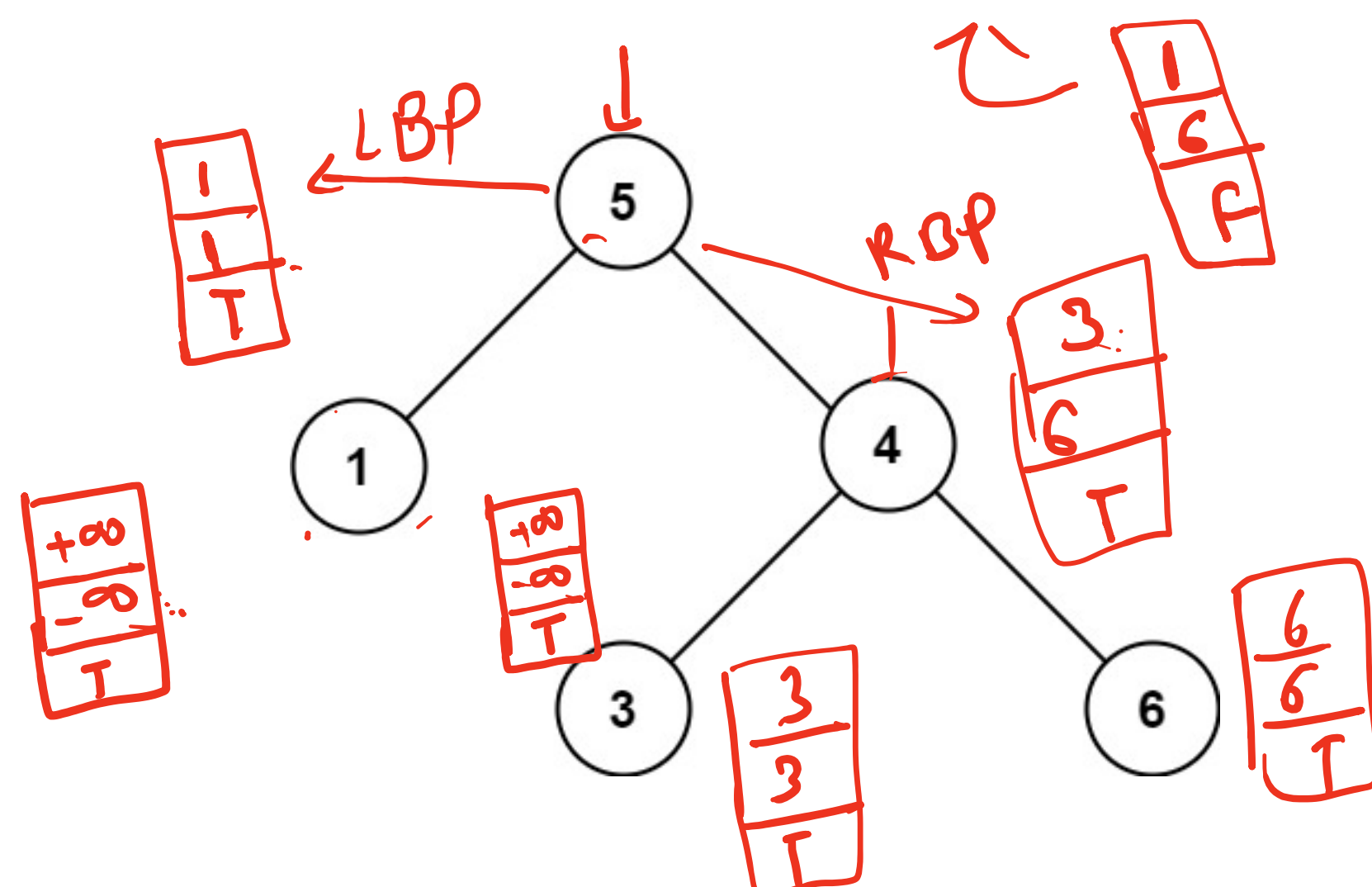
```
public int max(TreeNode root) {  
    if (root == null) {  
        return Integer.MIN_VALUE;  
    }  
    int r = max(root.right);  
    return Math.max(root.val, r);  
}
```



```
public TreeNode deleteNode(TreeNode root, int key) {  
    if (root == null) {  
        return null;  
    }  
    if (root.val < key) {  
        root.right = deleteNode(root.right, key);  
    } else if (root.val > key) {  
        root.left = deleteNode(root.left, key);  
    } else {  
        // 0 Or 1 child  
        if (root.left == null) {  
            return root.right;  
        } else if (root.right == null) {  
            return root.left;  
        } else {  
            int max = max(root.left);  
            root.left = deleteNode(root.left, max);  
            root.val = max;  
        }  
    }  
    return root;  
}
```



```
public BstPair isValid(TreeNode root) {  
    if (root == null) {  
        return new BstPair();  
    }  
    BstPair lbp = isValid(root.left);  
    BstPair rbp = isValid(root.right);  
    BstPair sbp = new BstPair();  
    sbp.max = Math.max(root.val, Math.max(lbp.max, rbp.max));  
    sbp.min = Math.min(root.val, Math.min(lbp.min, rbp.min));  
    sbp.isbst = lbp.isbst && rbp.isbst && lbp.max < root.val && rbp.min > root.val;  
    return sbp;  
}
```



-∞ < 1
3 < 4
1 < 5

∞ > 1
6 > 4
5 > 5