Yuliya Olshevskaya

Java Developer

♥ Wrocław, Lower Silesia, Poland 🙍 olszewskajulia31@gmail.com 🕲 +48 792325067 🛅 in/yolshevskaya 📵 github.com/moonkekss

SUMMARY

Dedicated Java Developer with a strong foundation in computer science and practical experience in building robust Java applications. Proficient in Java, Object-Oriented Programming (OOP), and web development. Experienced in working with the Spring and Spring Boot frameworks, as well as testing applications using JUnit and Mockito. Seeking opportunities to leverage my skills and passion for software development in a dynamic and innovative environment, where I can contribute to the team's success and enhance my programming skills.

TECHNICAL SKILLS

- Programming Languages: Java, JavaScript, SQL, Python
- Frameworks and Libraries: Spring, Spring Boot, JUnit, Mockito
- Web Technologies: HTML, CSS, JavaScript, RESTful APIs
- Build Tools: Maven
- · Version Control: Git
- Containerization: Docker
- Cloud Platforms: AWS
- Operating Systems: Linux, Windows
- Development Methodologies: Agile (Scrum, Kanban)

LANGUAGES

- English: Fluent, with strong verbal and written communication skills suitable for an international environment.
- Polish: Good knowledge, allowing for free communication and understanding of complex texts.
- Russian: Native speaker with an excellent grasp of the language and cultural nuances.

EDUCATION

Bachelor of Engineering in Control engineering and Robotics: Information technologies in control systems.

Wrocław University of Science and Technology, Wrocław, Poland

October 2019 - February 2023

- Engineering Thesis: "A System for Creating Verbal Descriptions of Room Interiors Based on Video Streams"
- Developed a mobile application using Java aimed at processing video streams to generate descriptive narratives of room interiors.
- Implemented an AI model in Python to accurately detect and identify various pieces of furniture within a room, enhancing the app's
 functionality and user experience.

EXPERIENCE

Programming Teacher

ProgKids Inc, Remote

June 2023 - Present

- Conducted live online classes for children aged 6-16, utilizing interactive Java and Python projects to enhance learning.
- Developed 20+ interactive lesson plans and exercises in Java and Python, leading to a 15% increase in student engagement.
- Fostered a positive learning environment through active participation and feedback, increasing student participation by 30%.
- Collaborated with 5 instructors and curriculum developers using Agile methodologies, improving course content by 25%.
- Utilized Google Meet and Zoom for lesson delivery and tools like Google Classroom to track progress, achieving a 90% satisfaction rate.
- Implemented personalized feedback and interactive teaching methods, resulting in a 95% satisfaction rate and 90% retention rate.

Student Intern

Avantage Pro, Almaty, Kazakhstan

June 2022 - September 2022

- · Refactored Java code to optimize web application performance, reducing load times by 20% through efficient code structuring.
- Participated in weekly code reviews, contributing to a 15% reduction in code defects.
- Developed and tested 5+ features and modules using JUnit and Mockito, ensuring 100% functionality and performance.
- Collaborated using Agile methodologies and Git to troubleshoot and debug, reducing bug resolution time by 30%.
- Engaged in Agile methodologies, leading daily stand-up meetings and contributing to successful sprint planning.
- Managed code changes and facilitated team collaboration using Git, achieving zero merge conflicts.