

RESEARCHER NOTE

SWANSEA UNIVERSITY - COMPUTER SCIENCE DEPARTMENT

Helper

Pre-steps:

- Is the AR concept clear?
- Please, remind to TALK ALOUD
- I am going to show a practical example
- Show the application underlining three possible kind of interaction: screen, motion, real

Core-steps:

- Selection
 - I am going to show an effect.
 - Play
 - Set app option for rotation
 - Can you perform the ACTION you think will cause that effect?
 - remind there would be NO feedback
- Rotation
 - Change app option for rotation
 - Can you perform the ACTION which would allow you to see the other side of the object?
- Zoom
 - Change app option for zoom
 - Can you perform the ACTION which would allow to see more details about the object, so to see it closer, WITHOUT rotating it?
- Free play
 - Play free and say what you think and what you expect, what kind of gesture you'd perform

Final-steps:

- Interview

Participant n: _____

Selection gesture

Zoom gesture

Rotation gesture

Free exploration
