

I am a backend engineer passionate about infrastructure and machine learning. I speak a languages and play

ppymou@gmail.com moomou.github.io

Technical Skills Language Python Golang Typescript/Javascript

Platform Kubernetes BigQuery Bigtable Node.js GRPC Docker Infra Kafka Consul/Vault Druid Nginx Rocksdb Solr MySQL

Library Pytorch Tensorflow Electron React

Selected Projects Training a Speaker Embedding from Scratch with Triplet Learning https://medium.com/@ppymou/24baf990ccf

Clipboard manager that understands what you copy https://ohsloth.com

Professional Experiences Software Engineer @ Twitter, San Francisco

2018/06-Present

• Contributing to Twitter health as part of Smyte acquisition

Platform Engineer @ Smyte, San Francisco

2015/11-2018/06

- Core member of a 4 person platform team maintaining Smyte's realtime anti-spam engine processing billions of actions a month
- Designed and maintained Smyte's machine learning infrastructure for image abuse detection
- Instrumented, analyzed, and reduced infrastructure costs to improve business margin
- Collaborated closely with the team to deliver high impact work such as GDPR compliance and solving customer integration issues

Full Stack Engineer @ Inkling, San Francisco

2013/04-2015/05

 Designed, developed, and maintained backened media transformation pipeline with akka in Scala

Software Engineer Intern @ Amazon, Seattle

2012/05-2012/09

• Designed and implemented a time-based resource allocation system to optimize distributed system resource allocation for clients in Java

Research Intern @ Nippon Koei, Tsukuba

2011/09-2011/12

 Constructed statistical model for earthquake road embankment damage analysis and analyzed satellite images for researching connections between landslide and vegetation

Sensor Driver Intern @ Qualcomm, San Diego

2011/01-2011/04

Educations

Udacity
Self-Driving Car Engineer I
October 2017

Stanford University Computer Science, Master Withdrew 2013 University of Waterloo System Design, Bachelor Class of 2013