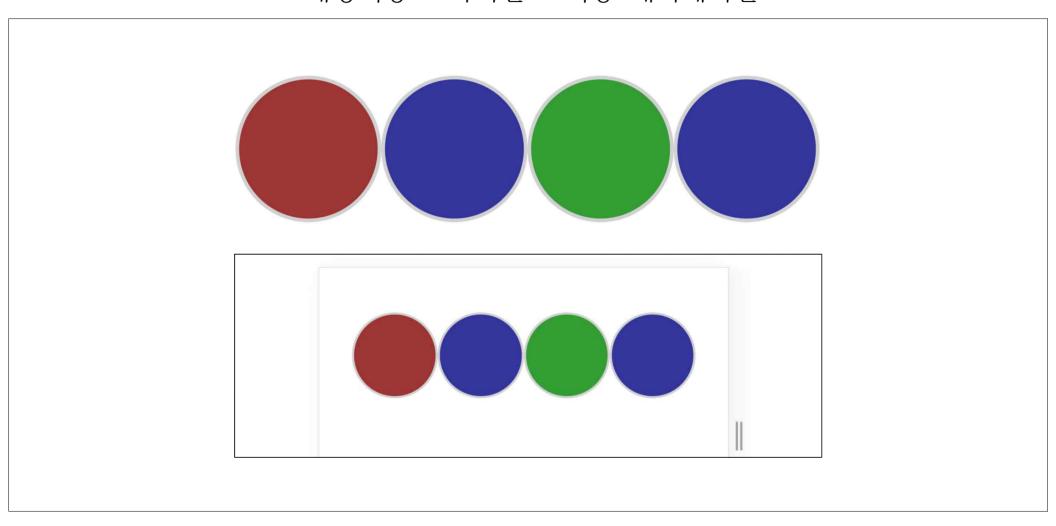
반응형 SVG

- 배경색상 그라디언트 적용 애니메이션 -



```
HTML5코딩
```

```
<section id='section1'>
<div>
<
<div>
       <gvg>
              <symbol>
                     <!-- 채우기 그라디언드 애니메이션
                     <defs>
                            linearGradient id='gradient1' gradientTransform='rotate(0)'>
                                    <stop offset='0%' stop-color='#933'>
                                           <animate begin='0s' dur='1s' attributeName='offset' fill='freeze' from='0' to='1'>
                                    </stop>
                                    <stop offset='100%' stop-color='#fff'>
                                           <animate begin='0s' dur='1s' attributeName='offset' fill='freeze' from='0' to='1'>
                                    </stop>
                            linearGradient id='gradient2' gradientTransform='rotate(90)'>
                                    </stop>
                                    <stop offset='100%' stop-color='#fff'>
                                           <animate begin='0s' dur='1s' attributeName='offset' fill='freeze' from='0' to='1'>
                                    </stop>
                            </liearGradient>
                            linearGradient id='gradient3' gradientTransform='rotate(0)'>
                                    <stop offset='0%' stop-color='#fff'>
                                           <animate begin='0s' dur='1s' attributeName='offset' fill='freeze' from='1' to='0'>
                                    <stop offset='100%' stop-color='#393'>
                                           <animate begin='0s' dur='1s' attributeName='offset' fill='freeze' from='1' to='0'>
                                    </stop>
                            linearGradient id='gradient4' gradientTransform='rotate(90)'>
                                    <stop offset='0%' stop-color='#fff'>
                                           <animate begin='0s' dur='1s' attributeName='offset' fill='freeze' from='1' to='0'>
                                    </stop>
```

```
</stop>
                    </defs>
                    <circle id='circle1'>
                    <circle id='circle2'>
                   <circle id='circle3'>
<circle id='circle4'>
             </symbol>
             <use xlink:href='#circle1'>
      </svg>
</div>
<
<div>
       <gvg>
             <use xlink:href='#circle2'>
      </svg>
</div>
<</li>
<div>
      <svg>
             <use xlink:href='#circle3'>
      </svg>
</div>

i>
<div>
      <gvg>
             <use xlink:href='#circle4'>
      </svg>
</div>
</div>
</section>
<script src='./js/svgResponse.js'></script>
```



```
@charset "utf-8";

#section1 { padding:100px 0; }
#section1 div { width:100%; text-align:center; }
#section1 div ul { display:inline-block; }
#section1 div ul li { float:left; width:400px; height:400px; }
#section1 div ul li div { width:100%; height:100%; }
#section1 div ul li div svg { width:100%; height:100%; }
#section1 div ul li div svg circle { r:195px; cx:50%; cy:50%; stroke-width:10px; }
#section1 div ul li div svg circle#circle1 { fill:url(#gradient1); stroke:#ccc; }
#section1 div ul li div svg circle#circle2 { fill:url(#gradient2); stroke:#ccc; }
#section1 div ul li div svg circle#circle4 { fill:url(#gradient4); stroke:#ccc; }
#section1 div ul li div svg circle#circle4 { fill:url(#gradient4); stroke:#ccc; }
```

JAVASCRKPT & JQUERY코딩

```
(function($, window, document, undefined){
       //0. 창너비구하기 winW = $(window).innerWidth();
       //1. 400픽셀의 전체너비에서 비율계산(boxRate) = 비율구하기
       //1-2 10px의 테두리두께비율계산(strokeRate) = 비율구하기 = 10/400 //0.025
       //1-3 stroke-width:테두리비율*박스너비
       //2. #section1 ul li : 너비(boxW) = 창너비*비율
       //3. #section1 ul li : css({width:너비(boxW), height:너비(boxW)})
       //4. 반응형 함수제작
//5. 반응형 적용 : window .resize() 이벤트에 적용
       //6. 스타일의 속성(Attribute)중 cx:50%, cy:50% 설정변경 백분율로 반드시
       var winW
                     = $(window).innerWidth();
       var boxRate = 400/1903; //제작당시 최적화 너비의 고정값으로 비율계산 0.21019443(약 21.02%) var strokeRate = 10/400; //제작당시 최적화 너비의 고정값으로 비율계산 0.025(약 2.5%)
       var boxWidth = winW * boxRate;
       var strokeWidth = boxWidth*strokeRate;
               $('#section1 div ul li').css({ width:boxWidth, height:boxWidth });
               $('circle').css({ r:((boxWidth*0.5)-(strokeWidth*0.5)), cx:(boxWidth*0.5), cy:(boxWidth*0.5), strokeWidth:(strokeWidth) });
               function svgResizeFn(){
                       winW
                                = $(window).innerWidth();
                       boxRate = 400/1903; //제작당시 최적화 너비의 고정값으로 비율계산 0.21019443
                       strokeRate = 10/400;
                       boxWidth = winW * boxRate;
                       strokeWidth = boxWidth*strokeRate;
                       $('#section1 div ul li').css({ width:boxWidth, height:boxWidth });
                       $('circle').css({ r:((boxWidth*0.5)-(strokeWidth*0.5)), cx:(boxWidth*0.5), cy:(boxWidth*0.5), strokeWidth:(strokeWidth) });
```

```
svgResizeFn();
setTimeout(svgResizeFn,100);
               });
})(jQuery, window, document);
//svgResponse.js
```