

Paper Fortune Teller Game

1. Design

My fortune teller game will look like it is on a piece of binder paper. The color options will appear first in four blocks. The colors will be red, blue, green, and yellow. There will be a heading that says "Pick a color". The font will be "Yeon Sung" and will be used as the title and header font. Roboto will be used as the primary font.

After the color is selected and transition completed, the colors will disappear and four numbers in boxes will appear below. The numbers will be 1, 2, 3, and 4. There will be a heading that says "Pick a number".

After the number is selected and transition completed, the numbers will disappear and four numbers in boxes will appear below. The numbers will be 5, 6, 7, and 8. There will be a heading that says "Pick another number".

After the number is selected and transition completed, the numbers will disappear and a fortune will be revealed. The fortune will be in the Yeon Sung font and will fade in on the page.

2. Javascript functionality

The color transition will be a blinking, fading color over the selected color block.

The first number transition will be a slide down and up of the selected number block.

The second number transition will fade out and the fortune will fade in below it.