Package Delivery Release Burndown

Sprint	Velocity					
1	1					
2	13					
3	15					
4	22					

Comments: Unfortunately during our first sprint, we got incredibly close to finishing all of our stories, however failed to complete them all 100%. Therefore, as reflected below, we were only able to achieve a velocity of 1. Sprints 2 and 3 were different however with a steady increase of velocity during both of these development stages. Then during sprint 4 we were able to complete a large number of heavily weighted stories which produced a 50% increase of velocity for our final sprint. We were very happy with this result.

Velocity for team DropTables over a 4 sprint period