```
private static Singleton s:

private Singleton() {

// TODO Auto-generated constructor stub }

public static Singleton getSingleton() {

if (s == null) {

s = new Singleton();
}

return s;
}
```

```
10×1 C
 synchronized public static Singleton getSingleton() {
     \bigcap if (s == null) {
         s = new Singleton();
      return 5; Joyn
synchronized public static Singleton getSingleton() {
   if (s == null) {
        synchronized (Singleton.class) {
   s = new Singleton();
      return s;
  public static Singleton g€tSingleton()
        if (s == null) {<
           synchronized (Singleton.class) {
             if (s == null) {
                                                                       27
                s = new Singleton();
                                                                        CHJ
        return s;
                                                                CHJ
                                                       CH-L
                                                CH-1
```

```
// synchronized
  private static Singleton(s)
  public static Singleton getSingleton() {
  \rightarrowif (s == null) {
                                                          T2
                                                              Tz
        synchronized (Singleton.class) {
                                                                      C-4
                                                                [c-3]
           if (s == null) {
                                                   C-1
              s = new Singleton();
                                                           (e11-L)
                                                                       CH-4
                                                                 dry
                                                   41-1
      return s;
                                                     money
                                        Stoden S= Trav Student Ui
                  CIUS Stodene 2
                     Sking nome intable
                                                s.nane= "Kaju"
                                                 5. age = 14
```

## How to Serialize (Save) and De-serialize(Restore) Objects?

