

# Seonghyeon Moon

seonghyeon.moon@rutgers.edu +1 (848) 256-6612 <http://moonsh.github.io>

EDUCATION	<b>Rutgers University</b>	Aug. 2018 - Present
	■ Ph.D. in Computer Science	New Jersey, United States
	Adviser: Professor Mubbasir Kapadia	
	Field of Study: Human Crowd Behavior Modeling	
	<b>Gwangju Institute of Science and Technology</b>	Mar. 2015 - Feb. 2017
	■ M.S. in Mechanical Engineering	Gwangju, South Korea
	Adviser: Professor Kwanghee Ko	
	Thesis: Parameterization of Cylindrical Unorganized Point Clouds for Surface Fitting	
	Field of Study: Geometric Modeling and Projection Mapping	
	<b>Northumbria University</b>	Mar. 2009 - Feb. 2015
	■ B.S. in Manufacturing and Systems Design Engineering	Newcastle, U.K.
	Graduated with First Class Honours	
	<b>Seoul National University of Science and Technology</b>	Mar. 2009 - Feb. 2015
	■ B.S. in Industrial and Information Systems Engineering	Seoul, South Korea
	Graduated with the highest honor, Rank 1/45	

## PUBLICATIONS JOURNAL ARTICLES

\*Equal contribution

- [3] \*Davide Schaumann, \*Seonghyeon Moon, Muhammad Usman, Rhys Goldstein, Simon Breslav, Azam Khan, Petros Faloutsos, Mubbasir Kapadia, "JOIN: an integrated platform for joint simulation of occupant-building interactions", *Architectural Science Review*, 2019. [Link]
- [2] Jihoon Park, Seonghyeon Moon and Kwanghee Ko, "Dynamic Correction of Image Distortions for a Kinect-Projector System", *Journal of WSCG*, 2018. [Link]
- [1] Seonghyeon Moon and Kwanghee Ko, "A point projection approach for improving the accuracy of the multilevel B-spline approximation", *Journal of Computational Design and Engineering*, 2018. [Link]

## CONFERENCE PAPERS

- [2] \*Davide Schaumann, \*Seonghyeon Moon, Muhammad Usman, Rhys Goldstein, Simon Breslav, Azam Khan, Petros Faloutsos, Mubbasir Kapadia, "Toward a Multi-Level and Multi-Paradigm Platform for Building Occupant Simulation", *Symposium on Simulation for Architecture and Urban Design*, Atlanta, United States, Apr. 2019.

- [1] Seonghyeon Moon, Jin-Eon Park and Kwanghee Ko, “Parameterization of unorganized cylindrical point clouds for least squares B-spline surface fitting”, in *25th International Conference in Central Europe on Computer Graphics, Visualization and Computer Vision 2017 (WSCG2017)*, Plzen, Czech Republic, May. 2017. [Link]

#### POSTERS & WORKSHOP

- [4] Glen Berseth, Brandon Haworth, Seonghyeon Moon, Mubbasir Kapadia, Petros Faloutsos , “Multi-Agent Hierarchical Reinforcement Learning for Humanoid Navigation”, in *Deep Reinforcement Learning Workshop (NeurIPS 2019)*, Vancouver, Canada, Dec. 2019.
- [3] Samuel S Sohn, Seonghyeon Moon, Honglu Zhou, Sejong Yoon, Vladimir Pavlovic, Mubbasir Kapadia, “Deep Crowd-Flow Prediction in Built Environments”, in *Artificial Intelligence for Humanitarian Assistance and Disaster Response Workshop (NeurIPS 2019)*, Vancouver, Canada, Dec. 2019.
- [2] Jihoon Park, Seonghyeon Moon and Kwanghee Ko, “Automatic Geometry Correction for a Kinect-Projector system in Dynamic Environment”, in *Workshop on Virtual Reality Interaction and Physical Simulation (VRIPHYS 2018)*, Delft, Nedtherlands, Apr. 2018.
- [1] S.H. Moon, J.H. Park and K.H. Ko, “Adaptive Method for 2.5D Scattered Point Approximation”, in *23rd ACM Symposium on Virtual Reality Software and Technology (VRST2017)*, Gothenburg, Sweden, Nov. 2017. [Link]

#### HONORS & AWARDS

- Korean Government Scholarship (Tuition waive and Stipend), Gwangju Institute of Science and Technology, 2015, 2016
- Graduated with the highest honor in the department of IISE, Seoul National Univerisity of Science and Technology, 2015
- High G.P.A., Seoul National Univerisity of Science and Technology, 2010

**WORK  
EXPERIENCE**

**Intelligent Visual Interfaces Laboratory**

Rutgers University

Aug. 2018 - Present  
New Jersey, United States

*Graduate Assistant (Adviser : Professor Mubbasir Kapadia)*

- Participating in a Crowd density prediction project
  - Training a model and generating a crowd density heat-map.
  - Submitted a workshop paper to NeurIPS 2019 and accepted.
- Participating in a Crowd simulation using Reinforcement Learning project
  - Training a human model to follow motion capture data.
  - Visualizing human agents and verifying results.
  - Submitted a workshop paper to NeurIPS 2019 and accepted

**DeepMotion Research Group**

DeepMotion

Jun. 2020 - Aug. 2020  
California, United States

*Research Intern (Adviser : Doctor Libin Liu)*

- To be decided

**Autodesk Research (Complex System Group)**

Autodesk in Toronto

Jun. 2019 - Aug. 2019  
Toronto, Canada

*Software Engineer Intern (Adviser : Rhys Goldstein)*

- Participated in a project on human behavior simulation in a building
  - Combined the two frameworks (SyDEVs and SteerSuite).
  - Made an open-source C++ framework(SyDEVs-Building), generating human behaviors in an office building. (Waiting the company process is done)

**Modeling and Simulation Laboratory**

Gwangju Institute of Science and Technology

Jan. 2018 - May. 2018  
Gwangju, South Korea

*Research Intern (Adviser : Professor Kwanghee Ko)*

- Led a project on an IMU human tracking using a smartphone
  - Identified and checked project progress and set the overall direction
  - Implemented the Extended Kalman Filter algorithm for an IMU sensor
  - Implemented a new guideline concept for improving the accuracy of the tracking

**Modeling and Simulation Laboratory**

Gwangju Institute of Science and Technology

Mar. 2015 - Feb. 2017  
Gwangju, South Korea

*Research Assistant (Adviser : Professor Kwanghee Ko)*

- Led a project on projection mapping for a medium object without distortion
  - Identified and checked project progress and set the overall direction
  - Implemented a projector and a Kinect calibration and suggested methods for distortion correction using calibration results
  - Implemented Kinect depth data acquisition and visualization with PCL (Point Cloud Library) and OpenGL
- Participated in a project on the development of 3D scanning application for plant engineering
  - Learned and implemented scattered data approximation using Multilevel B-Splines
- Participated in a project on projection mapping for free-form surfaces
  - Implemented a projector and a camera calibration to display an image at the desired position

<b>TEACHING</b>	<b>Numerical Analysis and Visualization</b>	Fall, 2016
	Gwangju Institute of Science and Technology <i>Teaching Assistant</i>	Gwangju, South Korea
	<ul style="list-style-type: none"> <li>▪ Taught MATLAB, graded exams, and programming assignments for around 40 undergraduates.</li> </ul>	
	<b>Physics</b>	Fall, 2012
	Seoul National Univerisity of Science and Technology <i>Course Tutor</i>	Seoul, South Korea
	<ul style="list-style-type: none"> <li>▪ Assisted 3 to 4 weak undergraduate students to improve their understanding of physics</li> </ul>	
<b>TECHNICAL SKILLS</b>	<b>Advanced</b> : C++, Python	
	<b>Intermediate</b> : C, MATLAB, Unity	
	<b>Beginner</b> : HTML, Java, OpenCV	
<b>LANGUAGES</b>	<ul style="list-style-type: none"> <li>▪ Korean: Native</li> </ul>	
	<ul style="list-style-type: none"> <li>▪ English: Fluent</li> </ul>	