

(1) Assignment ofreto x = 5 Assime x = 5,

Java divides the into the following groups: 

• Arithmetic

- Assignment operators
- Comparison operators
  Logical operators
  Bitwise operators

Arithmetic Operators

operations.

|           | Arithmetic operators are used to perform common mathematical of |                |  |         |          |  |
|-----------|---|----------------|--|---------|----------|--|
|           | Operator  | Name           | Description                            | Example | Try it   |  |
|           | +   | Addition       | Adds together two values               | x + y   | Try it » |  |
| So m/ 1/2 | -   | Subtraction    | Subtracts one value from another       | x - y   | Try it » |  |
|           | *   | Multiplication | Multiplies two values                  | x * y   | Try it » |  |
|           | /   | Division       | Divides one value by another           | x / y   | Try it » |  |
|           | %   | Modulus        | Returns the division remainder         | x % y   | Try it » |  |
|           | ++  | Increment      | Increases the value of a variable by 1 | ++x     | Try it » |  |
|           |   | Decrement      | Decreases the value of a variable by 1 | x       | Try it » |  |
|           |   |                |  |         |          |  |

## **ADVERTISEMENT**

Java Assignment Operators

Assignment operators are used to assign values to variables. In the example below, we use the **assignment** operator (=) to assign the value **10** to a variable called **x**:

Example

intx =10;

Try it Yourself » The **addition assignment** operator (+=) adds a value to a variable:

Example

intx =10;x +=5; Try it Yourself »

|          | A list of all assignment operators: |         |                |          |  |  |
|----------|-------------------------------------|---------|----------------|----------|--|--|
|          | Operator                            | Example | Same As        | Try it   |  |  |
| ſ        | =                                   | x = 5   | x = 5          | Try it » |  |  |
|          | +=                                  | x += 3  | x = x + 3      | Try it » |  |  |
|          | -=                                  | x -= 3  | x = x - 3      | Try it » |  |  |
|          | *=                                  | x *= 3  | x = x * 3      | Try it » |  |  |
|          | /=                                  | x /= 3  | x = x / 3      | Try it » |  |  |
|          | %=                                  | x %= 3  | x = x % 3      | Try it » |  |  |
|          | <b>\&amp;</b> =                     | x &= 3  | x = x & 3      | Try it » |  |  |
|          | =                                   | x  = 3  | $x = x \mid 3$ | Try it » |  |  |
| V        | ^=                                  | x ^= 3  | $x = x ^ 3$    | Try it » |  |  |
| <b>/</b> | >>=                                 | x >>= 3 | x = x >> 3     | Try it » |  |  |
|          | <b>*</b> <=                         | x <<= 3 | x = x << 3     | Try it » |  |  |
|          |                                     |         |                |          |  |  |

Java Comparison Operators Comparison operators are used to compare two values:

| 1 | Operator | Name                     | Example | Try it   |
|---|----------|--------------------------|---------|----------|
|   | ==       | Equal to                 | x == y  | Try it » |
|   | !=       | Not equal                | x != y  | Try it » |
|   | >        | Greater than             | x > y   | Try it » |
|   | <        | Less than                | x < y   | Try it » |
|   | >=       | Greater than or equal to | x >= y  | Try it » |
| \ | <=       | Less than or equal to    | x <= y  | Try it » |
|   |          |                          |         |          |

Java Logical Operators

Logical operators are used to determine the logic between variables or values:

| Operator | Name        | Description   | Example         | Try it   |
|----------|-------------|---|-----------------|----------|
| &&       | Logical and | Returns true if both statements are true                | x < 5 && x < 10 | Try it » |
|          | Logical or  | Returns true if one of the statements is true           | x < 5    x < 4  | Try it » |
| !        | Logical not | Reverse the result, returns false if the result is true |                 |          |
|          |             |   |                 |          |

1 R Ca. N.9/ 14 39

public class Lotter\_Game { -> 16 80 Here the which there public static void main(String[] args) {

int <u>n</u>=89; }

250-300 mac -1200 tyou kurlur

1200 to 1200 -> Red korkur 1201 to 1400 -> Red korkur

X = 3 18 8

int c = x++ + x-- + 7 - x--; cy + 10 + 7 - x