```
program : sorting(PARAM: cycles, countQuality, countUnQuality)
                                                                                 (15)
                                                                                             TRIGGER (sortSensor == TRUE) {
       [VAR: cycles, countQuality, countUnQuality, info1, info2, mark1, mark2, mark,
(Entry)
                                                                                 (16)
                                                                                                 mark << SCANNER;
       picked]
                                                                                 (17)
                                                                                                  IF (mark == TRUE) {
                                                                                 (18)
                                                                                                      SORTSET << 'Quality';
            TRIGGER (pathSensor == TRUE) {
 (1)
                                                                                                      countQuality := countQuality + 1;
                                                                                 (19)
                cycles := cycles + 1;
  (2)
                IF (cycles % 2 == 1) {
  (3)
                                                                                                  ELSE {
                                                                                 (20)
                     PATHSET << 'path1';</pre>
 (4)
                                                                                 (21)
                                                                                                      SORTSET << 'UnQuality';
                                                                                 (22)
                                                                                                      countUnQuality := countUnQuality + 1;
                ELSIF (cycles % 2 == 0) {
  (5)
                     PATHSET << 'path2';
  (6)
                                                                                 (23)
                                                                                                  picked := TRUE;
            TRIGGER (sensor1 == TRUE) {
 (7)
                                                                                 (24)
                                                                                             TRIGGER (picked == TRUE) {
                info1 << SREAD1;
  (8)
                                                                                 (25)
                                                                                                  IF(countUnQuality / countQuality > 0.01){
  (9)
                mark1 := checkProduct(info1);
                                                                                 (26)
                                                                                                      STOP;
                mark1 >> SWRITE1;
 (10)
                                                                                 (27)
                                                                                                  picked := FALSE;
 (11)
            TRIGGER (sensor2 == TRUE) {
 (12)
                info2 << SREAD2;
 (13)
                mark2 := checkProduct(info2);
                mark2 >> SWRITE2;
 (14)
```