


## Team members data, preferences, and expectations

Name of team member	Roles			Grade expectations		Preferred times for...	
	Natural roles	Preferred tasks	Why (any special skill?)	Minimum grade	Expected grade	Extra meetings	Scrum Master
Thijs Frauenfelder	Plant	Fullstack (Back-end oriented), database	I have a lot of experience programming in Java and SQL.	6	9	Weekdays, weekend if I'm in Enschede	week 7
	Specialist						
	Complete Finisher						
Katy Radzkova	Coordinator	Design, backend; make sure that everyone has a task to work on	Confident about software skills, I prefer to be aware and control the process	6	10	Friday(evening), Saturday (any time) +any weekday at night	Weeks 4, 10
	Shaper						
	Complete Finisher						
Ayolt ten Have	Team Worker	Database/sql	Have experience working with sql	6	8	Saturday (any time till 16:00) or any evening when needed	week 3, week 9
	Monitor Evaluator						
	implementer						
Mark Zhitchenko	Plant	Fullstack (Front-end oriented), Design	Had experience with UI design, and good coding projects behind	6.5	9	Tuesday(evening), Thursday (evening), Sunday (any-time)	week 5, week 11
	Resource Investigator						
	Shaper						
Dani Mahaini	Specialist	Design, Database, Front-end	Had experience with creating UML diagrams and working on databases. Also prefer to work on front-end software development.	5.6	10	Weekday evenings and nights. Sometimes available in weekends as well.	Week 2, Week 8
	Implementer						
	Coordinator						
Victor Zugravu	Resource investigator	Design, Front end, Back end(in this order)	I work better when I can visualise my work, on previous similar projects I did the same, although I do want to extend my skillset	6.9	9.6	Weekday evenings	Week 6
	Plant						
	Coordinator						

## Goals

The work team has agreed to work towards the following main objective

	<i>To plan, design, implement, test and delivery a web application for the company <b>BetterBe</b> that include the features of (a) listing their products, (b) allow employees modify the information, (c) allow customers to buy products, and (d) rank the products in the time of 11 weeks</i>
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The main objective can also be understood as the following specific objectives:

Sub goal	S (Specific) What	M (Measurable) Up to	A (Attainable) How	R (Relevant) Why	T (Time Bound) When
1	Adding the feature of listing a Company's products.	The application should allow companies to list vehicles with the available options.	Creating the back-end part of the application with the database which will store the vehicles and their configurations..	Customers are interested to find out what cars they can lease.	Within 7 weeks
2	Allow employees to modify and update the database with vehicle stock.	The interface should allow only employees to remove/add valid entries.	By creating accounts for employees who are allowed to modify the vehicles options and prices.	Companies' stock or prices can change over time so the current vehicles should be able to be changed accordingly.	Within 7 weeks
3	Allow customers to order the company's products.	The client should be able to configure the car they want and choose a suiting leasing contract.	Adding the client side functionality of the application, where customers can filter out and buy products.	One of the main goals is creating a web application which allows customers to order vehicles with desired configurations.	Within 7 weeks

## Behavioural rules

If the group encounters an internal problem that it cannot resolve in a negotiated manner, the group will go to this section to solve the problem through the following solution paths

Issue	Rule	After N times	breaking the rule, the team member affected...
Attending the meetings	Attending all meetings and being on time for practice sessions. Otherwise notify team members of being late/absent at least the previous day.	1	A friendly notice.
		2-3	Buys coffee/snacks for the team members who want coffee
		> 3	Team member should explain the situation to mentoring TA + buy a crate of beer.
Active participation	Actively contribute to the project and put in an equal amount of work. Being open to discuss and suggest useful information.	1	Ask what the issue is and how the rest can help
		2-3	Catch up outside of regular work hours if necessary.
		>3	If the person is lagging too much, and has not requested help, report them to the main teachers
Taking responsibility	Being able to explain the course of work and tasks in process as well as being ready to suggest and take help from other members.	1	Explain why they did not take the responsibility openly
		2-3	The person must compensate with more work
		>3	Stricter control on what this person is doing by the scrum master.
Delivering my work	Finish taken/divided tasks in a certain amount of time and present/explain the result to the rest of the group.	1	A friendly notice.
		2-3	Spend additional hours repairing your work.
		3>	If the member continues to not deliver his completed tasks, give her/him easier tasks, if s/he shows interest. If s/he doesn't show dedication at all we will ask the module coordinator for splitting the team
Plagiarism. Copied code/fraud	All members should write trustworthy and original code, without copying it from external sources (internet/ other groups)	1	Notify the team member, ask her/him to remove the copied code if the rules mentioned here were not followed.
		2-3	The partners will work on this piece of code together.
		>3	The partners will work on this piece of code together.

Being reachable (respond the messages)	Respond to calls/messages during work hours (9am-6pm) and be ready to discuss the course of work in a project chat (Discord).	1	Try to communicate through every possible medium
		2-3	A member is contacted to provide explanation
		3-4	A serious warning about this before taking more dramatic actions
		>5	Report to supervisors and/or request to drop one from the project
Personal circumstances/ sickness	Let the rest of the group know you will be absent/not working today due to sickness/personal circumstances	1	Warning for not letting the team know
		2-3	Invest extra time (from one's free time) in catching up with the group
		>3	Contact the supervisors and let them know as soon as possible of the situation in order to find a solution

## COMMITMENTS

Each member of the team has expressed their agreement with this contract and each of their commitments and that is collected in the following table:

COMMITMENTS		Team members signal					
		K	M	D	A	V	T
C1	As a team member, I promise to do my best for achieving the goal of the team and deliver things on time.	+	+	+	+	+	+
C2	As a team member, I promise to act responsibly with my work and maintain updated the Trello project board.	+	+	+	+	+	+
C3	As a team member, I am committed to being open to dialogue and constructive criticism.	+	+	+	+	+	+
C4	As a team member, I agree to act with integrity and not to commit fraud.	+	+	+	+	+	+
C5	As a team member, I am committed to acting as a team and helping my teammates whenever it is necessary.	+	+	+	+	+	+
C6	As a team member, I promise to be honest, sincere, and respectful with my teammates.	+	+	+	+	+	+
C7	As a team member, I am committed to focusing on the client's needs and wishes before my own.	+	+	+	+	+	+
C8	As a team member, I agree to always respect the role of leader and the agreements in this contract.	+	+	+	+	+	+
C9	As a team member, I declare that I have read, understood and accepted all aspects of this contract	+	+	+	+	+	+

**IN FAITH OF WHICH**, the Scrum master declares that all the team have read, agreed, and accepted all the conditions and commitments with the group written in this document that will be applied during module 4 Data & Information 2021/2022.

	Supervisor			Scrum Master
				Katy Radzkova
NAME:			NAME:	Katy Radzkova
DATE:			DATE:	18.05.2022