# 大数据计算及应用(十一)

## Recommendation Systems (3)

Slides adapted from http://www.mmds.org

## Agenda

# High dim. data

Locality sensitive hashing

Clustering

Dimensiona lity reduction

# Graph data

PageRank, SimRank

Community Detection

Spam Detection

# Infinite data

Filtering data streams

Web advertising

Queries on streams

# Machine learning

SVM

Decision Trees

Perceptron, kNN

#### **Apps**

Recommen der systems

Association Rules

Duplicate document detection

# Sample Applications

#### amazon.com<sup>®</sup>















Top Stories

realtime



Commentary: Right to work will bring jobs home 🔝

bumpy journey to make Michigan a right to work state. If they succeed, they will vault Michigan to the top tier of states competing for new business and

Gov. Rick Snyder and legislative leaders embarked last week on the

Opinion: Worker Liberation in Michigan Wall Street Journal

In Depth: Michigan's Right to Work Law Washington Times

Related Rick Snyder » Trade union » United Auto Workers »

The Detroit News - 54 minutes ago 🗼 🥦 🧾

#### Top Stories

Miami Heat International Lease Finance Corporation HSBC Mali X-37B Google Maps Tom Brady Golden State Warriors Zack Greinke Prostate cancer

Tokyo, Japan

World

U.S. Business

Technology

Entertainment

Sports Science Health

#### The fiscal cliff's whale of a tale Albany Times Union - 58 minutes ago

A "grand bargain" to avert the fiscal cliff and defuse our growing debt bomb must include tax increases and spending cuts.



#### Navy identifies SEAL killed in hostage rescue in Afghanistan

Reuters - 40 minutes ago

Tue Dec 11, 2012 1:23am EST, (Reuters) - A U.S, Navy SEAL was killed in Sunday's rescue mission in Afghanistan that freed an American doctor kidnapped by the Taliban, the Defense Department said on Monday.



#### Personalize Google News

#### Recent

Nikkei eases, investors cautious after recent sharp rally

Reuters - 13 minutes ago

Mexican president confident of key reforms in 2013

Reuters - 36 minutes ago

AP Exclusive: ACLU seeks OAS probe of Padilla case

Houston Chronicle - 57 minutes ago

Tokyo, Japan » - Change location



# Sample Applications







thesoozbutton is listening to Geographer (indie pop, electronic, indie) Scrobbling from Spotify



scot77 is listening to Shawn Colvin (female vocalists, singer-songwriter, folk) Scrobbling from iTunes in United Kingdom



JayLady is listening to Fefe Dobson (pop, female vocalists, rock) Scrobbling from iTunes



Stritoh is listening to Metallica (thrash metal, metal, heavy metal) Scrobbling from The Last fm Scrobbler in Chile



kunprof is listening to Coldplay (rock, alternative, britpop) Scrobbling from The Last fm Scrobbler in Russian Federation

#### Last.fm recommendations give you:



#### \* Music

Recommendations based on what you love with a little twist of something different.



Listen to endless personalised radio stations based on an artist, tag - or even a friend's taste!

#### m Concerts

Never miss another gig. Based on your taste, Last.fm recommends you events and



Get connected with 'musical neighbours' - people who love the same music as you.

#### Artists & Labels



Join your fans, upload your music, and earn royalties. Learn more »

#### **Developers & Designers**



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#### **/** Ishelfari

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Our Favorite Quotes Memorable quotes from the classics.

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amazon.com



SIGN IN

Now, I entertain a ridiculous partiality for my head, it seems to suit my shoulders so correctly."

See auotes from The Three Musketeers



"Nothing travels faster than the speed of light with the possible exception of bad news, which obeys its own special laws."

#### The New York Times® Bestsellers in Non-Fiction

Browse America's best-selling books, according to The New York Times.











































# Sample Applications



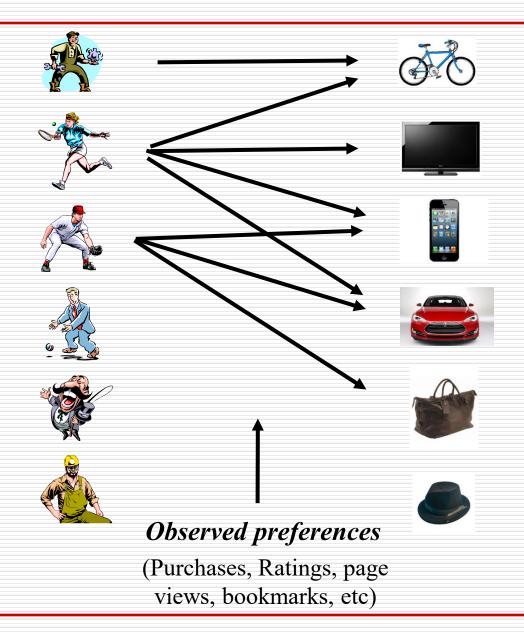
#### Corporate Intranets



# System Inputs

- □ Interaction data (users → items)
  - Explicit feedback rating, comments
  - Implicit feedback purchase, browsing
- User/Item individual data
  - User side:
    - Structural attribute information
    - Personal description
    - □ Social network
  - Item side:
    - Structural attribute information
    - Textual description/content information
    - □ Taxonomy of item (category)

# Interaction between Users and Items



#### Profiles of Users and Items



#### User Profile:



Nationality, Sex, Age, Hobby, etc



(2) Text

Personal description



Social network











#### Item Profile:

(1) Attribute



Price, Weight, Color, Brand, etc

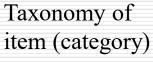


(2) Text

Product description



(3) link





## All Information about Users and Items



#### User Profile:

#### (1) Attribute

Nationality, Sex, Age, Hobby, etc

#### (2) Text

Personal description

#### (3) Link

Social network

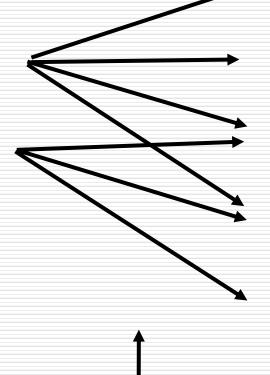














#### (1) Attribute

Price, Weight, Color, Brand, etc

#### (2) Text

Product description

#### (3) link

Taxonomy of item (category)



(Purchases, Ratings, page views, bookmarks, etc)

## Recommendation Approaches

- Collaborative filtering
  - Using interaction data (user-item matrix)
  - Process: Identify similar users, extrapolate from their ratings
- Content based strategies
  - Using profiles of users/items (features)
  - Process: Generate rules/classifiers that are used to classify new items

# Recommendation Approaches

- Collaborative filtering
  - Nearest neighbor based
    - User based
    - Item based
- Content based strategies

# Problems with Collaborative Filtering

- □ Cold Start: There needs to be enough other users already in the system to find a match.
- Sparsity: If there are many items to be recommended, even if there are many users, the user/ratings matrix is sparse, and it is hard to find users that have rated the same items.
- □ First Rater: Cannot recommend an item that has not been previously rated.
  - New items
  - Esoteric items
- Popularity Bias: Cannot recommend items to someone with unique tastes.
  - Tends to recommend popular items.

## Recommendation Approaches

- Collaborative filtering
- □ Content based strategies

#### Profiles of Users and Items



#### User Profile:



Nationality, Sex, Age, Hobby, etc



#### (2) Text

Personal description



Social network











#### Item Profile:

(1) Attribute



Price, Weight, Color, Brand, etc

(2) Text



Product description

(3) link



Taxonomy of item (category)



# Advantages of Content-Based Approach

- No need for data on other users.
  - No cold-start or sparsity problems.
- Able to recommend to users with unique tastes.
- Able to recommend new and unpopular items
  - No first-rater problem.
- Can provide explanations of recommended items by listing content-features that caused an item to be recommended.

## Recommendation Approaches

- Collaborative filtering
- Content based strategies
  - Text similarity based
  - Clustering
  - Classification

# Text Similarity based Techniques

- □ Vector Space Model (VSM)
  - TF-IDF
- Semantic resource based
  - Wordnet
  - Wiki
  - Web

## All Information about Users and Items



#### User Profile:

(1) Attribute





Personal description

(3) Link

Social network















#### Item Profile:

(1) Attribute



Price, Weight, Color, Brand.etc



(2) Text

Product description



(3) link





bookmarks, etc)

## All Information about Users and Items



I like car, movie, music bookmarks, etc) This car is nicely equipped with auto air conditioning ...

## Profile Representation – Vector Space Model

#### **User Profile**

- Structured data attributes: book, car, TV ...
- ☐ Free text
  "I like car, movie, music…"

#### Item Profile

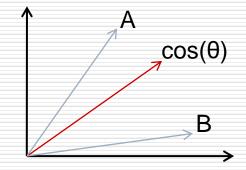
- ☐ Structured data attributes: name, color, price ...
- ☐ Free text

  "This car is nicely equipped
  with auto air conditioning..."

# User A Item B car 1 book 0 TV 0 bike 1 ... ...

#### **Cosine Similarity**

$$sim(A, B) = cos(\theta) = \frac{A \bullet B}{\|A\| \|B\|}$$



#### Weighted Cosine Similarity

$$sim(A,B) = \frac{\sum_{j=1}^{n} w_{a_{j}} * w_{b_{j}}}{\sqrt{\sum_{j=1}^{n} (w_{a_{j}})^{2} * \sum_{j=1}^{n} (w_{b_{j}})^{2}}}$$
 weight

# TF\*IDF Weighting

□ TF\*IDF weighting

$$w(t,d) = tf_{t,d} \times idf_t$$

□ Term frequency  $tf_{t,d}$  of a term t in a document d i.e.,  $n_{t,d}$  is how many times t is appears in d

$$tf_{t,d} = \frac{n_{t,d}}{\sum_{k} n_{k,d}}$$

Inverse document frequency  $idf_t$  of a term t i.e.,  $df_t$  how many times t is appears in all documents

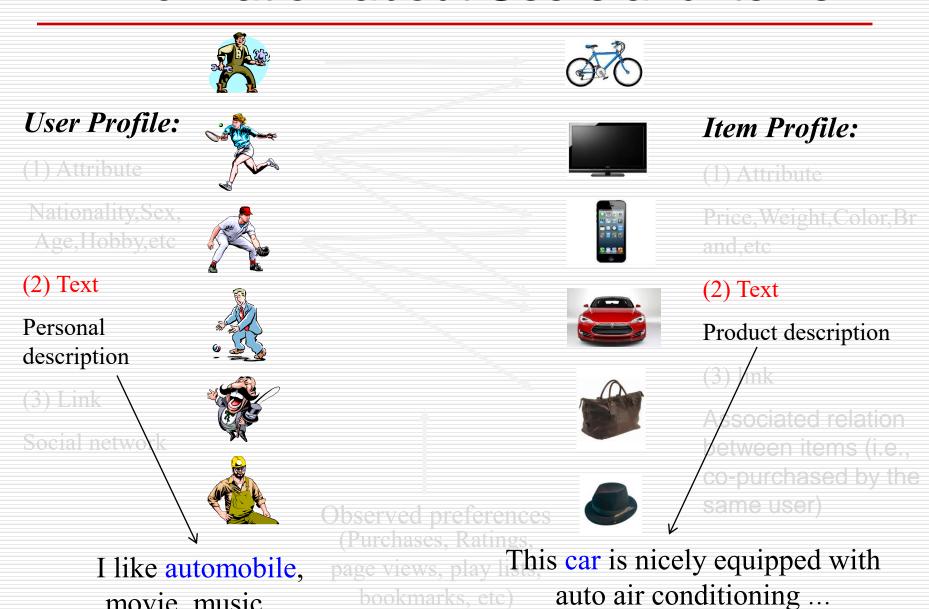
$$idf_t = \log\left(\frac{N}{df_t}\right)$$

where N is the number of all documents

## Profile Representation

- Unstructured data
  - e.g., text description or review of the restaurant, or news
  - No attribute names with well-defined values
  - Natural language complexity
    - Same word with different meanings
    - Different words with same meaning
- Need to impose structure on free text before it can be used in recommendation algorithm

## All Information about Users and Items



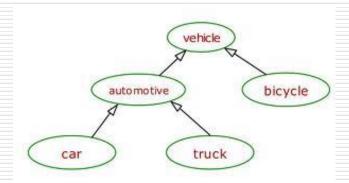
movie, music ...

# Text Similarity based Techniques

- □ Vector Space Model (VSM)
  - TF-IDF
- Semantic resource based
  - Wordnet
  - Wiki
  - Web

# Knowledge based Similarity

Knowledge data WordNet (1990, Princeton)



- Intuition:
  - Two words are similar if they are close to each other
- Measure approach
  - Shortest path based[Rada, SMC'89][Wu, ACL'94][Leacock'98]
  - Content based[Resnik, IJCAI'95][Jiang, ROLING'97][Lin, ICML'98]

## Knowledge-based word semantic similarity

☐ (Leacock & Chodorow, 1998)

☐ (Wu & Palmer, 1994)

$$sim_{wup} = \frac{2*depth(LCS)}{depth(concept_1) + depth(concept_2)}$$

- □ (Lesk, 1986)
  - Finds the overlap between the dictionary entries of two words

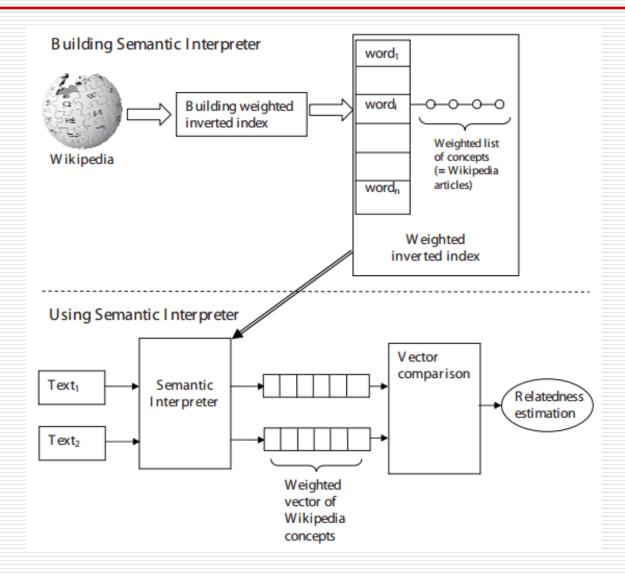
# Text Similarity based Techniques

- □ Vector Space Model (VSM)
  - TF-IDF
- Semantic resource based
  - Wordnet
  - Wiki
  - Web

# Explicit Semantic Similarity (ESA)

- Proposed by Gabrilovich [IJCAl'07]
- Map text to concepts (i.e., vector) in Wiki
- Calculate ESA score by common vector based measure (i.e., cosine)

#### **ESA Process**



This figure is from Gabrilovich IJCAI'07.

# **ESA Example**

Text1: The dog caught the red ball.

□ Text2: A labrador played in the park.

	Glossary of cue sports terms	American Football Strategy	Baseball	Boston Red Sox
T1:	2711	402	487	528
T2:	108	171	107	74

□ Similarity Score: 14.38%

# Text Similarity based Techniques

- □ Vector Space Model (VSM)
  - TF-IDF
- Semantic resource based
  - Wordnet
  - Wiki
  - Web

# Corpus based similarity

- Corpus data
  - Web (search engine)
- ☐ Intuition:
  - Two words are similar if they frequently occur in the same page
  - PMI-IR [Turney, ECML'01]

#### PMI-IR

□ Pointwise Mutual Information (Church and Hanks'89)

$$PMI(w1, w2) = \log_{2}\left(\frac{p(w1 \wedge w2)}{p(w1) * p(w2)}\right)$$

□ PMI-IR (Turney'01)

$$PMI - IR(w1, w2) = \log_{2} \left( \frac{HitRatio(w1 \land w2)}{HitRatio(w1)HitRatio(w2)} \right)$$

$$= \log 2 \left( \frac{\frac{Hit(w1 \wedge w2)}{N}}{\frac{Hit(w1)}{N} * \frac{Hit(w2)}{N}} \right)$$

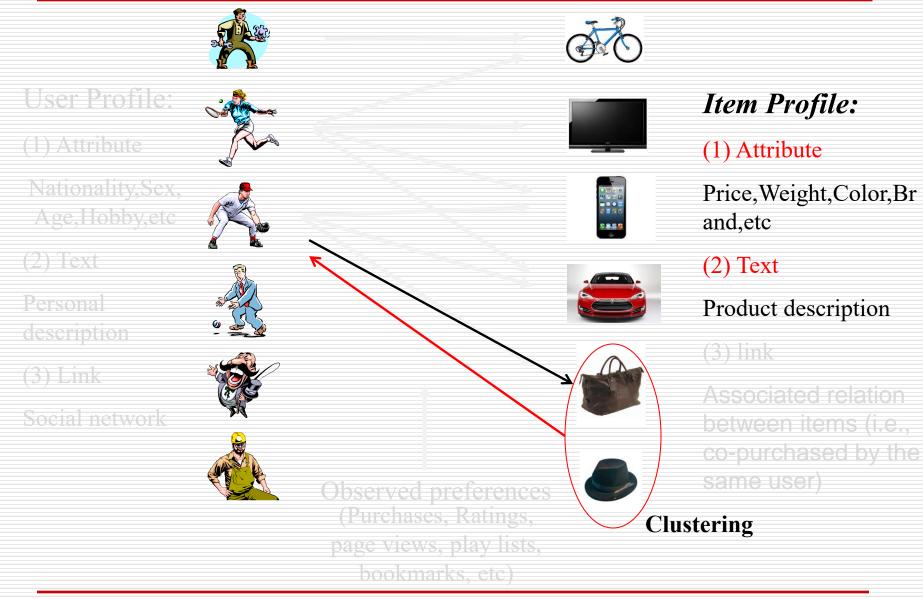
$$= \log_2 \left( \frac{Hit(w1 \wedge w2) * N}{Hit(w1) * Hit(w2)} \right)$$

where *N* is the number of Web pages

## Recommendation Approaches

- Collaborative filtering
- Content based strategies
  - Text similarity based
  - Clustering
  - Classification

## All Information about Users and Items



# Clustering

- □ K-means
- ☐ Hierarchical Clustering

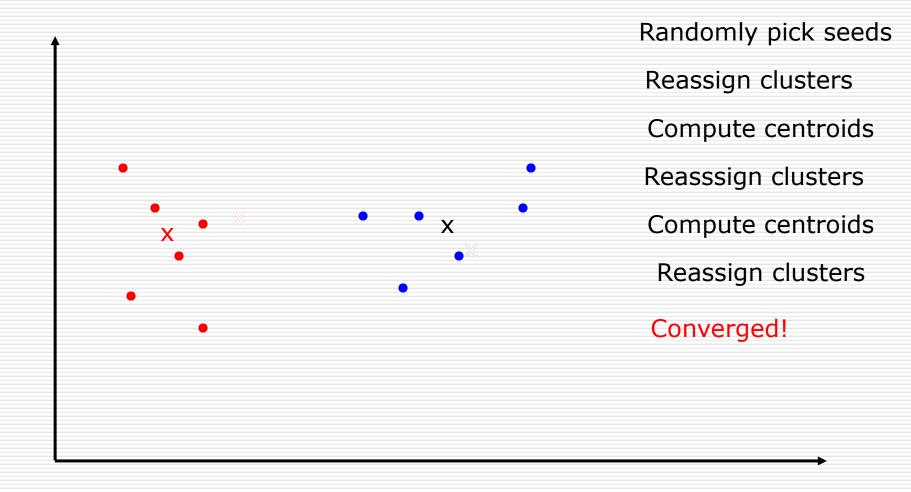
#### K-means

- ☐ Introduced by MacQueen, J. B. (1967)
- □ Works when we know k, the number of clusters we want to find
- ☐ Idea:
  - Randomly pick k points as the "centroids" of the k clusters
  - Loop:
    - ☐ For each point, put the point in the cluster to whose centroid it is closest
    - □ Recompute the cluster centroids
    - ☐ Repeat loop (until there is no change in clusters between two consecutive iterations.)

Iterative improvement of the objective function:

Sum of the squared distance from each point to the centroid of its cluster

## *K*-means Example (*K*=2)



# Clustering

- □ K-means
- ☐ Hierarchical Clustering

## Hierarchical Clustering

- ☐ Two types:
  - Agglomerative (bottom up)
  - Divisive (top down)
- Agglomerative: two groups are merged if distance between them is less than a threshold
- Divisive: one group is split into two if intergroup distance more than a threshold
- Can be expressed by an excellent graphical representation called dendrogram

## Hierarchical Agglomerative Clustering

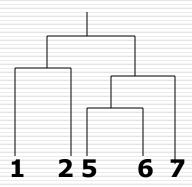
Put every point in a cluster by itself.

```
For I=1 to N-1 do{

let C_1 and C_2 be the most mergeable pair of clusters

Create C_{1,2} as parent of C_1 and C_2
}
```

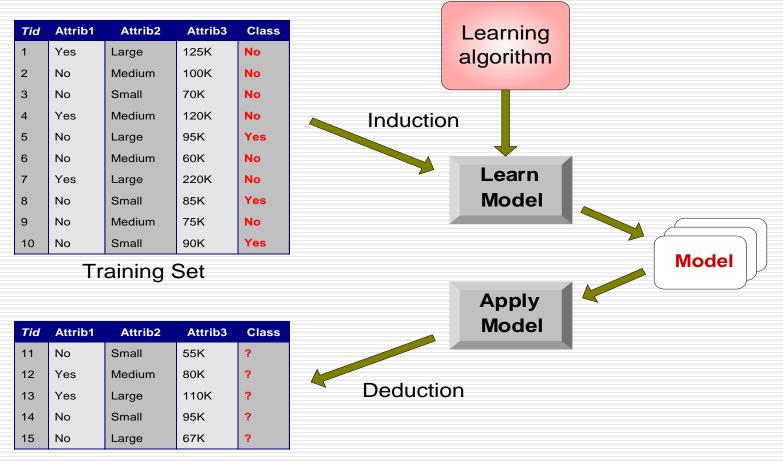
- ☐ Example: for simplicity, we use 1-dimensional objects.
  - Numerical Objects: 1, 2, 5, 6, 7
- □ Agglomerative clustering:
  - find two closest objects and merge;
  - => {1,2}, so we have now {1.5,5, 6,7};
  - = => {1,2}, {5,6}, so {1.5, 5.5,7};
  - **=** > {1,2}, {{5,6},7}.



### Recommendation Approaches

- Collaborative filtering
- Content based strategies
  - Text similarity based
  - Clustering
  - Classification

## Illustrating Classification Task



Test Set

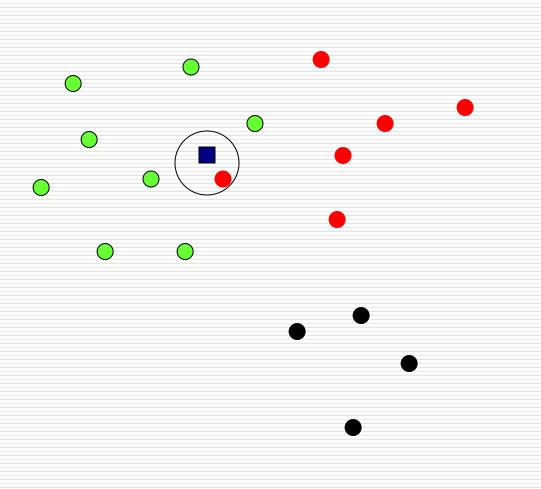
### Classification

- □ k-Nearest Neighbor (kNN)
- Decision Tree
- Naïve Bayesian
- Artificial Neural Network
- Support Vector Machine
- Ensemble methods

## k-Nearest Neighbor Classification (kNN)

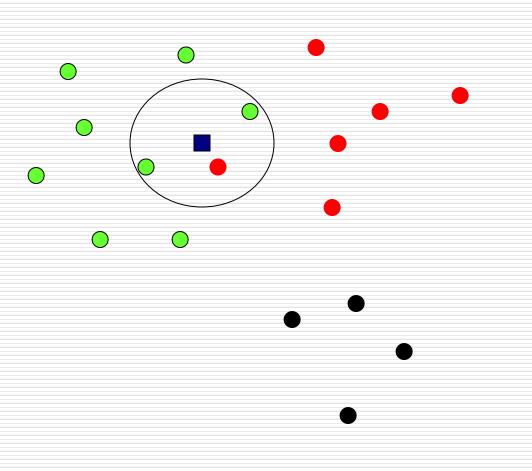
- kNN does not build model from the training data.
- Approach
  - To classify a test instance d, define k-neighborhood P as k nearest neighbors of d
  - Count number n of training instances in P that belong to class c<sub>i</sub>
  - Estimate  $Pr(c_i|d)$  as n/k (majority vote)
- No training is needed. Classification time is linear in training set size for each test case.
- □ k is usually chosen empirically via a validation set or cross-validation by trying a range of k values.
- Distance function is crucial, but depends on applications.

# Example: k=1 (1NN)



- Car
- Book
- Clothes
- which class?
  Book

## Example: k=3 (3NN)



- Car
- Book
- Clothes
- which class?
  Car

#### Discussion

- Advantage
  - Nonparametric architecture
  - □ Simple
  - Powerful
  - Requires no training time
- Disadvantage
  - Memory intensive
  - Classification/estimation is slow
  - $\square$  Sensitive to k

### Classification

- □ k-Nearest Neighbor (kNN)
- Decision Tree
- Naïve Bayesian
- Artificial Neural Network
- Support Vector Machine
- Ensemble methods

## Example of a Decision Tree

☐ Judge the cheat possibility: Yes/No

categorical continuous

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

**Training Data** 

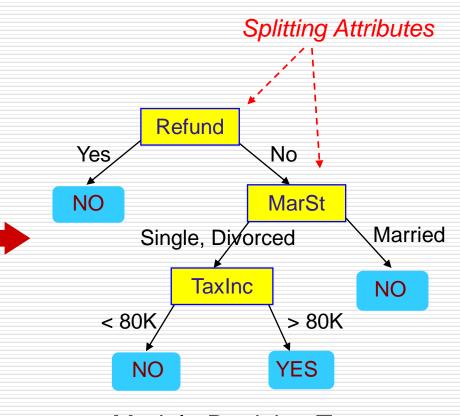
### Example of a Decision Tree

☐ Judge the cheat possibility: Yes/No

categorical continuous class und Marital Taxable

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes

Training Data



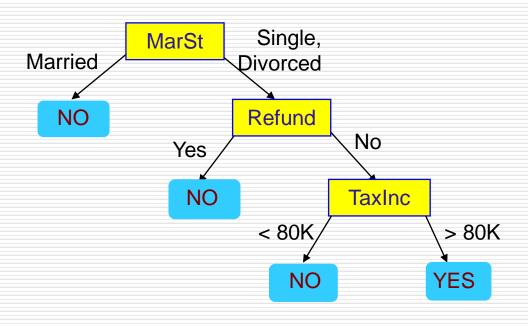
Model: Decision Tree

### Another Example of Decision Tree

#### ☐ Judge the cheat possibility: Yes/No

categorical continuous

Tid	Refund	Marital Status	Taxable Income	Cheat
1	Yes	Single	125K	No
2	No	Married	100K	No
3	No	Single	70K	No
4	Yes	Married	120K	No
5	No	Divorced	95K	Yes
6	No	Married	60K	No
7	Yes	Divorced	220K	No
8	No	Single	85K	Yes
9	No	Married	75K	No
10	No	Single	90K	Yes



There could be more than one tree that fits the same data!

### **Decision Tree - Construction**

- Creating Decision Trees
  - Manual Based on expert knowledge
  - Automated Based on training data
- ☐ Two main issues:
  - Issue #1: Which attribute to take for a split?
  - Issue #2: When to stop splitting?

### Classification

- □ k-Nearest Neighbor (kNN)
- Decision Tree
  - CART
  - **C4.5**
- Naïve Bayesian
- Artificial Neural Network
- Support Vector Machine
- Ensemble methods

## The CART Algorithm

- Classification And Regression Trees
- Developed by Breiman et al. in early 80's.
  - Introduced tree-based modeling into the statistical mainstream
  - Rigorous approach involving cross-validation to select the optimal tree

## Key Idea

#### Recursive Partitioning

- Take all of your data.
- Consider all possible values of all variables.
- $\square$  Select the variable/value ( $X=t_1$ ) that produces the greatest "separation" in the target.
  - $\square$  ( $X=t_1$ ) is called a "split".
- ☐ If  $X < t_1$  then send the data to the "left"; otherwise, send data point to the "right".
- Now repeat same process on these two "nodes"
  - ☐ You get a "tree"
  - Note: CART only uses binary splits.

## Key Idea

Let Φ(s |t ) be a measure of the "goodness" of a candidate split s at node t, where:

$$\Phi(s|t) = 2P_L P_R \sum_{j=1}^{\text{\# classes}} |P(j|t_L) - P(j|t_R)|$$

 $t_L$  = left child node of node t $t_R$  = right child node of node t

$$P_L = \frac{\text{number of records at } t_L}{\text{number of records in training set}}$$

$$P_R = \frac{\text{number of records at } t_R}{\text{number of records in training set}}$$

$$P(j|t_L) = \frac{\text{number of class } j \text{ records at } t_L}{\text{number of records at } t_L}$$

$$P(j|t_R) = \frac{\text{number of class } j \text{ records at } t_R}{\text{number of records at } t_R}$$

Then the optimal split maximizes this Φ(s |t ) measure over all possible splits at node t.

## Key Idea

- $\Box$  Φ(s |t ) is large when both of its main components are large:  $2P_LP_R$  and  $\sum_{j=1}^{\# \text{ classes}} |P(j|t_L) P(j|t_R)|$
- 1.  $2P_LP_R$  Maximum value if child nodes are equal size (same support) ): E.g. 0.5\*0.5 = 0.25 and 0.9\*0.1 = 0.09
- 2. Q (s |t) =  $\sum_{j=1}^{\text{\# classes}} |P(j|t_L) P(j|t_R)|$ 
  - Maximum value if for each class the child nodes are completely uniform (pure)
  - Theoretical maximum value for Q (s|t) is k, where k is the number of classes for the target variable

Customer	Savings	Assets	Income (\$1000s)	Credit Risk
1	Medium	High	75	Good
2	Low	Low	50	Bad
3	High	Medium	25	Bad
4	Medium	Medium	50	Good
5	Low	Medium	100	Good
6	High	High	25	Good
7	Low	Low	25	Bad
8	Medium	Medium	75	Good

Training Set of Records for Classifying Credit Risk

## CART Example – Candidate Splits

CART is restricted to binary splits

Candidate Split	Left Child Node, t∟	Right Child Node, t <sub>R</sub>
1	Savings = low	Savings={medium, high}
2	Savings = medium	Savings={low, high}
3	Savings = high	Savings={low, medium}
4	Assets = low	Assets={medium, high}
5	Assets = medium	Assets={low, high}
6	Assets = high	Assets={low, medium}
7	Income <=\$25,000	Income > \$25,000
8	Income <=\$50,000	Income > \$50,000
9	Income <=\$75,000	Income > \$75,000

Candidate Splits for t = Root Node

### **CART Primer**

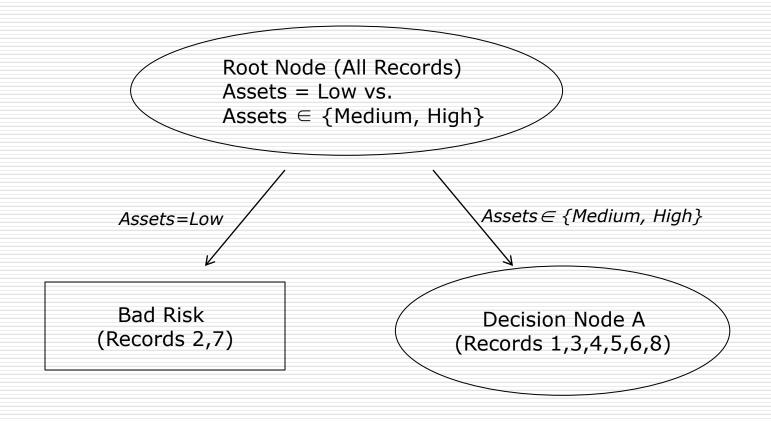
- ☐ Split 1. -> Savings=low (L-true, R-false)
  - Right:1,3,4,6,8
  - Left:2,5,7

$$\Phi(s|t) = 2P_L P_R \sum_{j=1}^{\text{\# classes}} |P(j|t_L) - P(j|t_R)|$$

- $\square$  P<sub>R</sub>=5/8 = 0.625 P<sub>L</sub>=3/8=0.375 -> 2\*P<sub>L</sub>P<sub>R</sub>=15/64=0.46875
- $\square$  P(j=Bad | t)
  - $\blacksquare$  P(Bad | t<sub>R</sub>)= 1/5 = 0.2
  - P(Bad |  $t_L$ )= 2/3 = 0.67
- □ P(j=Good | t)
  - $\blacksquare$  P(Good | t<sub>R</sub>)= 4/5 = 0.8
  - $\blacksquare$  P(Good | t<sub>L</sub>)= 1/3 = 0.33
- $\square$  Q(s|t)= |0.67-0.2|+|0.8-0.33| = 0.934

Spli	t PL	PR	P(j t∟)	P(j t <sub>R</sub> )	2P <sub>L</sub> P <sub>R</sub>	Q(s t)	Ф(s  t )
1	0.375	0.625	G:0.333 B:0.667	G:0.8 B:0.2	0.46875	0.934	0.4378
2	0.375	0.625	G:1 B:0	G:0.4 B:0.6	0.46875	1.2	0.5625
3	0.25	0.75	G:0.5 B:0.5	G:0.667 B:0.333	0.375	0.334	0.1253
4	0.25	0.75	G:0 B:1	G:0.833 B:0.167	0.375	1.667	0.6248
5	0.5	0.5	G:0.75 B:0.25	G:0.5 B:0.5	0.5	0.5	0.25
6	0.25	0.75	G:1 B:0	G:0.5 B:0.5	0.375	1	0.375
7	0.375	0.625	G:0.333 B:0.667	G:0.8 B:0.2	0.46875	0.934	0.4378
8	0.625	0.375	G:0.4 B:0.6	G:1 B:0	0.46875	1.2	0.5625
9	0.875	0.125	G:0.571 B:0.429	G:1 B:0	0.21875	0.858	0.1877

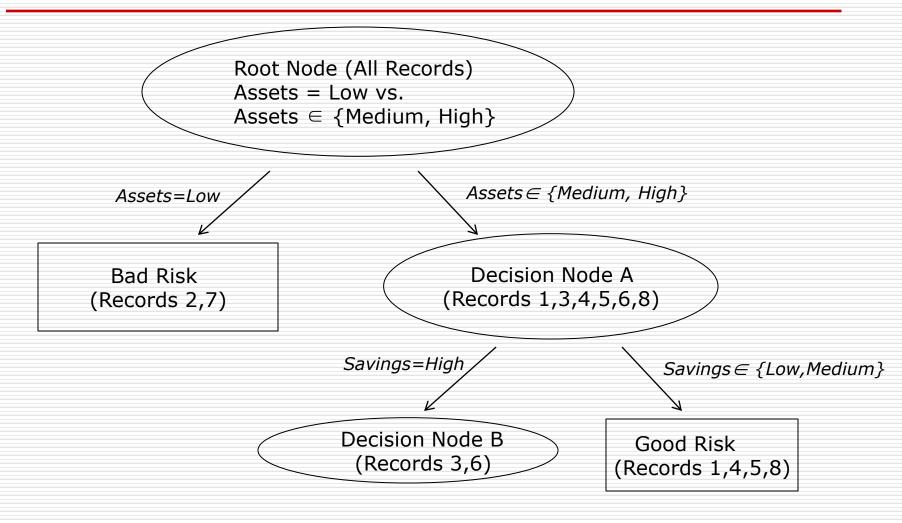
For each candidate split, examine the values of the various components of the measure Φ(s|t)



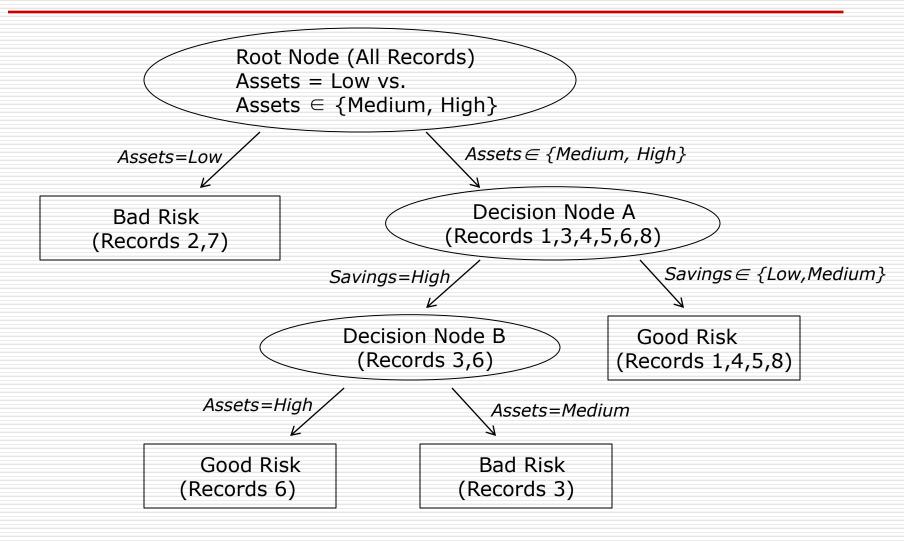
CART decision tree after initial split

Split	PL	PR	P(j t∟)	P(j t <sub>R</sub> )	2P <sub>L</sub> P <sub>R</sub>	Q(s t)	Ф(s  t )
1	0.167	0.833	G:1 B:0	G:0.8 B:0.2	0.2782	0.4	0.1112
2	0.5	0.5	G:1 B:0	G:0.667 B:0.333	0.5	0.6666	0.3333
3	0.333	0.667	G:0.5 B:0.5	G:1 B:0	0.4444	1	0.4444
5	0.667	0.333	G:0.75 B:0.25	G:1 B:0	0.4444	0.5	0.2222
6	0.333	0.667	G:1 B:0	G:0.75 B:0.25	0.4444	0.5	0.2222
7	0.333	0.667	G:0.5 B:0.5	G:1 B:0	0.4444	1	0.4444
8	0.5	0.5	G:0.667 B:0.333	G:1 B:0	0.5	0.6666	0.3333
9	0.167	0.833	G:0.8 B:0.2	G:1 B:0	0.2782	0.4	0.1112

Values of Components of Measure  $\Phi(s|t)$  for Each Candidate Split on Decision Node A



CART decision tree after decision node A split



CART decision tree, fully grown form

### Classification

- □ k-Nearest Neighbor (kNN)
- Decision Tree
  - CART
  - **C4.5**
- Naïve Bayesian
- Artificial Neural Network
- Support Vector Machine
- Ensemble methods

## The C4.5 Algorithm

- Proposed by Quinlan in 1993
- An internal node represents a test on an attribute.
- A branch represents an outcome of the test, e.g., Color=red.
- A leaf node represents a class label or class label distribution.
- At each node, one attribute is chosen to split training examples into distinct classes as much as possible
- A new case is classified by following a matching path to a leaf node.

## The C4.5 Algorithm

- □ Differences between CART and C4.5:
  - Unlike CART, the C4.5 algorithm is not restricted to binary splits.
    - It produces a separate branch for each value of the categorical attribute.
  - C4.5 method for measuring node homogeneity is different from the CART.

## The C4.5 Algorithm - Measure

- We have a candidate split S, which partitions the training data set T into several subsets, T₁, T₂, . . . , Tκ.
- C4.5 uses the concept of entropy reduction to select the optimal split.
- $\square$  entropy\_reduction(S) = H(T)-Hs(T), where entropy H(X) is:

$$H(X) = -\sum_{j} p_{j} \log_{2}(p_{j})$$

Where Pi represents the proportion of records in subset i.

The weighted sum of the entropies for the individual subsets  $T_1, T_2, \ldots, T_k$ 

$$H_S(T) = \sum_{i=1}^k P_i H_S(T_i)$$

 C4.5 chooses the optimal split - the split with greatest entropy reduction

### Classification

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## Bayes Rule

- Recommender system question
  - $\blacksquare$  L<sub>i</sub> is the class for item i (i.e., that the user likes item i)
  - A is the set of features associated with item i
    - $\square$  Estimate  $p(L_i|A)$
- We can always restate a conditional probability in terms of
  - The reverse condition p(A| L<sub>i</sub>)
  - Two prior probabilities
    - $\square$   $p(L_i)$
    - □ p(A)
- Often the reverse condition is easier to know
  - We can count how often a feature appears in items the user liked
  - Frequentist assumption

## Naive Bayes

- Independence (Naïve Bayes assumption)
  - the features  $a_1, a_2, ..., a_k$  are independent
- For joint probability

$$p(a_1,\dots,a_k) = \prod_{j=1..k} p(a_j)$$

For conditional probability

$$p(a_1, \dots, a_k | L_i) = \prod_{j=1..k} p(a_j | L_i)$$

Bayes' Rule

$$p(L_i|a_1, a_2, \dots, a_k) = \frac{p(L_i) \prod_{j=1}^{k} p(a_j|L_i)}{\prod_{j=1}^{k} p(a_j)}$$

## An Example

Compute all probabilities required for classification

Α	В	С
m m	р	t
m	s	t
g	q	t
h	s	t
g	q	t
	q	f
g g	s	f
11	b	f
h	q b	f
m	b	f

$$Pr(C = t) = 1/2,$$

$$Pr(C=f) = 1/2$$

$$Pr(A=m \mid C=t) = 2/5$$

$$Pr(A=g \mid C=t) = 2/5$$

$$Pr(A=h \mid C=t) = 1/5$$

$$Pr(A=m \mid C=f) = 1/5$$

$$Pr(A=g \mid C=f) = 2/5$$

$$Pr(A=h \mid C=n) = 2/5$$

$$Pr(B=b \mid C=t) = 1/5$$

$$Pr(B=s \mid C=t) = 2/5$$

$$Pr(B=q \mid C=t) = 2/5$$

$$Pr(B=b \mid C=f) = 2/5$$

$$Pr(B=s \mid C=f) = 1/5$$

$$Pr(B=q \mid C=f) = 2/5$$

Now we have a test example:

$$A = m \quad B = q$$

$$C = ?$$

## An Example

 $\square$  For C = t, we have

$$\Pr(C = t) \prod_{j=1}^{2} \Pr(A_j = a_j \mid C = t) = \frac{1}{2} \times \frac{2}{5} \times \frac{2}{5} = \frac{2}{25}$$

 $\square$  For class C = f, we have

$$\Pr(C = f) \prod_{j=1}^{2} \Pr(A_j = a_j \mid C = f) = \frac{1}{2} \times \frac{1}{5} \times \frac{2}{5} = \frac{1}{25}$$

 $\square$  C = t is more probable. t is the final class.

## Naïve Bayesian Classifier

- □ Advantages:
  - Easy to implement
  - Very efficient
  - Good results obtained in many applications
- Disadvantages
  - Assumption: class conditional independence, therefore loss of accuracy when the assumption is seriously violated (those highly correlated data sets)

### Classification

- □ K-Nearest Neighbor (kNN)
- Decision Tree
- Naïve Bayesian
- Artificial Neural Network
- Support Vector Machine
- Ensemble methods

## References for Machine Learning

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