

Epimetheus

Formerly known as Felling Giants

This is the github page containing all the code for the interactive kinect game for Unreal 5.1 called Epimetheus.

Please find the link to the detailed powerpoint documentation here:

<https://drive.google.com/drive/folders/13MoL8Z-Pm4yBVOtmtUmpBSrFWUcrydsn?usp=sharing>

Please find the link to the video demo of the game here: <https://youtu.be/hDPQZvUuvOk>

Please find the link to all the game code here: <https://github.com/moonrabbitt/FellingGiants>