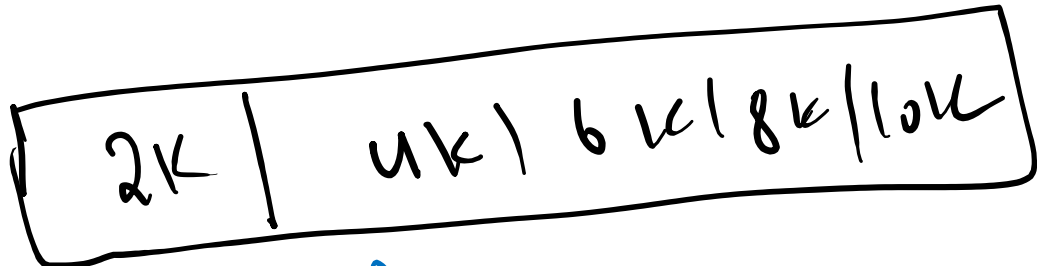
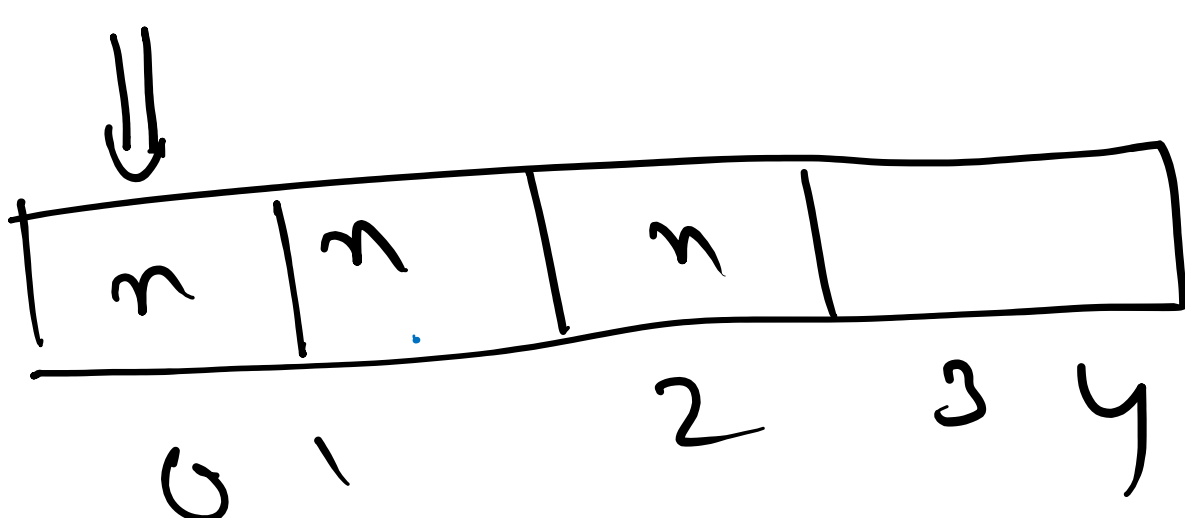
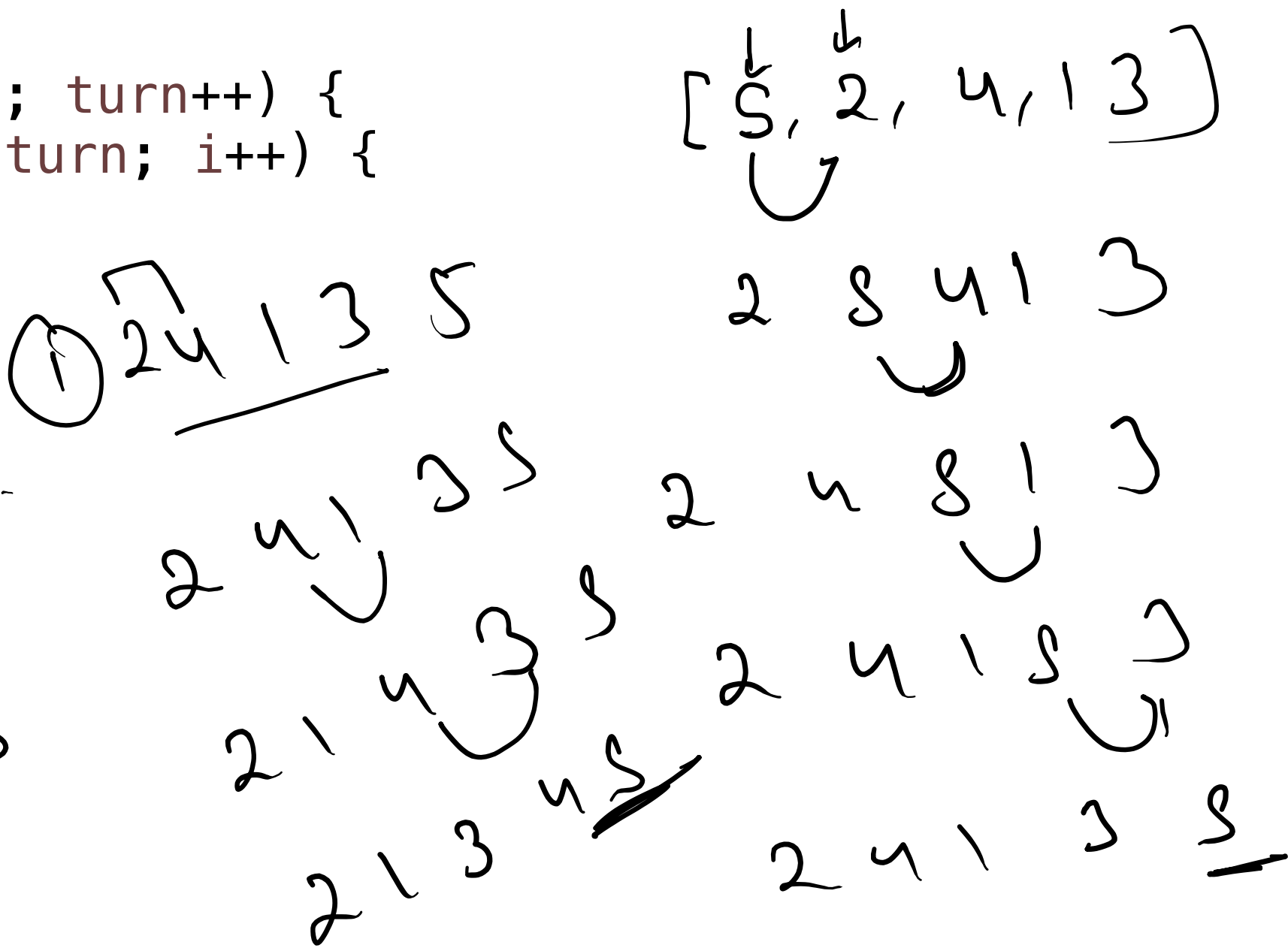
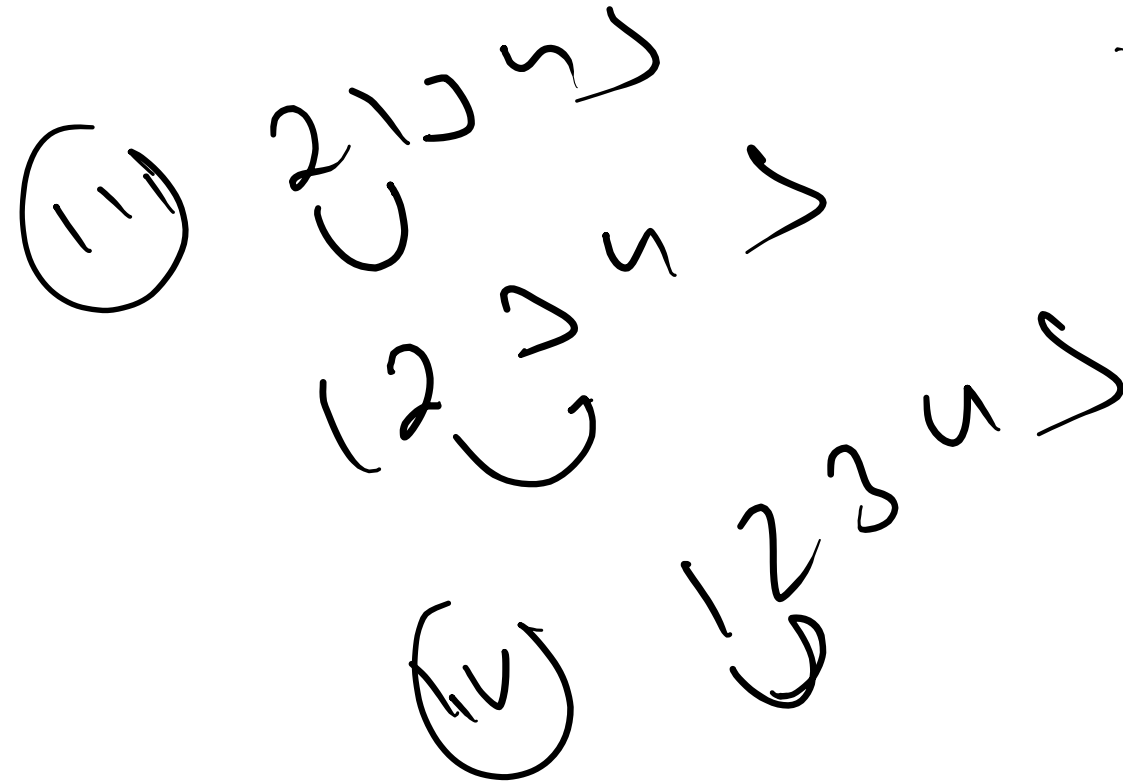


Cars[] ar = new Cars[5];



```
public static void Sort(Cars[] arr) {  
    // TODO Auto-generated method stub  
    for (int turn = 1; turn < arr.length; turn++) {  
        for (int i = 0; i < arr.length - turn; i++) {  
            if (arr[i] > arr[i + 1]) {  
                Cars temp = arr[i];  
                arr[i] = arr[i + 1];  
                arr[i + 1] = temp;  
            }  
        }  
    }  
}
```

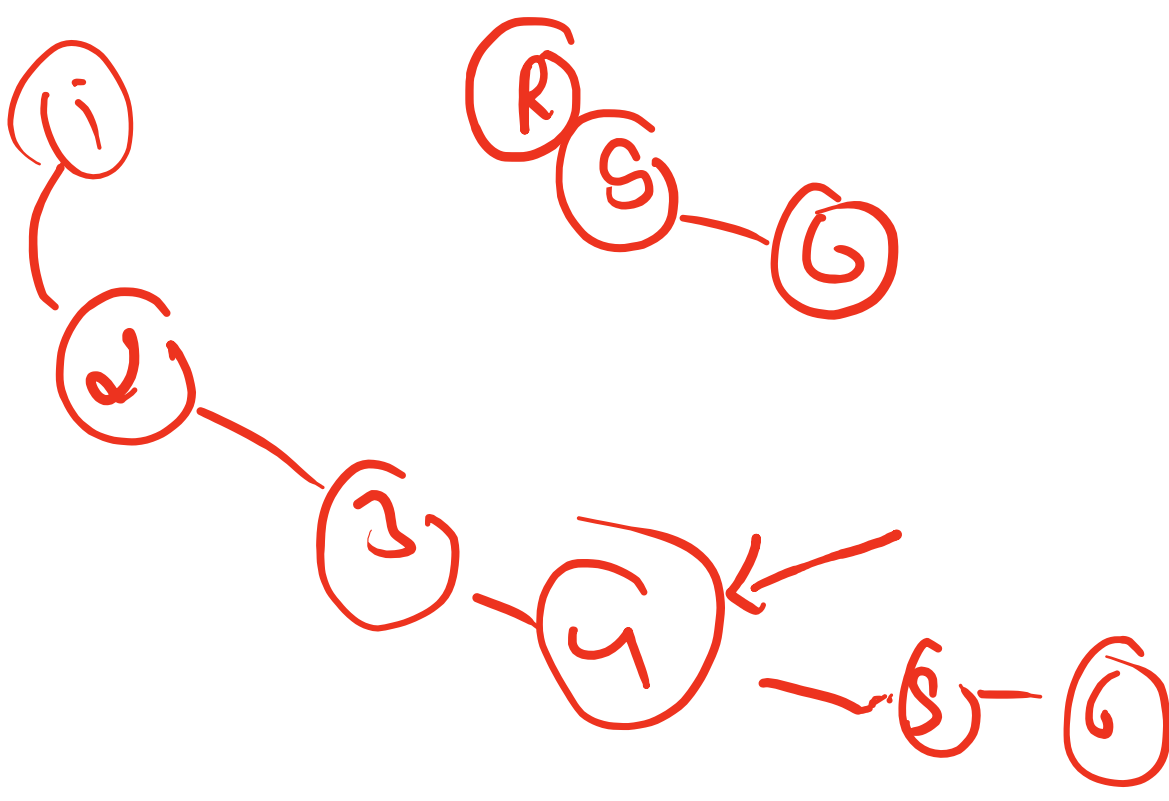
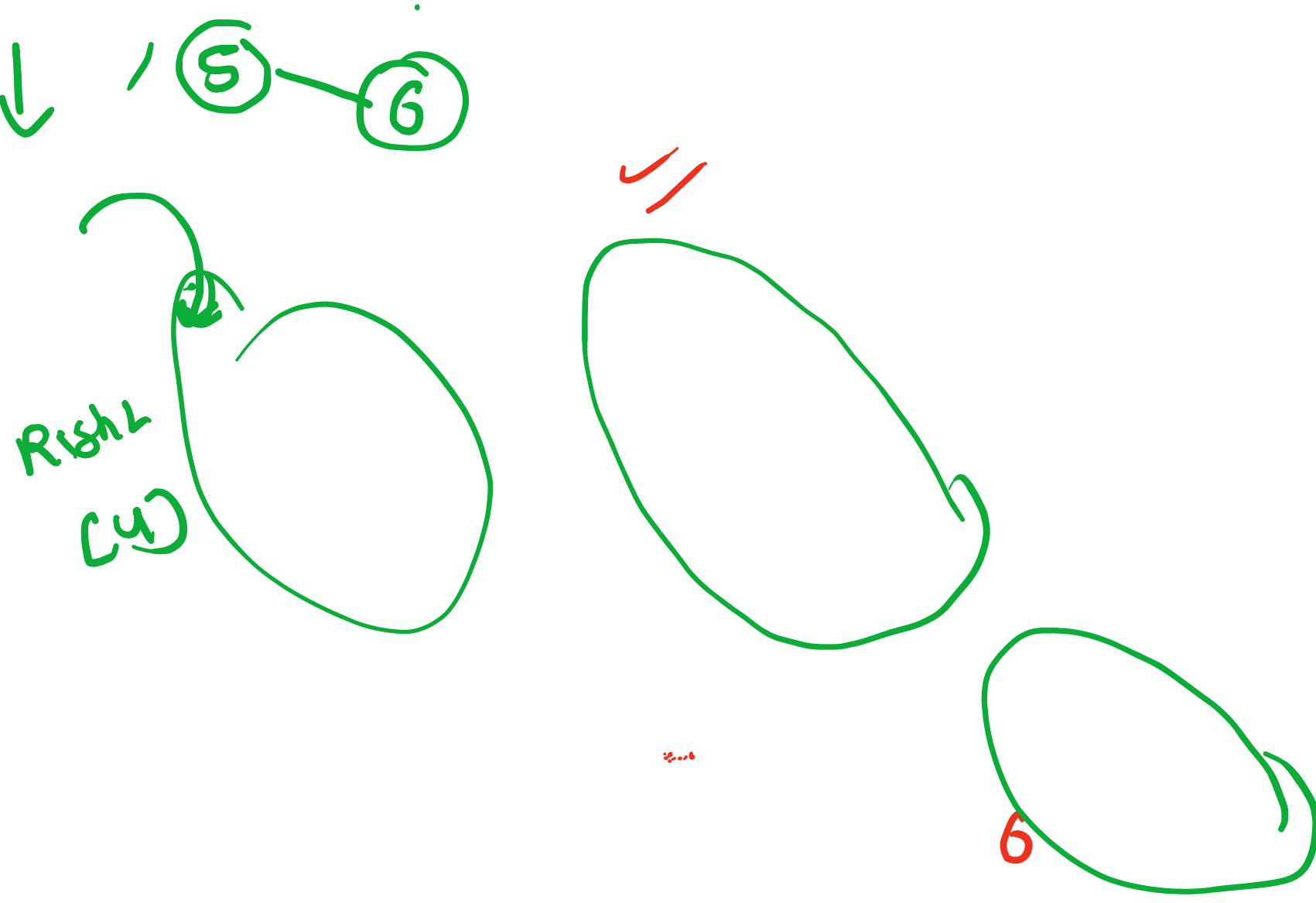
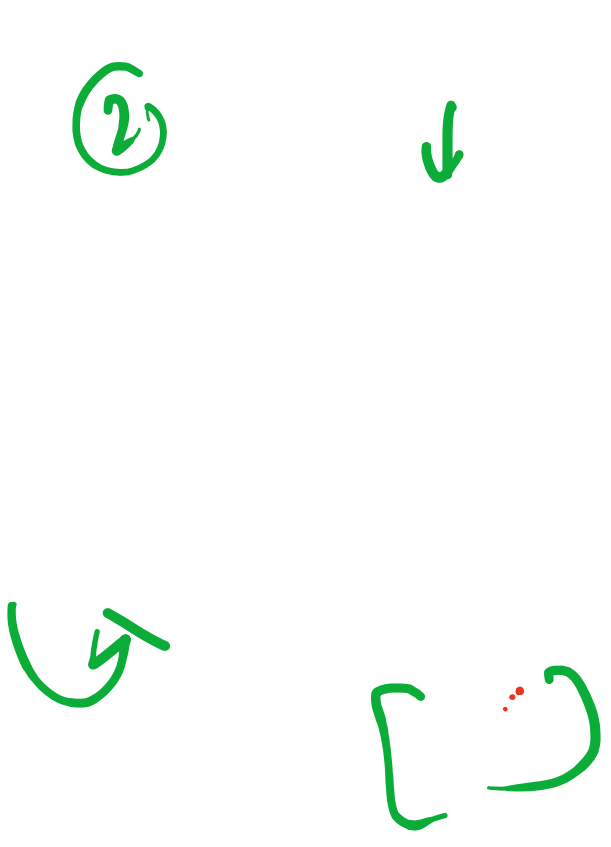
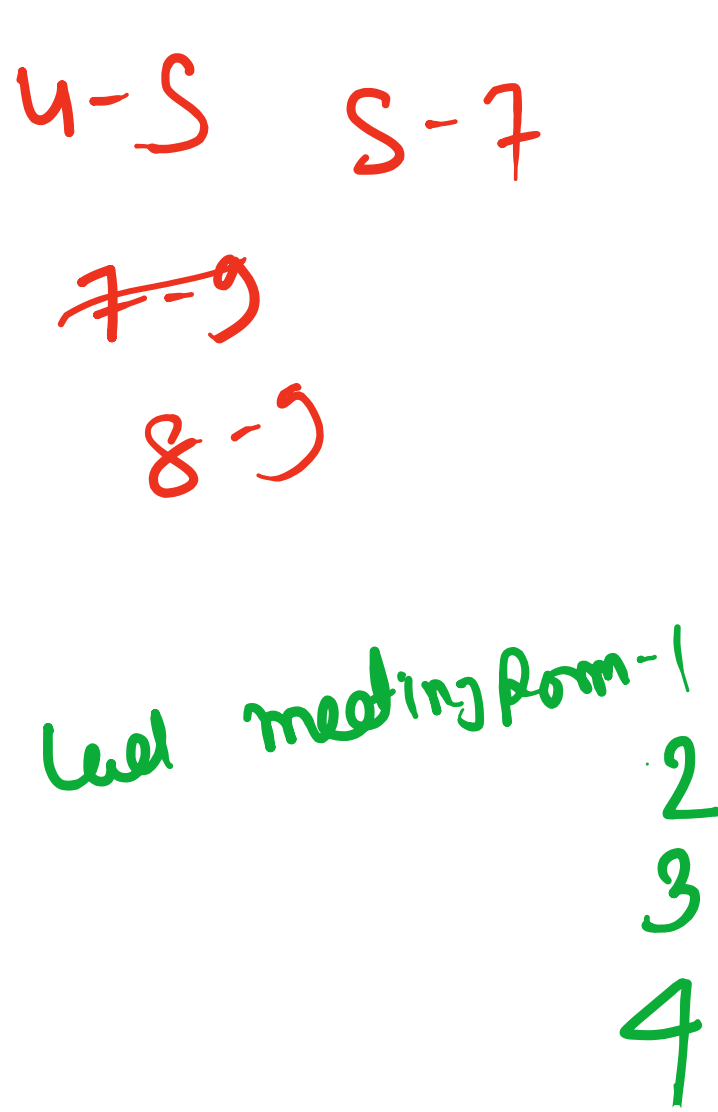
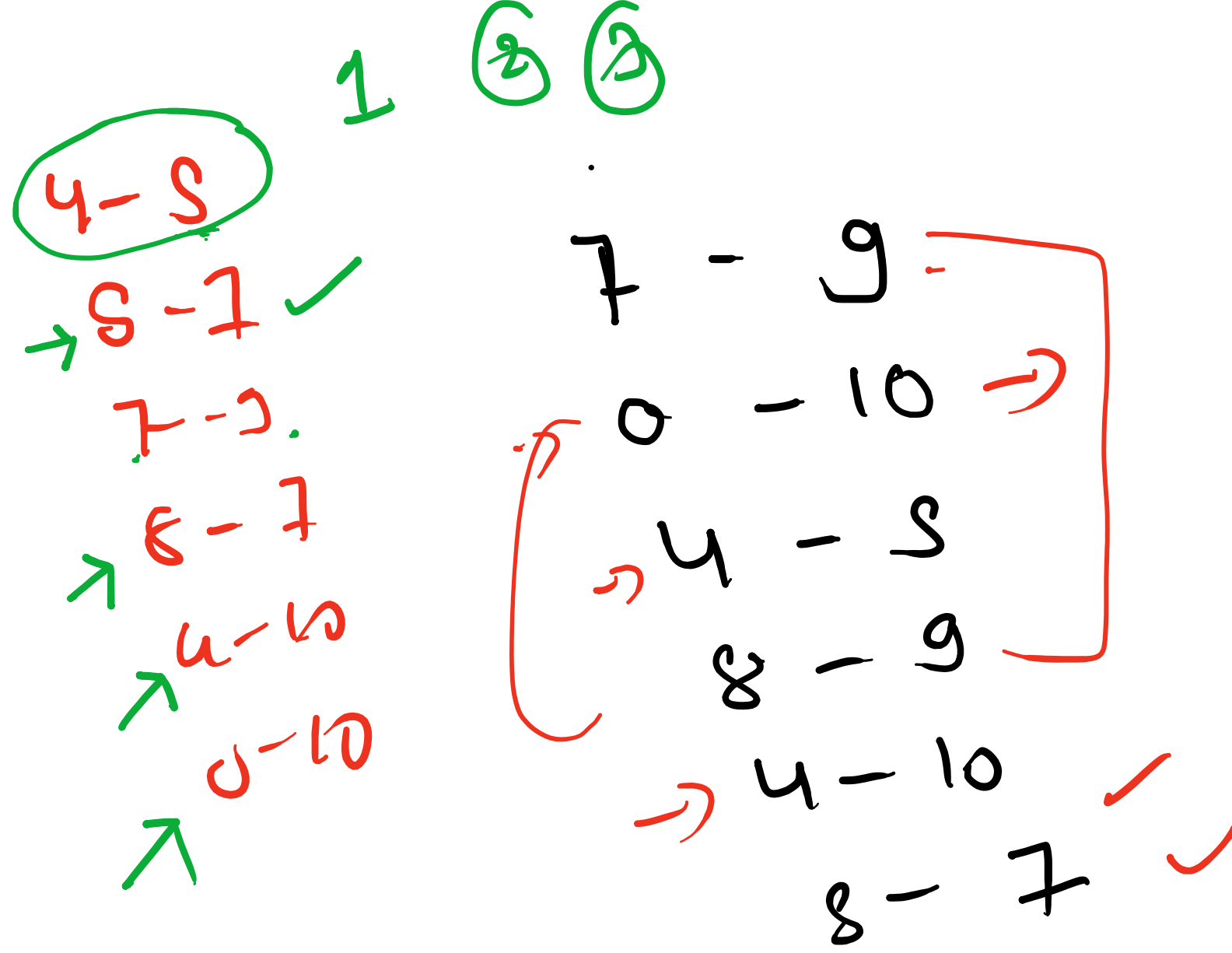
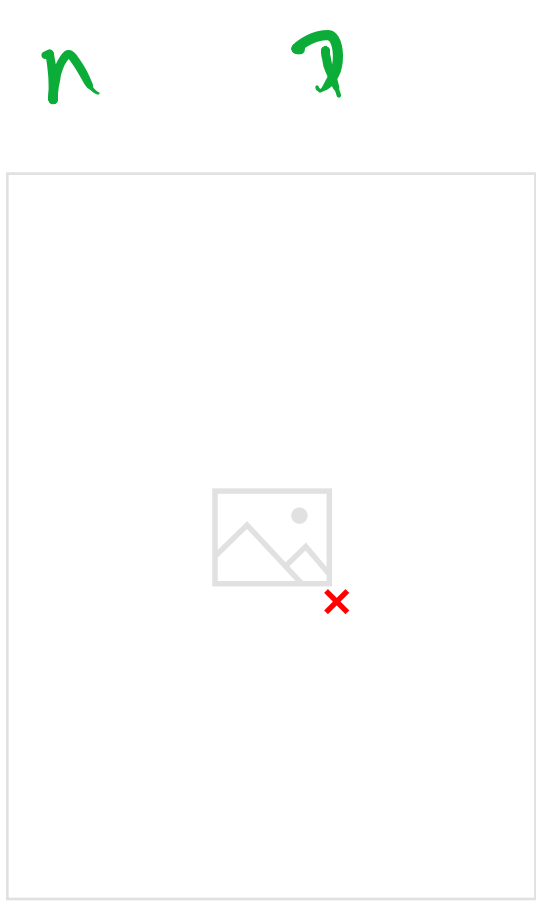
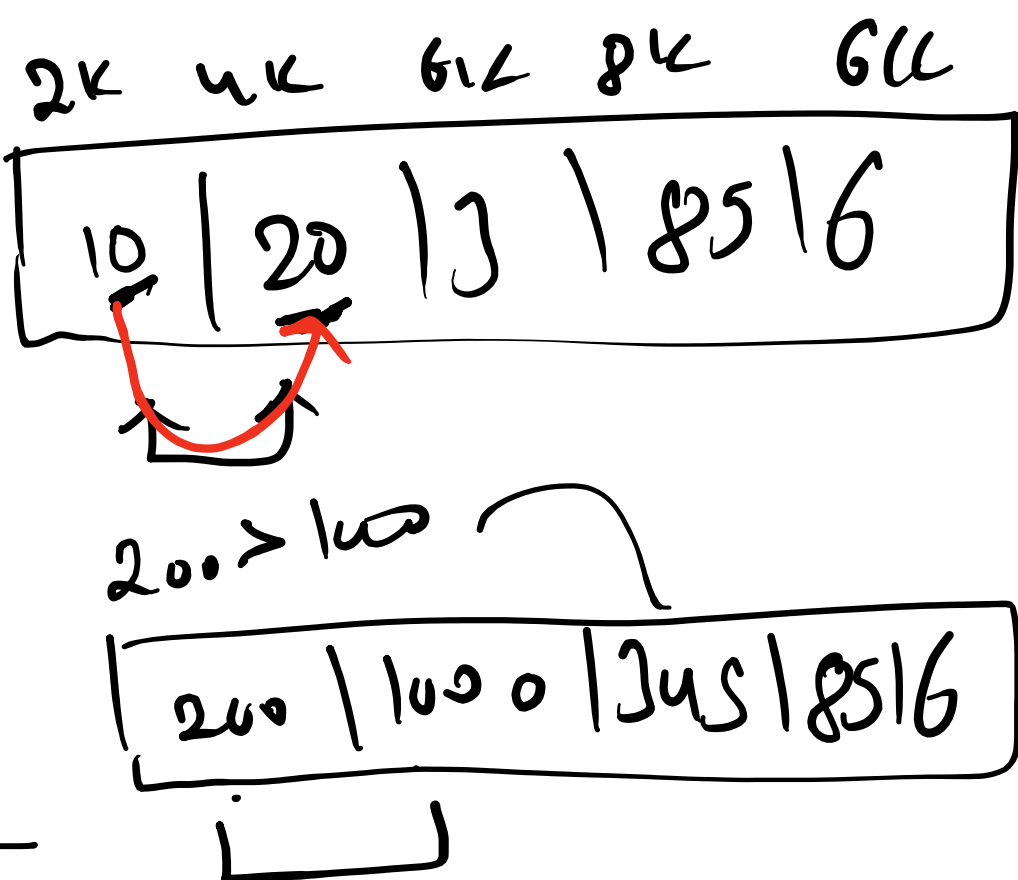
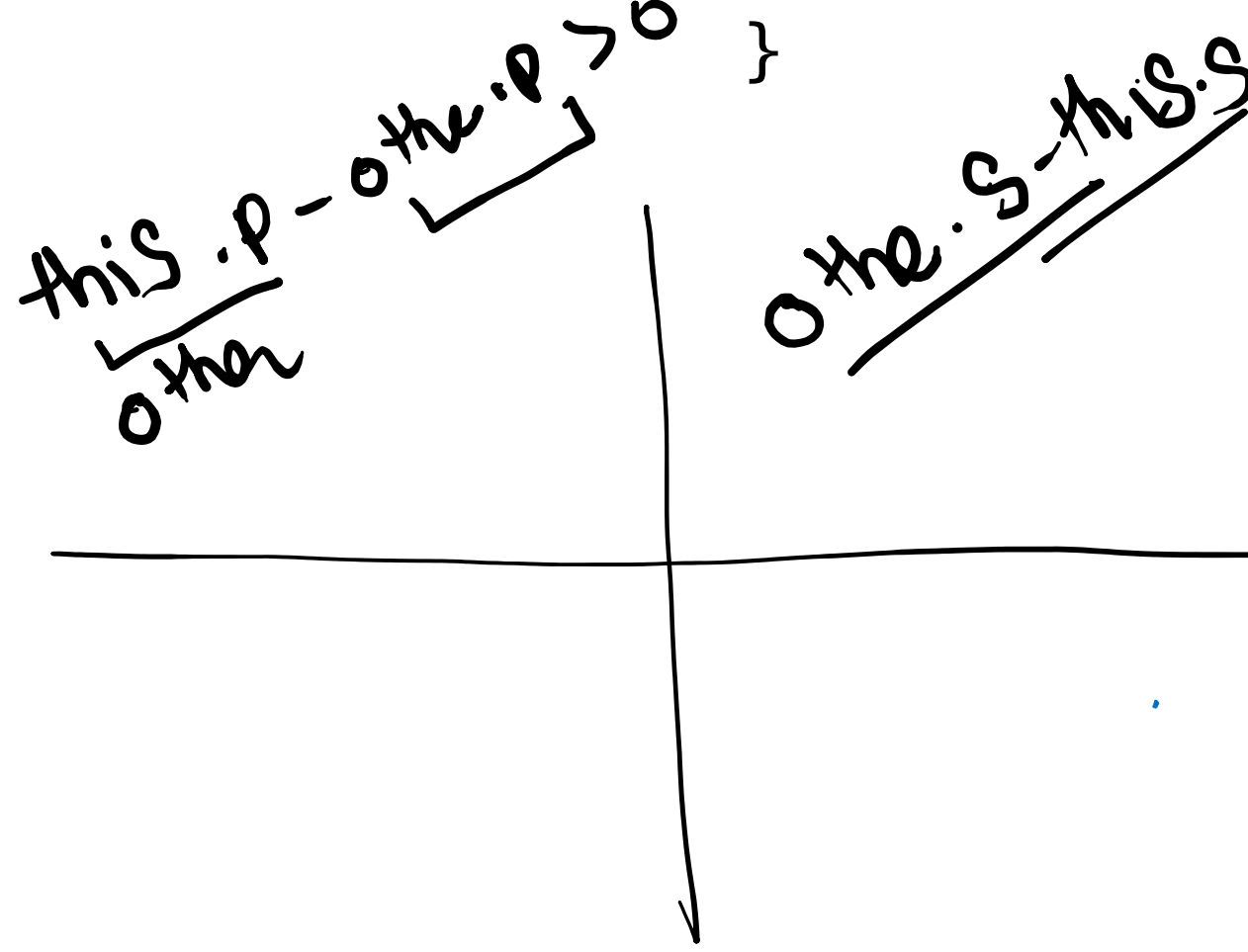


```
ar[0] = new Cars(200, 10, "White");  
ar[1] = new Cars(1000, 20, "Black");  
ar[2] = new Cars(345, 3, "Yellow");  
ar[3] = new Cars(34, 89, "Grey");  
ar[4] = new Cars(8907, 6, "Red");
```

```
public static <T extends Comparable<T>> void Sort(T[] arr) {  
    // TODO Auto-generated method stub  
    for (int turn = 1; turn < arr.length; turn++) {  
        for (int i = 0; i < arr.length - turn; i++) {  
            if (arr[i].compareTo(arr[i + 1]) > 0) {  
                T temp = arr[i];  
                arr[i] = arr[i + 1];  
                arr[i + 1] = temp;  
            }  
        }  
    }  
}
```

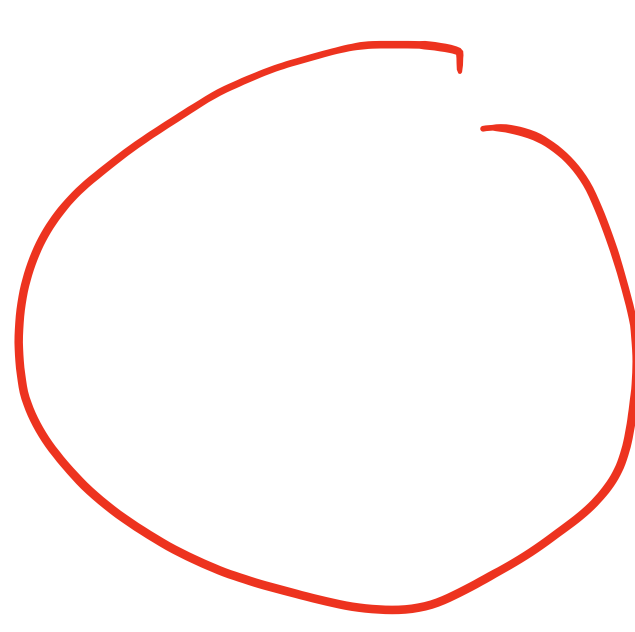
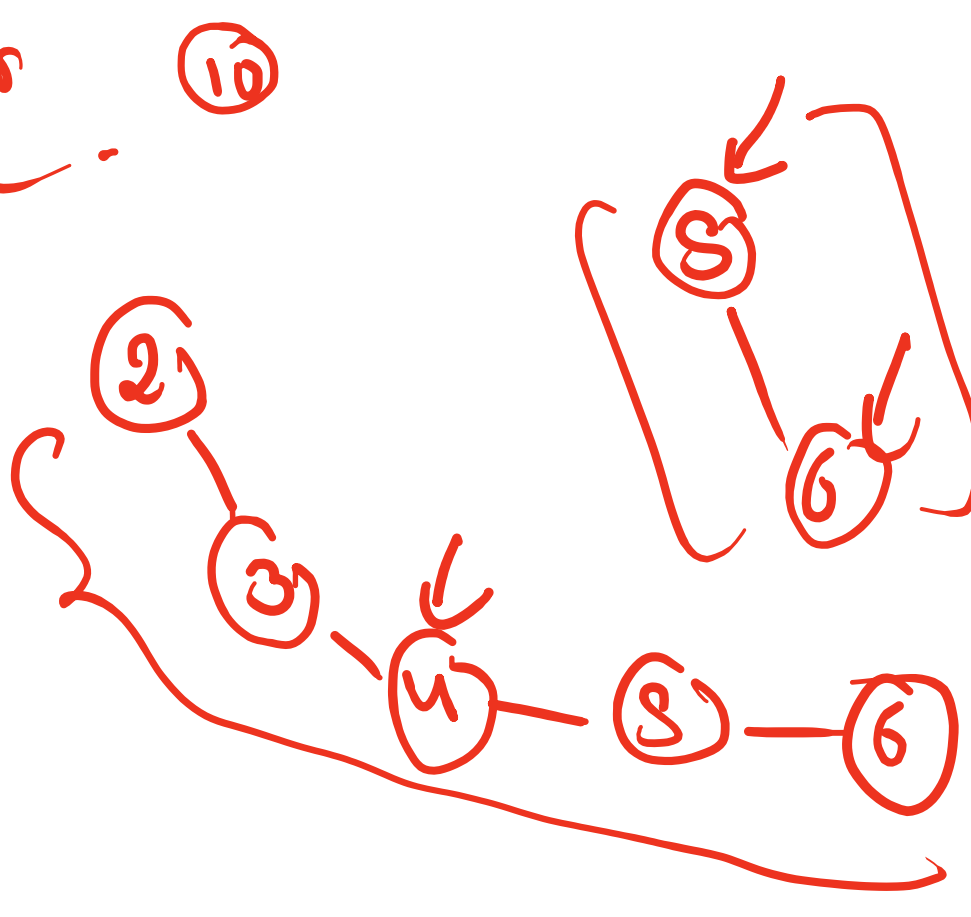
```
@Override  
public int compareTo(Cars o) {  
    // TODO Auto-generated method stub  
    return 0;  
}
```

*Handwritten notes:*  
this.compareTo(o)  
this.p - other.p > 0  
other.p - this.p > 0



```
public TreeNode MakeLL(TreeNode root) {  
    if (root == null) {  
        return null;  
    }  
    if (root.left == null && root.right == null) {  
        return root;  
    }  
    TreeNode leftll_Tail = MakeLL(root.left);  
    TreeNode rightll_Tail = MakeLL(root.right);  
    leftll_Tail.right = root;  
    root.left = null;  
    return rightll_Tail;  
}
```

*Handwritten notes:*  
LLtail.right = node.right  
node.left = null



```
public TreeNode MakeLL(TreeNode root) {  
    if (root == null) {  
        return null;  
    }  
    if (root.left == null && root.right == null) {  
        return root;  
    }  
    TreeNode leftll_Tail = MakeLL(root.left);  
    TreeNode rightll_Tail = MakeLL(root.right);  
    leftll_Tail.right = root;  
    root.right = null;  
    return rightll_Tail;  
}
```

