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Java divides the into the following groups:
- Arithmetic operators
- Assignment operators
- Comparison operators
- Logical operators
- Bitwise operators

Arithmetic Operators

Arithmetic operators are used to perform common mathematical operations.

Operator	Name	Description	Example	Try It
+	Addition	Adds together two values	x + y	Try It
-	Subtraction	Subtracts one value from another	x - y	Try It
*	Multiplication	Multiplies two values	x * y	Try It
/	Division	Divides one value by another	x / y	Try It
%	Modulus	Returns the division remainder	x % y	Try It
++	Increment	Increases the value of a variable by 1	++x	Try It
--	Decrement	Decreases the value of a variable by 1	--x	Try It

ADVERTISEMENT

Java Assignment Operators

Assignment operators are used to assign values to variables.

In the example below, we use the **assignment** operator (=) to assign the value **10** to a variable called **x**.

Example

```
int x = 10;
System.out.print(x);
```

The **addition assignment** operator (+=) adds a value to a variable:

Example

```
int x = 10;
x += 5;
System.out.print(x);
```

A list of all assignment operators:

Operator	Example	Same As	Try It
=	x = 5	x = 5	Try It
+=	x += 3	x = x + 3	Try It
-=	x -= 3	x = x - 3	Try It
*=	x *= 3	x = x * 3	Try It
/=	x /= 3	x = x / 3	Try It
%=	x %= 3	x = x % 3	Try It
&=	x &= 3	x = x & 3	Try It
|=	x |= 3	x = x | 3	Try It
^=	x ^= 3	x = x ^ 3	Try It
>>=	x >>= 3	x = x >> 3	Try It
<<=	x <<= 3	x = x << 3	Try It

Java Comparison Operators

Comparison operators are used to compare two values:

Operator	Name	Example	Try It
==	Equal to	x == y	Try It
!=	Not equal	x != y	Try It
>	Greater than	x > y	Try It
<	Less than	x < y	Try It
>=	Greater than or equal to	x >= y	Try It
<=	Less than or equal to	x <= y	Try It

Java Logical Operators

Logical operators are used to determine the logic between variables or values:

Operator	Name	Description	Example	Try It
&&	Logical and	Returns true if both statements are true	x < 5 && x < 10	Try It
||	Logical or	Returns true if one of the statements is true	x < 5 || x < 4	Try It
!	Logical not	Reverse the result, returns false if the result is true		

a	b	a&&b
T	T	T
T	F	F
F	T	F
F	F	F

a	b	a||b
T	T	T
T	F	T
F	T	T
F	F	F

```
public static void main(String[] args) {
        // TODO Auto-generated method stub
        int n = 973;
        if (n % 2 == 0) {// yes
            System.out.println("Even");
        }
        else {// No
            System.out.println("Odd");
        }
    }
```

```
public static void main(String[] args) {
        // TODO Auto-generated method stub
        int n = 973;
        if (n > 657) {
            System.out.println("hey");
        }
        if (n % 2 == 0) {// yes
            System.out.println("Even");
        } else {// No
            System.out.println("Odd");
        }
    }
```

```
public static void main(String[] args) {
        // TODO Auto-generated method stub
        int n = 273;
        if (n > 657) {
            System.out.println("hey");
        }
        if (n % 2 == 0) {// yes
            System.out.println("Even");
        } else {// No
            System.out.println("Odd");
        }
    }
```

```
public static void main(String[] args) {
    // TODO Auto-generated method stub
    int a = 19;
    int b = 17;
    int c = 13;
    if(a>b && a>c) {
        System.out.println(a);
    }
    else if(b>a && b>c) {
        System.out.println(b);
    }
    else {
        System.out.println(c);
    }
}
```

```
public static void main(String[] args) {
    // TODO Auto-generated method stub
    int a = 19;
    int b = 17;
    int c = 13;
    if(a>b && a>c) {
        System.out.println(a);
    }
    else if(b>a && b>c) {
        System.out.println(b);
    }
    else {
        System.out.println(c);
    }
}
```

```
public class Garde_Card {
    public static void main(String[] args) {
        // TODO Auto-generated method stub
        int m = 67;
    }
}
```

```
if (n >= 50 && n <= 129) {
            System.out.println("Won Bike");
            if(n<=112) {
                System.out.println("Hero Bike");
            }
            else {
                System.out.println("KTM");
            }

        }
```

```
int a = 7;
//      System.out.println(a++);// a = a + 1
//      System.out.println(a);// 8
//      int c = 9;
//      System.out.println(--c);// c = c - 1
//      System.out.println(c);
        int x = a++ - ++a + --a - --a;
        System.out.println(x);
```

```
int x = a++ - ++a + --a - --a;
```