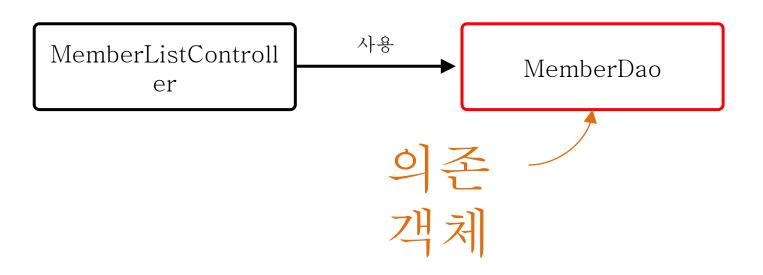
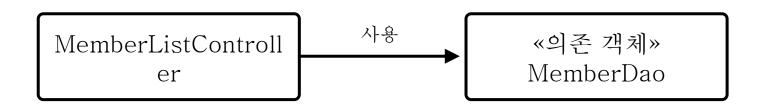
"의존 객체" 특정 작업을 수행할 때 사용하는 객체



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"의존 객체" 특정 작업을 수행할 때 사용하는 객체

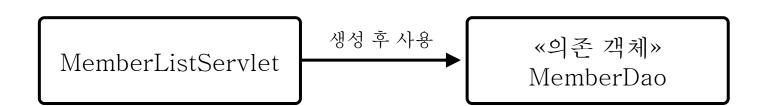


```
public class MemberListController implements Controller {
  public String execute(Map<String, Object> model) throws Exception {
    MemberDao memberDao = (MemberDao)model.get("memberDao");
    model.put("members", memberDao.selectList());
    return "/member/MemberList.jsp";
  }
}
```

의존 객체 관리

1) 사용할 때 마다 의존 객체 생성하기

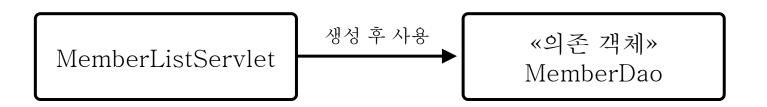
사용할 때 마다 의존 객체 생성하기



사용할 때 마다 의존 객체 생성하기

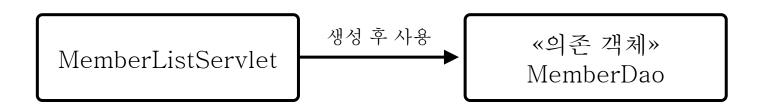
```
public class MemberListServlet extends HttpServlet {
  public void doGet(...) throws ServletException, IOException {
    ...
    MemberDao memberDao = new MemberDao();
    memberDao.setConnection(conn);
    request.setAttribute("members", memberDao.selectList());
```

사용할 때 마다 의존 객체 생성하기



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public class MemberListServlet extends HttpServlet {
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사용할 때 마다 의존 객체 생성하기



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객체 사용

사용할 때 마다 의존 객체 생성하기



문제점

사용할 때 마다 의존 객체 생성하기



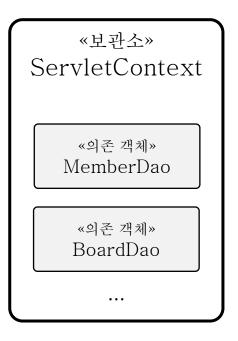
문제점

- 많은 가비지(garbage) 생성
- 실행시간지연

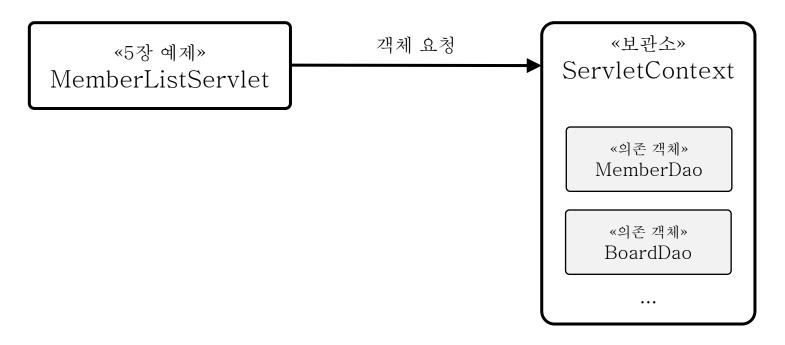
의존 객체 관리

의존 객체를 미리 생성해 두었다가 필요할 때 꺼내 쓰기

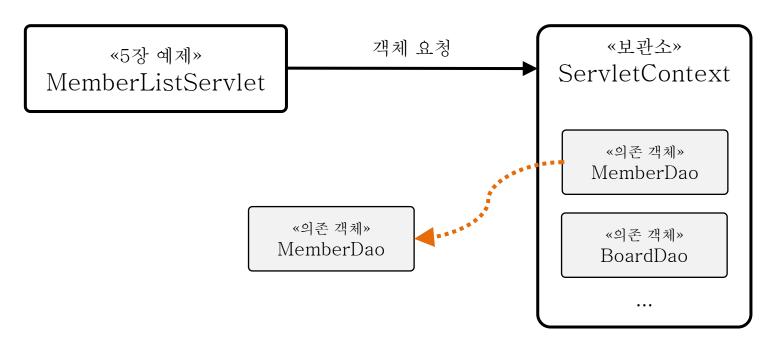
«5장 예제» MemberListServlet



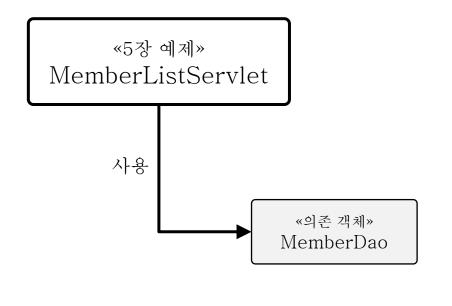
```
public void doGet(...) throws ServletException, IOException {
  try {
    ServletContext sc = this.getServletContext();
    MemberDao memberDao = (MemberDao)sc.getAttribute("memberDao");
```

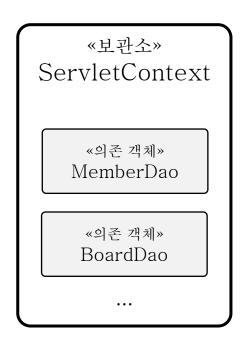


```
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  try {
    ServletContext sc = this.getServletContext();
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```

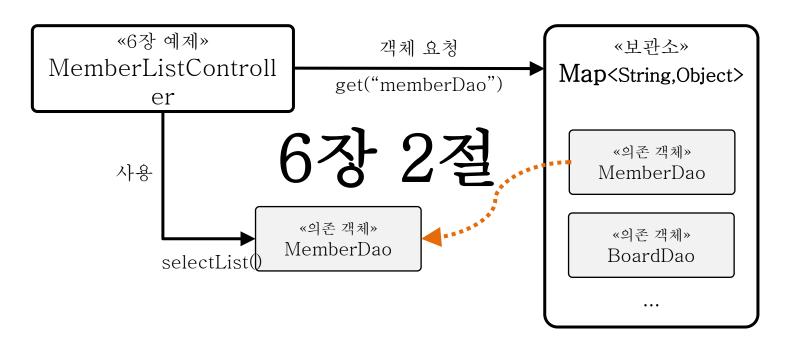


```
public void doGet(...) throws ServletException, IOException {
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    ServletContext sc = this.getServletContext();
    MemberDao memberDao = (MemberDao)sc.getAttribute("memberDao");
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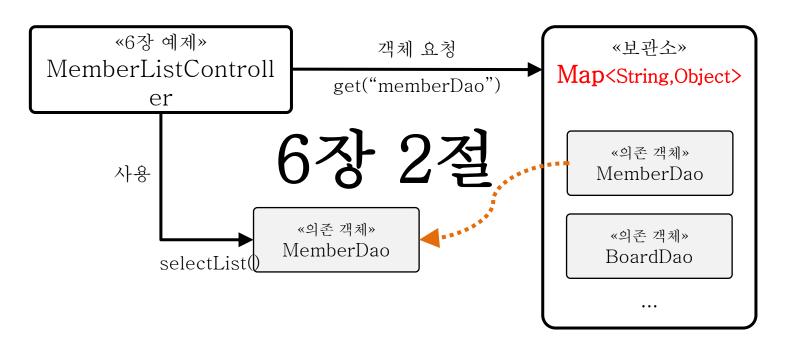




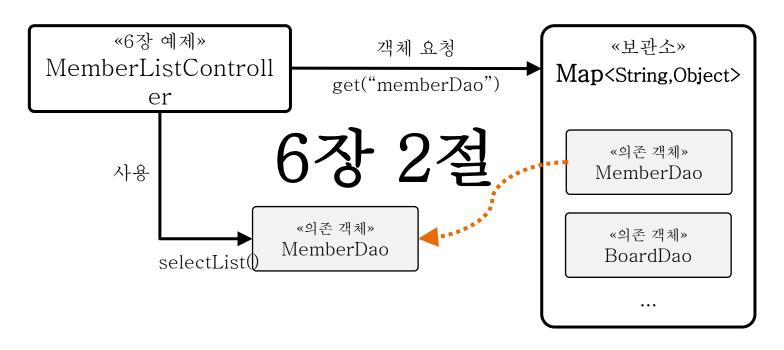
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  try {
    ServletContext sc = this.getServletContext();
    MemberDao memberDao = (MemberDao)sc.getAttribute("memberDao");
    request.setAttribute("members", memberDao.selectList());
```



```
public String execute(Map<String, Object> model) throws Exception {
   MemberDao memberDao = (MemberDao)model.get("memberDao");
   model.put("members", memberDao.selectList());
   return "/member/MemberList.jsp";
}
```



```
public String execute(Map<String, Object> model) throws Exception {
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의존 객체 관리

3) 필요한 의존 객체를 사용 전에 미리 주입해 두기

의존 객체 관리

3) 필요한 의존 객체를 사용 전에 미리 주입해

6장 3절의 핵심 내용

의존 객체 관리

3) 필요한 의존 객체를 사용 전에 미리 주입해 두기

6장 3절의 핵섬 내용 "의존성 주입(Dependency Injection; DI)"

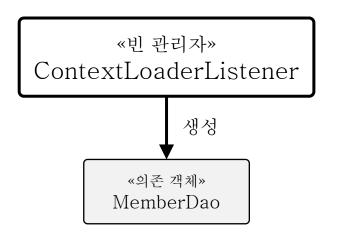
필요한 의존 객체를 사용 전에 미리 주입해 두기

«빈 관리자» ContextLoaderListener «6장 예제» MemberListControll er

«의존 객체» MemberDac

```
public class ContextLoaderListener implements ServletContextListener {
  public void contextInitialized(ServletContextEvent event) {
    ...
    MemberDao memberDao = new MemberDao();
    ...
    sc.setAttribute("/member/list.do",
        new MemberListController().setMemberDao(memberDao));
```

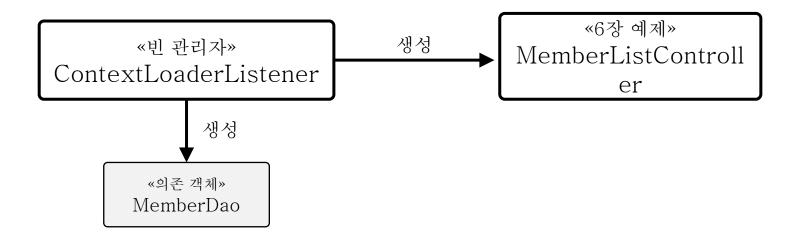
필요한 의존 객체를 사용 전에 미리 주입해 두기



«6장 예제» MemberListControll er

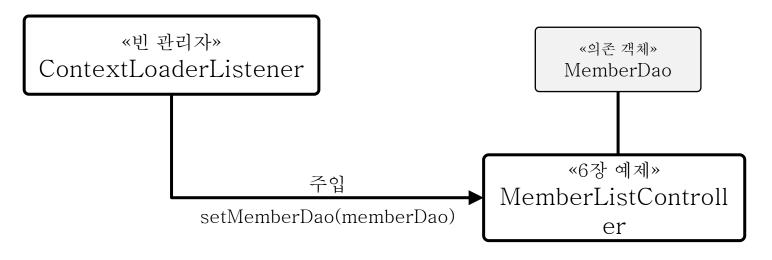
```
public class ContextLoaderListener implements ServletContextListener {
  public void contextInitialized(ServletContextEvent event) {
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    MemberDao memberDao = new MemberDao();
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    sc.setAttribute("/member/list.do",
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```

필요한 의존 객체를 사용 전에 미리 주입해 두기



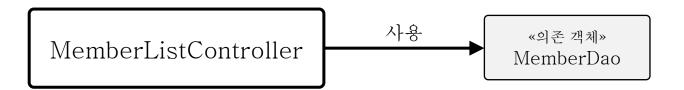
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필요한 의존 객체를 사용 전에 미리 주입해 두기



```
public class ContextLoaderListener implements ServletContextListener {
  public void contextInitialized(ServletContextEvent event) {
    ...
    MemberDao memberDao = new MemberDao();
    ...
    sc.setAttribute("/member/list.do",
        new MemberListController().setMemberDao(memberDao));
```

의존 객체 주입을 위한 코드 준비



```
public class MemberListController implements Controller {
    MemberDao memberDao;

public MemberListController setMemberDao(MemberDao memberDao) {
    this.memberDao = memberDao;
    return this;
}

public String execute(Map<String, Object> model) throws Exception {
    model.put("members", memberDao.selectList());
    return "/member/MemberList.jsp";
}
```

의존 객체 주입을 위한 코드 준비 MemberDao 인스턴스 변수와 셋터 메서드 추가

MemberListController 사용 《의존 객체》 MemberDao

```
public class MemberListController implements Controller {
    MemberDao memberDao;

public MemberListController setMemberDao(MemberDao memberDao) {
    this.memberDao = memberDao;
    return this;
}

public String execute(Map<String, Object> model) throws Exception {
    model.put("members", memberDao.selectList());
    return "/member/MemberList.jsp";
}
```

의존 객체와 느슨한 연대

인터페이스를 이용하여 대체가 쉽게 하자!

기존 방식: MemberDao가 클래스이다.

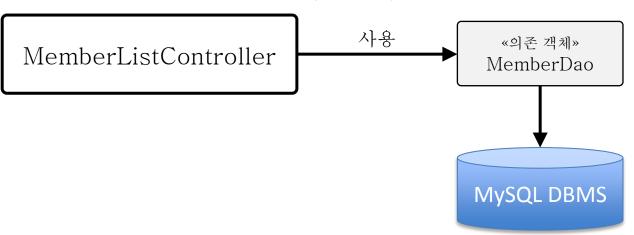
```
MemberListController 사용 《의존객체》
MemberDao
```

```
public class MemberDao {
  DataSource ds;

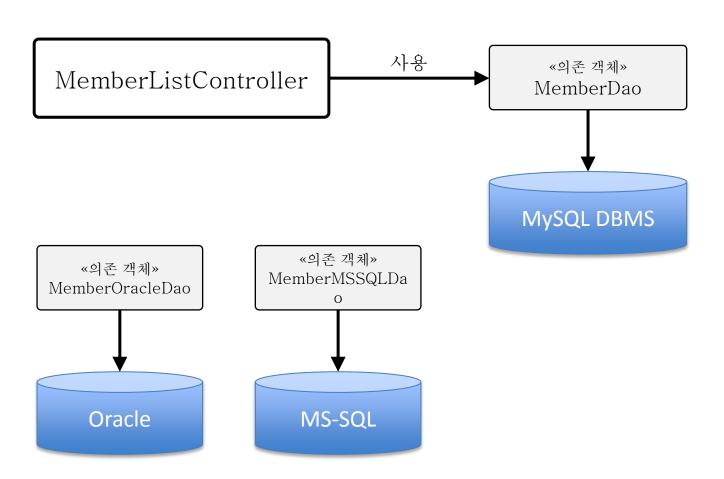
public void setDataSource(DataSource ds) {
  this.ds = ds;
}

public List<Member> selectList() throws Exception { ... }
...
}
```

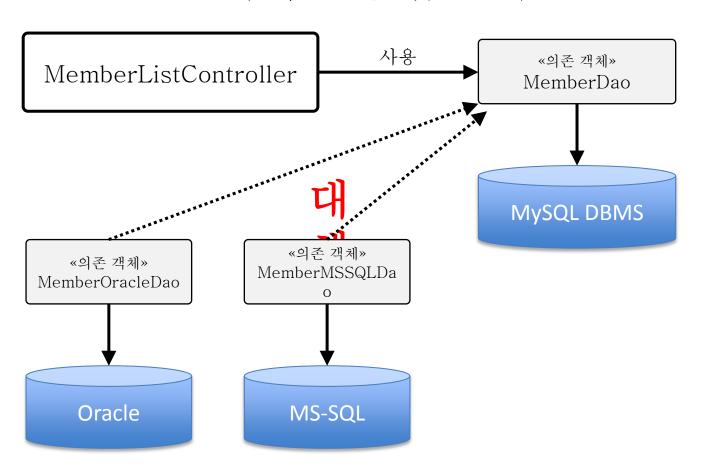
SQL문이 MySQL DBMS에 맞춰져 있다.



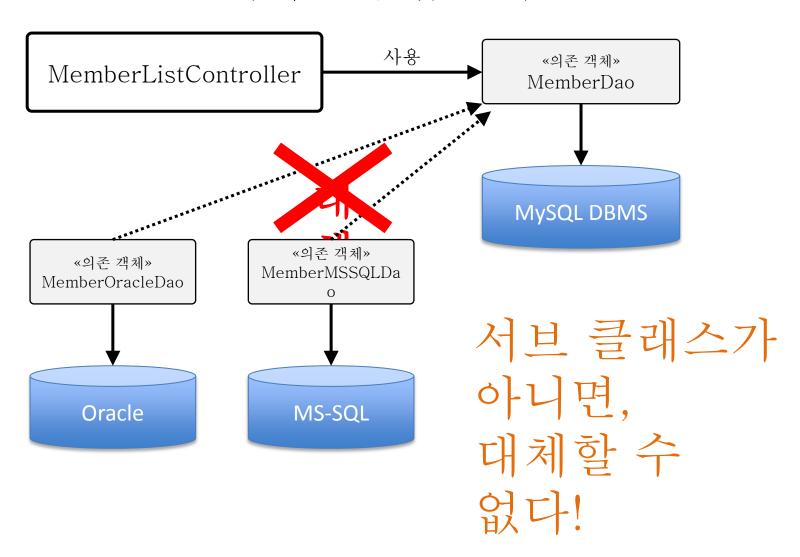
DBMS 마다 DAO를 따로 만든다면,



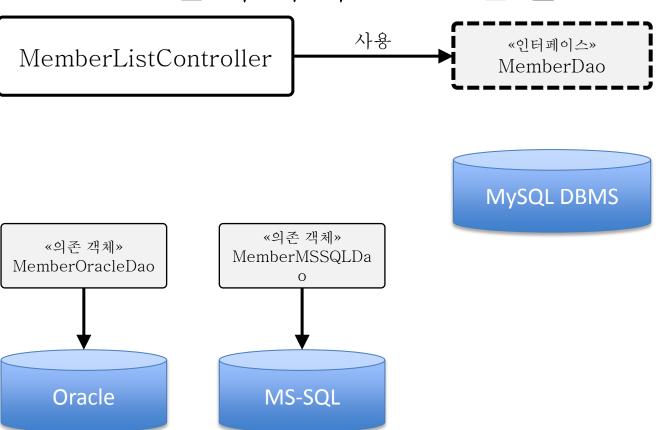
MemberDao 자리를 다른 DAO 클래스로 대체할 수 있는가?



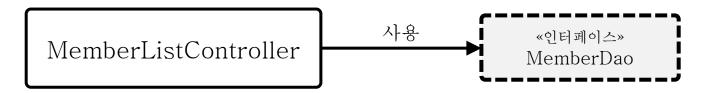
MemberDao 자리를 다른 DAO 클래스로 대체할 수 있는가?

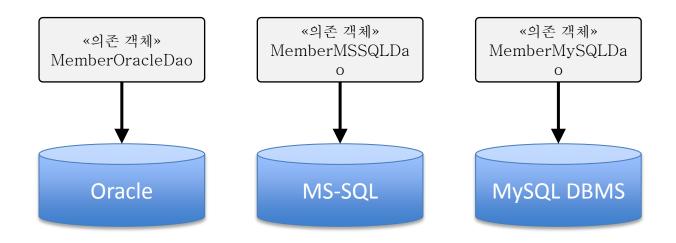


해결책? MemberDao를 인터페이스로 선언



기존의 MemberDao는 MySQL 전용 DAO로 만든다.





모든 DAO 클래스는 MemberDao 인터페이스를구현한다.

