Lab 7: Inheritance, Linked Lists

lab07.zip (lab07.zip)

Due by 11:59pm on Wednesday, October 23.

Starter Files

Download lab07.zip (lab07.zip).

Required Questions

Getting Started Videos

Inheritance

Consult the drop-down if you need a refresher on Inheritance. It's okay to skip directly to the

questions and refer back here should you get stuck.

Inheritance

https://cs61a.org/lab/lab07/ 1/11

Q1: WWPD: Inheritance ABCs

Important: For all WWPD questions, type Function if you believe the answer is <function...>, Error if it errors, and Nothing if nothing is displayed.

Use Ok to test your knowledge with the following "What Would Python Display?" questions:

```
python3 ok -q inheritance-abc -u
```



```
>>> class A:
    x, y = 0, 0
     def __init__(self):
            return
>>> class B(A):
      def __init__(self):
            return
>>> class C(A):
      def __init__(self):
. . .
            return
>>> print(A.x, B.x, C.x)
>>> B.x = 2
>>> print(A.x, B.x, C.x)
>>> A.x += 1
>>> print(A.x, B.x, C.x)
>>> obj = C()
>>> obj.y = 1
>>> C.y == obj.y
>>> A.y = obj.y
>>> print(A.y, B.y, C.y, obj.y)
```

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Class Practice

Let's improve the Account class from lecture, which models a bank account that can process deposits and withdrawals.

```
class Account:
    """An account has a balance and a holder.
   >>> a = Account('John')
   >>> a.deposit(10)
   10
   >>> a.balance
   10
   >>> a.interest
   0.02
   >>> a.time_to_retire(10.25) # 10 -> 10.2 -> 10.404
   >>> a.balance
                                 # Calling time_to_retire method should not change the bal
   >>> a.time_to_retire(11)  # 10 -> 10.2 -> ... -> 11.040808032
   >>> a.time_to_retire(100)
    117
    11 11 11
   max_withdrawal = 10
    interest = 0.02
    def __init__(self, account_holder):
        self.balance = 0
        self.holder = account_holder
    def deposit(self, amount):
        self.balance = self.balance + amount
        return self.balance
    def withdraw(self, amount):
        if amount > self.balance:
            return "Insufficient funds"
        if amount > self.max_withdrawal:
            return "Can't withdraw that amount"
        self.balance = self.balance - amount
        return self.balance
```

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Q2: Retirement

Add a time_to_retire method to the Account class. This method takes in an amount and returns the number of years until the current balance grows to at least amount, assuming that the bank adds the interest (calculated as the current balance multiplied by the interest rate) to the balance at the end of each year. Make sure you're not modifying the account's balance!

Important: Calling the time_to_retire method should not change the account balance.

```
def time_to_retire(self, amount):
    """Return the number of years until balance would grow to amount."""
    assert self.balance > 0 and amount > 0 and self.interest > 0
    "*** YOUR CODE HERE ***"
```

Use Ok to test your code:

```
python3 ok -q Account
```



Q3: FreeChecking

Implement the FreeChecking class, which is like the Account class except that it charges a withdraw fee withdraw_fee after withdrawing free_withdrawals number of times. If a withdrawal is unsuccessful, no withdrawal fee will be charged, but it still counts towards the number of free withdrawals remaining.

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```
class FreeChecking(Account):
    """A bank account that charges for withdrawals, but the first two are free!
   >>> ch = FreeChecking('Jack')
   >>> ch.balance = 20
   >>> ch.withdraw(100) # First one's free. Still counts as a free withdrawal even thous
   'Insufficient funds'
   >>> ch.withdraw(3)
                         # Second withdrawal is also free
    17
   >>> ch.balance
    17
   >>> ch.withdraw(3)
                         # Now there is a fee because free_withdrawals is only 2
    13
   >>> ch.withdraw(3)
   >>> ch2 = FreeChecking('John')
   >>> ch2.balance = 10
   >>> ch2.withdraw(3) # No fee
   >>> ch.withdraw(3) # ch still charges a fee
   >>> ch.withdraw(5) # Not enough to cover fee + withdraw
    'Insufficient funds'
   withdraw_fee = 1
   free_withdrawals = 2
    "*** YOUR CODE HERE ***"
```

Use Ok to test your code:

```
python3 ok -q FreeChecking
```

Linked Lists

Consult the drop-down if you need a refresher on Linked Lists. It's okay to skip directly to the questions and refer back here should you get stuck.

Linked Lists

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Q4: WWPD: Linked Lists

Read over the Link class. Make sure you understand the doctests.

Use Ok to test your knowledge with the following "What Would Python Display?" questions:

```
python3 ok -q link -u
```

Enter Function if you believe the answer is <function ...>, Error if it errors, and Nothing if nothing is displayed.

If you get stuck, try drawing out the box-and-pointer diagram for the linked list on a piece of paper or loading the Link class into the interpreter with python3 -i lab08.py.

```
>>> link = Link(1000)
>>> link.first
-----
>>> link.rest is Link.empty
-----
>>> link = Link(1000, 2000)
------
>>> link = Link(1000, Link())
```

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```
>>> link = Link(1, Link(2, Link(3)))
>>> link.first
>>> link.rest.first
>>> link.rest.rest.rest is Link.empty
>>> link.first = 9001
>>> link.first
>>> link.rest = link.rest.rest
>>> link.rest.first
>>> link = Link(1)
>>> link.rest = link
>>> link.rest.rest is Link.empty
>>> link.rest.rest.rest.rest.first
>>> link = Link(2, Link(3, Link(4)))
>>> link2 = Link(1, link)
>>> link2.first
>>> link2.rest.first
>>> link = Link(5, Link(6, Link(7)))
>>> link
                         # Look at the __repr__ method of Link
```

```
>>> link = Link(5, Link(6, Link(7)))
>>> link  # Look at the __repr__ method of Link
-----
>>> print(link)  # Look at the __str__ method of Link
------
```

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Q5: Without One

Implement without, which takes a linked list s and a non-negative integer i. It returns a new linked list with all of the elements of s except the one at index i. (Assume s.first is the element at index 0.) The original linked list s should not be changed.

Hint: Using recursive approach might be easier than the iterative approach.

```
def without(s, i):
    """Return a new linked list like s but without the element at index i.

>>> s = Link(3, Link(5, Link(7, Link(9))))
>>> without(s, 0)
Link(5, Link(7, Link(9)))
>>> without(s, 2)
Link(3, Link(5, Link(9)))
>>> without(s, 4)  # There is no index 4, so all of s is retained.
Link(3, Link(5, Link(7, Link(9))))
>>> without(s, 4) is not s # Make sure a copy is created
True
    """
    "*** YOUR CODE HERE ***"
```

Use Ok to test your code:

```
python3 ok -q without
```

Q6: Duplicate Link

Write a function duplicate_link that takes in a linked list s and a value val. It **mutates** s so that each element equal to val is followed by an additional val (a duplicate copy). It returns None. Be careful not to get into an infinite loop where you keep duplicating the new copies!

Note: In order to insert a link into a linked list, reassign the rest attribute of the Link instances that have val as their first. Try drawing out a doctest to visualize!

https://cs61a.org/lab/lab07/

```
def duplicate_link(s, val):
    """Mutates s so that each element equal to val is followed by another val.

>>> x = Link(5, Link(4, Link(5)))
>>> duplicate_link(x, 5)
>>> x
    Link(5, Link(5, Link(4, Link(5, Link(5)))))
>>> y = Link(2, Link(4, Link(6, Link(8))))
>>> duplicate_link(y, 10)
>>> y
    Link(2, Link(4, Link(6, Link(8))))
>>> z = Link(1, Link(2, (Link(2, Link(3)))))
>>> duplicate_link(z, 2) # ensures that back to back links with val are both duplicate
>>> z
    Link(1, Link(2, Link(2, Link(2, Link(2, Link(3)))))
"""
    "*** YOUR CODE HERE ***"
```

Use Ok to test your code:

```
python3 ok -q duplicate_link
```

Check Your Score Locally

You can locally check your score on each question of this assignment by running

```
python3 ok --score
```

This does NOT submit the assignment! When you are satisfied with your score, submit the assignment to Gradescope to receive credit for it.

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Submit Assignment

If you are in a regular section of CS 61A, fill out this <u>lab attendance and feedback form</u> (https://forms.gle/dHxj8gttNWRY6Ptm9). (If you are in the mega section, you don't need to fill out the form.)

Then, submit this assignment by uploading any files you've edited **to the appropriate Gradescope assignment.** Lab 00 (../lab00/#submit-with-gradescope) has detailed instructions.

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