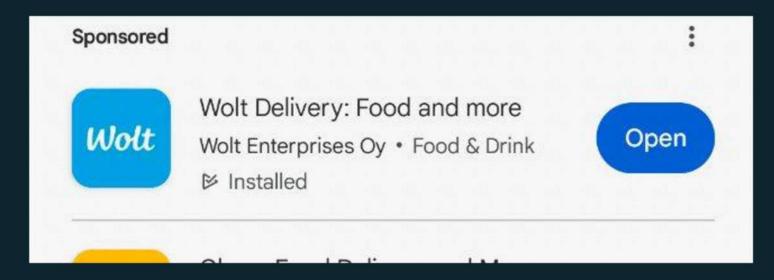


### Phase 1: Environment Setup

```
openjdk version "23.0.2" 2025-01-21
       ajzankulkibaeva@MacBook-Air-Ajzan ~ % brew install android-platform-tools
01
          Android Debug Bridge version 1.0.41
          Version 36.0.0-13206524
02
          Installed as /opt/homebrew/bin/adb
         rc Running on Darwin 23.6.0 (arm64)
          ajzankulkibaeva@MacBook-Air-Ajzan ~ %
        //opt/homebrew/Cellar/apktool/2.11.1: 5 files, 23.5MB
03
        APKTool Installed
           ==> Pouring jadx--1.5.1.all.bottle.tar.gz
04
              /opt/homebrew/Cellar/jadx/1.5.1: 12 files, 121.2MB
           ==> Running `brew cleanup jadx`...
           Disable this behaviour by setting HOMEBREW_NO_INSTALL_CLEANUP.
         rd Hide these hints with HOMEBREW_NO_ENV_HINTS (see `man brew`).
```

# Phase 2: Application Selection



Wolt

Next, I selected the Wolt application (a food delivery service) because it clearly relies on network API communication.

I launched the AVD emulator, opened Google Play Store, signed in, installed Wolt, and confirmed the app was functioning properly

### Phase 3: APK Extraction

adb devices

List of devices attached emulator-5554 device

2. Identify the package name of your installed application:

adb shell pm list packages | grep <keyword>

adb shell pm list packages | grep wolt package:com.wolt.android

3. Locate the APK path on the device:

adb shell pm path <package.name>

.adb shell pm path com.wolt.android

package:/data/app/~~0\_Oft10KOzysVmnAQbIUlw==/com.wolt.android-rXJxXkLQWZDece2CZTWxJA==/base.apk package:/data/app/~~0\_Oft10KOzysVmnAQbIUlw==/com.wolt.android-rXJxXkLQWZDece2CZTWxJA==/split\_config.arm64\_v8a.apk package:/data/app/~~0\_Oft10KOzysVmnAQbIUlw==/com.wolt.android-rXJxXkLQWZDece2CZTWxJA==/split\_config.en.apk package:/data/app/~~0\_Oft10KOzysVmnAQbIUlw==/com.wolt.android-rXJxXkLQWZDece2CZTWxJA==/split\_config.xxhdpi.apk

4. Pull the APK from the device to your computer:

adb pull /data/app/~~0\_Oft10KOzysVmnAQbIUlw==/com.wolt.android-rXJxXkLQWZDece2CZTWxJA==/base.apk ./extracted\_wolt\_base.apk

adb pull <path/to/base.apk> ./extracted app.apk

/data/app/~~0\_Oft10KOzysVmnAQbIUIw==/com.wol...ipped. 65.0 MB/s (136851690 bytes in 2.007s)

#### adb devices

To check if your Android emulator or physical device is connected and recognized by ADB. This is a basic check to ensure that the device is ready for communication.

#### adb shell pm list packages | grep <keyword>

To find the package name of the installed application by filtering with a keyword.

#### adb shell pm path <package.name>

To locate the exact path to the APK file of the application on the device.

#### adb pull <path/to/base.apk> ./extracted\_app.apk

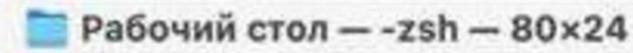
To pull (download) the APK file from the device to your local computer for analysis.

### Phase 4: Decompiling the Application

```
Терминал
             Shell Правка
                                            Справка
           ajzankulkibaeva — java -Xms256M -XX:MaxRAMPercentage=70.0 -Djdk.util.zip.disa
I: Using Apktool 2.11.1 on extracted_wolt_base.apk with 8 threads
I: Baksmaling classes.dex...
I: Baksmaling classes10.dex...
I: Baksmaling classes11.dex...
I: Baksmaling classes12.dex...
I: Baksmaling classes2.dex...
I: Baksmaling classes3.dex...
I: Baksmaling classes4.dex...
I: Loading resource table...
I: Decoding file-resources...
I: Loading resource table from file: /Users/ajzankulkibaeva/Library/apktool/framework/1
I: Baksmaling classes5.dex...
I: Decoding values */* XMLs...
I: Baksmaling classes6.dex...
I: Decoding AndroidManifest.xml with resources...
I: Regular manifest package...
I: Baksmaling classes7.dex...
I: Baksmaling classes8.dex...
I: Baksmaling classes9.dex...
I: Copying original files...
I: Copying assets...
I: Copying unknown files...
ajzankulkibaeva@MacBook-Air-Ajzan ~ % jadx -d jadx_output extracted_wolt_base.apk
```

### Phase 4.5: SSL Certificate Pinning Bypass

zsh: no such file or directory: /Users/ajzankulkibaeva/Desktop/ssl-bypass.js ajzankulkibaeva@MacBook-Air-Ajzan ~ % adb shell chmod 777 /data/local/tmp/fridaserver-16.7.14-android-arm64



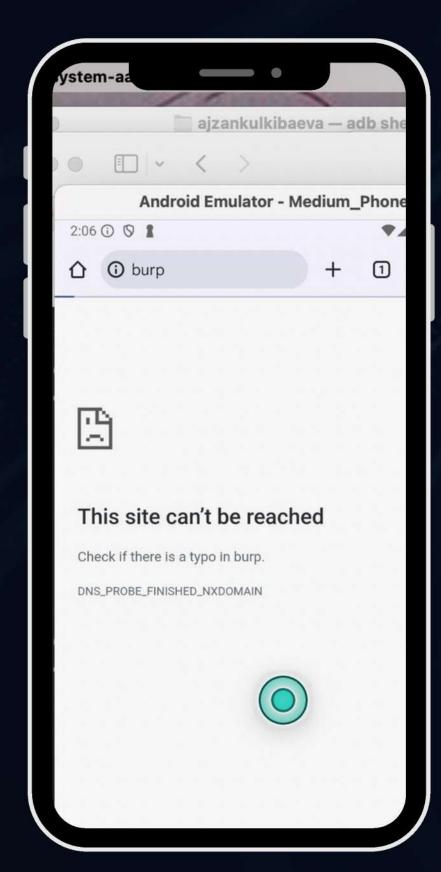
: Mon May 12 18:28:43 on ttys000 baeva@MacBook-Air-Ajzan ~ % adb root /data/local/tmp/frida-server-arm64 &

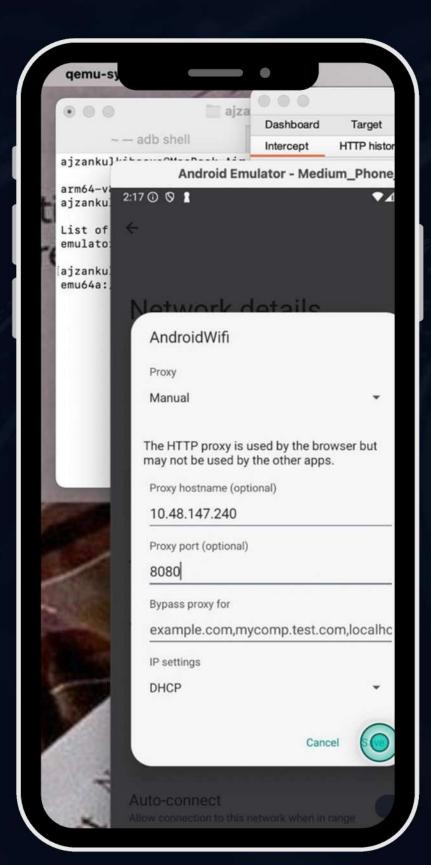
/Users/ajzankulkibaeva/Downloads/caace...ipped. 1.6 MB/s (1326 bytes in 0.001s)
ajzankulkibaeva@MacBook-Air-Ajzan Desktop % frida -U -f com.wolt.android -l /Us
rs/ajzankulkibaeva/Desktop/fridascript.js



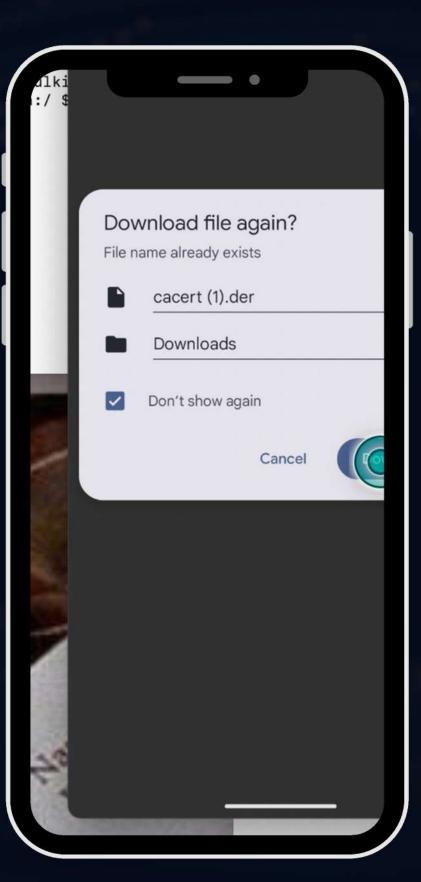


# Phase 5: Burp Suite Configuration









### Phase 6: Intercepting API Requests

REQUESTMETHOD: GET ENDPOINT: /VI/PAGES/RESTAURANTS QUERY PARAMETERS:

LAT=43.245132 LON=76.954158

### PURPOSE

 FETCH A LIST OF RESTAURANTS NEAR THE PROVIDED COORDINATES.

### Phase 7: API Documentation

#### The

https://authentication.wolt.com/v1/wauth2/access\_token endpoint is used in the OAuth 2.0 authentication flow to obtain access and refresh tokens.

#### **Method: POST**

Purpose: Exchange an authorization code for an access token (for API requests) and a refresh token (to renew the access token).

Parameters: grant\_type (authorization\_code), code (authorization code), redirect\_uri (same as used during authorization).

Response: Access token, refresh token, and expiration time.

# Phase 8: Demo Application Development

