Changelog Rupsbandjenooitgenoeg

Features disabled / enabled / being tested

19 – 03 – 2010 : First deployment!

* Design v1 – On
* Achievements – Off
* Options - Off

Changes – achievements (OFF)

Index.php

* Button ‘prestaties’
  + Removed ‘onclick’
  + Added ‘disabled’

Assets/Html/Library.js

* Function updateAchievements
  + Added ‘return’
* Function showAchievement
  + Added ‘return’

Assets/Php/Achievement.php

* Added ‘die();’ line 38

Assets/Php/Achievements.php

* Added ‘die();’ line 29;

Assets/Php/class.SocketServer.php

* Added ‘return 0;’ line 355, function get\_achievement\_id

Assets/Php/class.GameServer.php

* Added ‘return;’ line 961, function send\_to\_chat

Assets/Php/class.ChatServer.php

* Added ‘return;’ line 310, function announce\_achievement

Changes – Options (OFF)

Index.php

* Button ‘opties’
  + Removed ‘onclick’
  + Added ‘disabled’

Assets/Html/library.js

* Added ‘return;’ function createConfigFlash

settings.swf

* Removed from root directory