

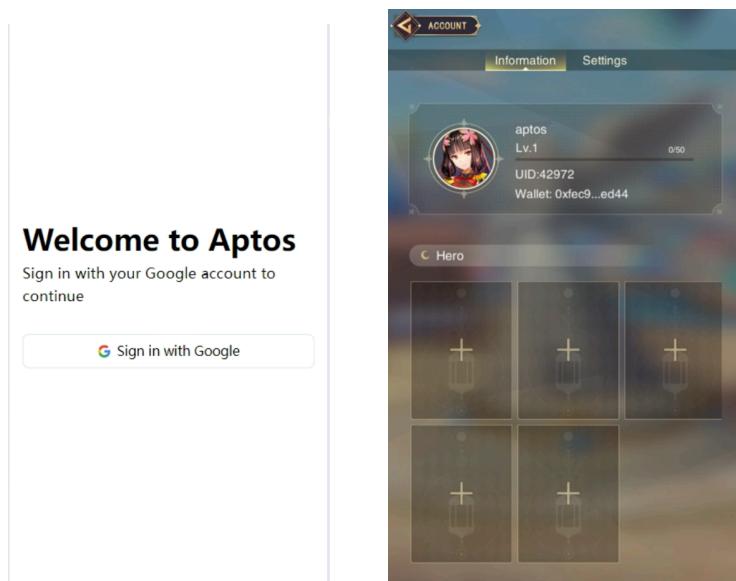
Milestone 1

Milestone 1: Feature Implementation

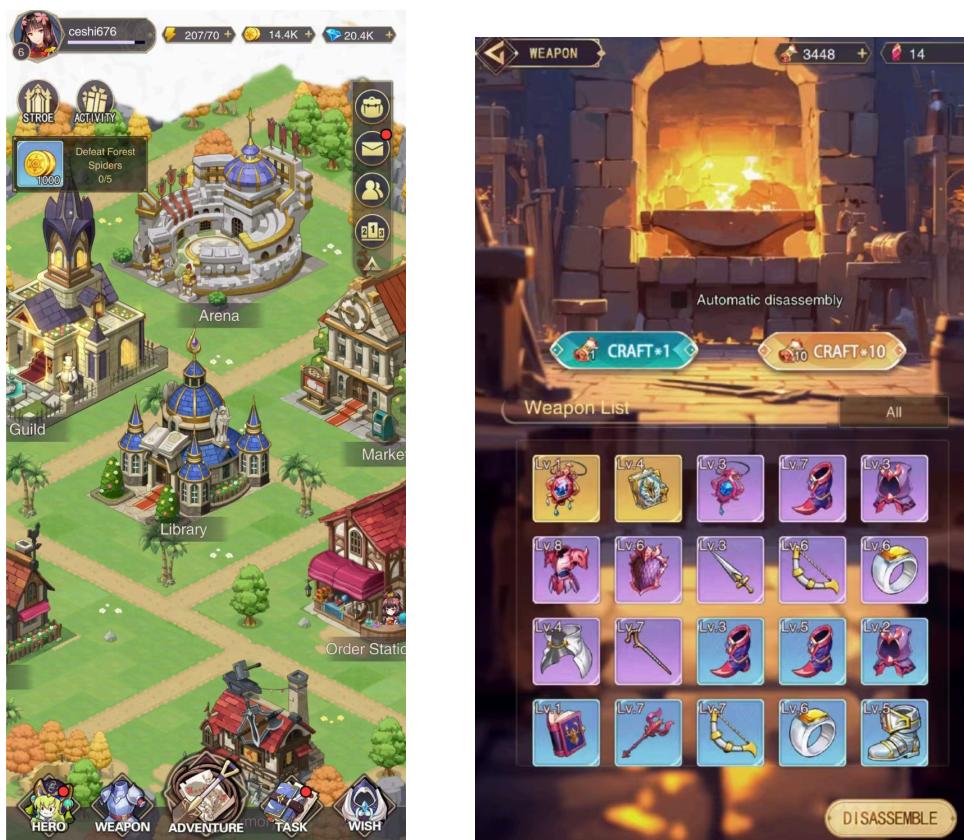
Alpha Version Progress:

- Completed the functionality for quick game access by creating wallet accounts.
- Enhanced user experience for transitioning from Web2 to Web3, reducing entry barriers for users.
- Established core gameplay mechanics, including combat, adventure rewards, and city unlocking.

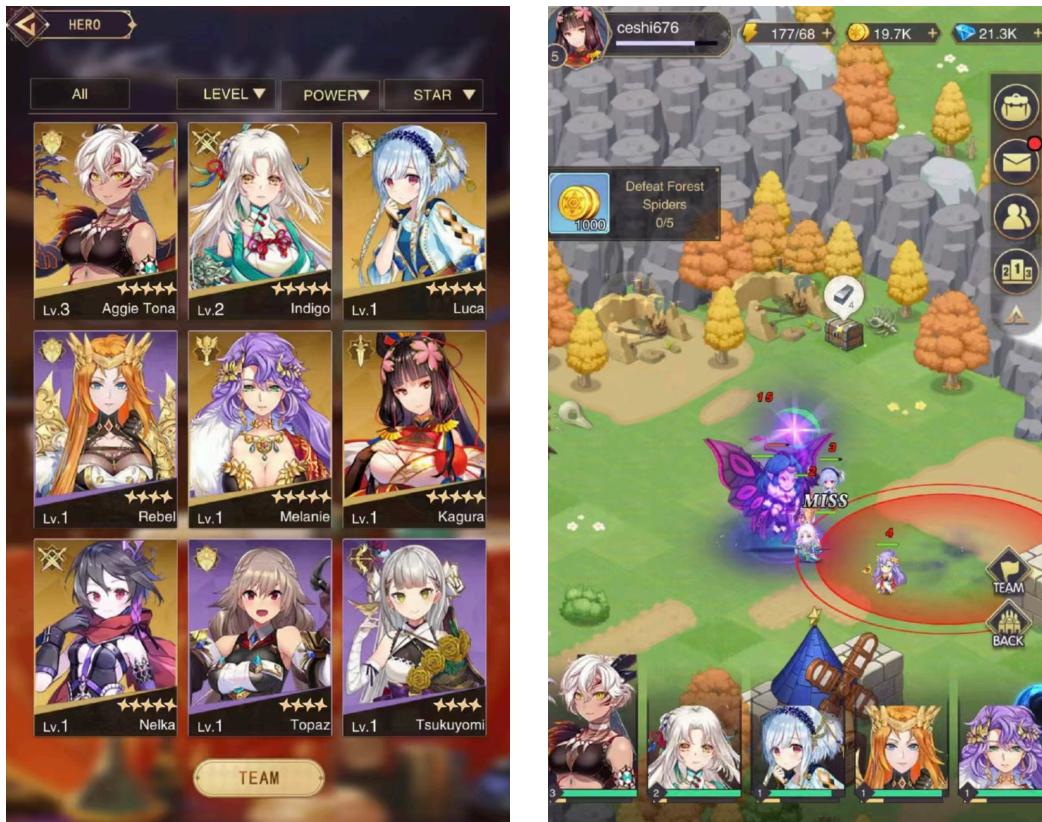
1. Login via Aptos wallet account.



2. Alpha Version Progress: Town, Crafting, Characters, Adventure.



Milestone 1



Milestone 2 Goal:

This version will not sell NFTs. Instead, the game encourages players to use in-game resources to design and create their own "NFTs", which they can then choose to trade or engage with in various other gameplay features.