Sprint2 Plan

Product name : Chedu

Team name : Chedu team

Sprint completion date : July 17, 2017

Revision number : 1.0, revision on July 11, 2017

1. High level goals(for this Sprint)

To develop the chatting system for the users; both of distributors and learners.
Also, finish the User stories that does not end on Sprint 1 – Access code

2. Task Listing

Sprint 2 : Live Chat

- (10) As a learner, I want to access on the lecture page when I input my Cruz ID, and code given by professor **with UI using Bootstrap** (Update things on last sprint)
  Task 1. Update HTML, CSS file of main page with use of Bootstrap.
  Task 2. Add document describes this work.
- (10) As a distributor, I want to see the code for lecture when I upload my .ppt file. (From non-completed work of last sprint)
  Task 3. Implement message box by bootstrap (1 hrs)
  Task 4. Add document describes this work. (20 min)
- (5) As a distributor/ learner, I want to see/write comment on current discussion that made on live chat.
  Task 5. Implement chat system(4 hrs)
  Task 6. Test chat system to confirm robustness on synchronization(2 hrs)
  Task 7. Add document describes this work. (30 min)
- (1) As a distributor/ learner, I want to see the <About> page to get information/copyright of Chedu project.
  Task 8. Implement Text label on chat page (30 min)
  Task 9. Add document describes this work. (5 min)

3. Team member role

Team member 1(Tony): Product Owner
Team member 2(Samson): Developer
Team member 3(Moon): Developer
Team member 4(Yijiong): Developer
Team member 5(Eric): Scrum Master

4. Initial task assignment
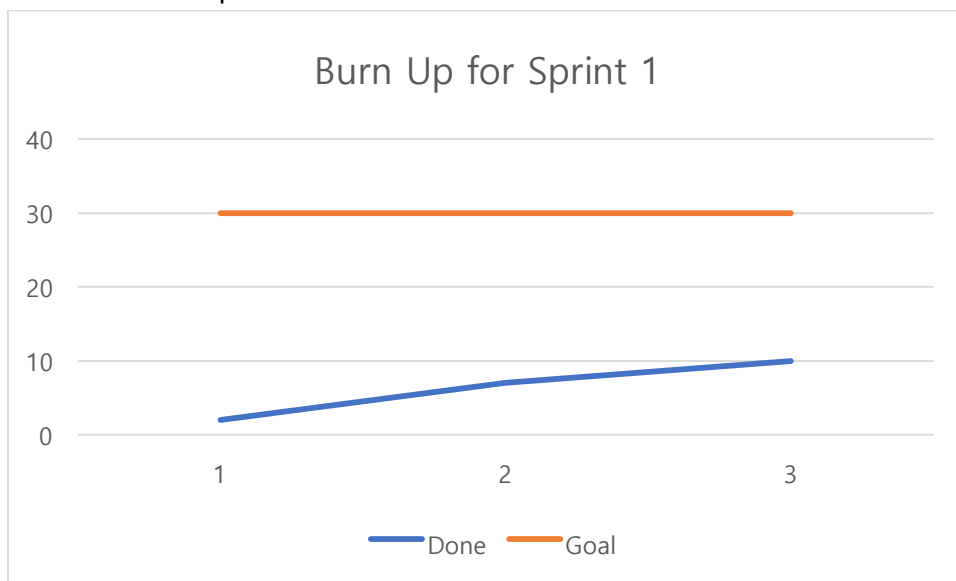Tony (PO): User Story 2, Task 3, Task 4, Task 7
Samson (Developer): User Story 1, Task 1, Task 2
Moon (Developer): User Story 2, 3, Task 5, Task 6
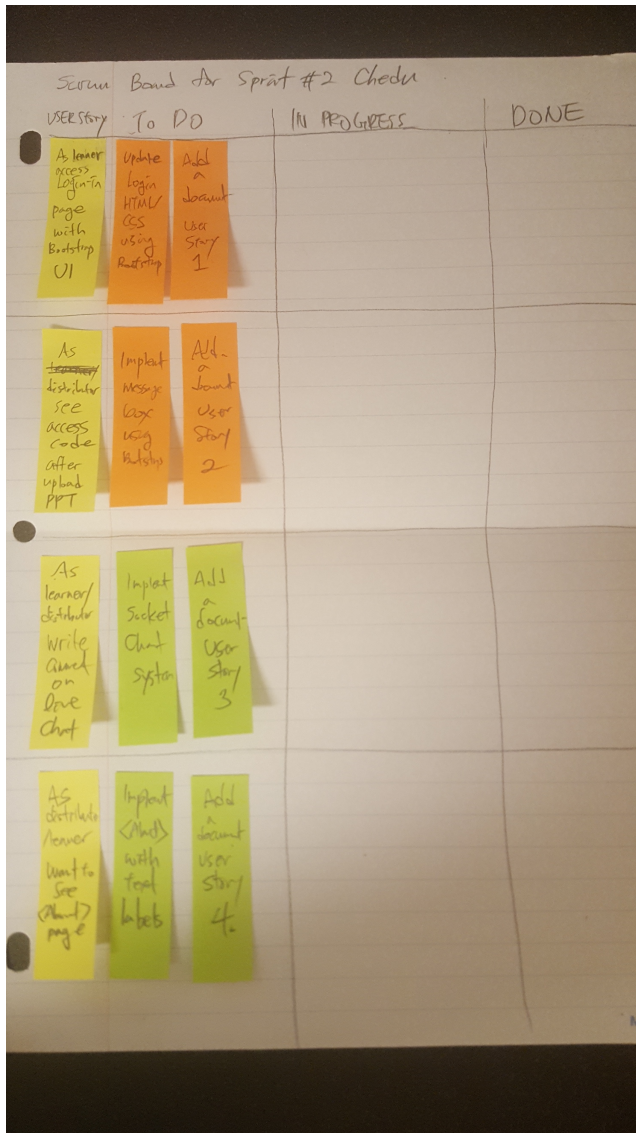Yijiong (Developer): User Story 4 , Task 8, Task 9
Eric (Scrum Master): User Story 1, Task 1, Task 2

5. Initial Burnup Chart

Start from 10/30

6. Initial scrum Board

7. Scrum Times

Monday 1:30PM~2:30PM, Wednesday 1:30 PM~2:30 PM,
Thursday 1PM~ 2PM