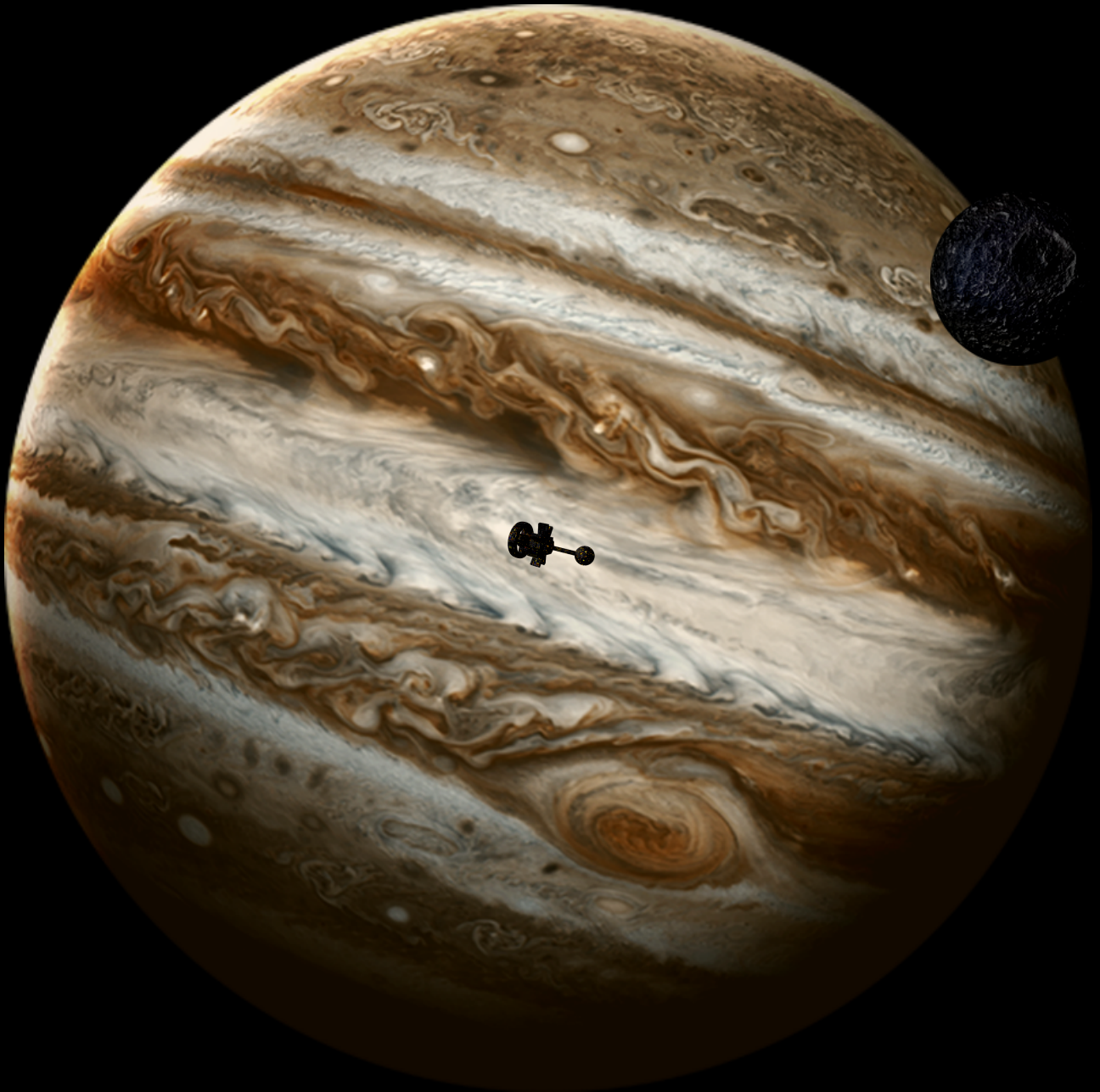


TUSK



TUSK

A Fiasco playset

TUSK

Playing this Fiasco

This playset provides players with the flexibility to play both on Tusk and in the space station. Be mindful of not spreading out too thin as you'll find yourself having a tough time exploring a planet and the culture in a space station. I'd suggest focusing on one in each act for certain groups.

Example here

Pop Culture

Annihilation, 2001: A Space Odyssey, Sable,,
DUNE, ???

BONUS

An extra mechanic for this playset is that you can choose to re-roll one die after all dice have been used after selecting your major and minor traits. The cost for the re-roll is that you must apply a world modifier with the same number of the changed die. Example here



Relationships

1 FAMILY

1. Sibling rivalry that everyone on TOSS is annoyed by
2. Separated couple who have to live in the same cabin
3. Parent and child who don't have any duties due to their family name
4. Found family members who pretend to be actual family
5. Twins with x
6. Siblings secretly from notorious family
7. Members of family who funded/built TOSS

2 CREW

1. Space plumber and life support engineer who are bad at their jobs
2. Food scientist and space cook
3. TOSS interior designer and x
4. Smuggling partners
5. Chief Tonka's assistant and food supplier
6. x
7. A couple of lawbreakers

3 LEADER

1. Member of TOSS council who have missed the last 3 council meetings
 2. Member of TOSS council and complainant with issue with {issue}(interior decoration, pageant results?)
 3. Gang leader who...
 4. TOSS x secretly trying to sabotage one another in election
 5. ?
-
6. Member of TOSS council with extreme views and assassin

Relationships

4 Terranaut

1. Famous terranaut who is past their prime and their mentee
2. Terranaut whose partner always dies when they go on a drop and their new partner
3. Terranaut instructor and know-it-all student
4. Two people with the same initials, one a Terranaut and the other with a fear of the 'outside'
5. Terranaut and insurance officer/collector/auditor that needs them to fill out some paperwork before their next drop
6. Terranaut and saboteur working to sabotage the program

5 Secret

1. Two people who are trying to get into the locked room in the Historical Documents + Artefacts sector
2. A secret crush and someone who has been writing letters?
3. Security office snooping on a message thread and the person who can't reset their password, is getting scammed?
4. Leader with embarrassing secret and possible leaker
5. Hideaway and person looking after them
6. Two scientists working on secret mycology experiments

6 Outsider

1. Someone who was presumed to be missing and the one who found them
 2. Unpopular loser and popular scientist in popular clique
 3. *Born sexy yesterday* clone and their mannerism tutor
 4. Friends who still don't believe they're on a space station
 5. Rebels trying to bring the system down
 6. Mushroom-human hybrid and oblivious child
-

Needs

1 To discover

1. where I put my favourite hat
2. the history behind TUSK
3. why MAL is dangerous
4. why we're the last of our kind
5. what Chief Tonka's secret space Mac and Cheese recipe
- 6.

2 To adventure/feel

- 1.x
- 2.x
- 3.x
- 4.x
- 5.x
- 6.x

3 To escape

- 1.
 - 2.x
 - 3.x
 - 4.x
 - 5.x
 - 6.x
-

Needs

4 To fix

1. the injustices that occur on the station
2. the toilets that keep breaking
3. this by going back to the beginning
4. x
5. x
6. x

5 To make them pay

1. by figuratively blowing it all up
2. by literally blowing it all up
3. for all the lies they tell by exposing the truth
4. for my lunch
5. by giving them a taste of their own medicine
- 6.

6 To get

1. x
 2. x
 3. x
 4. x
 5. x
 6. x
-

Locations

1 TUSK Wasteland	1.x
	2.x
	3.x
	4.x
	5.x
	6.x
2 TUSK R&R Sites	1.x
	2.x
	3.x
	4.x
	5.x
	6.x
3 NVL (Space Elevator)	1.x
	2.x
	3.x
	4.x
	5.x
	6.x

Locations

4 Space Station Quarters	1.x
	2.x
	3.x
	4.x
	5.x
	6.x
5 Space	1.x
	2.x
	3.x
	4.x
	5.x
	6.x
6 MAL	1.x
	2.x
	3.x
	4.x
	5.x
	6.x

Objects

1 HISTORICAL	1.x
	2.x
	3.x
	4.x
	5.x
	6.x
2 MYSTERIOUS	1.A recording of a transmission from TUSK
	2.Key card to a room that doesn't exist on TOSS
	3.x
	4.x
	5.x
	6.x
3 ORGANIC	1.Canister of sperm
	2.Psychedelic TUSK mushrooms
	3.The last apple on the station
	4.Container with your cabin's waste for the week
	5.
	6.x

Objects

4 WEAPON

1. Taser
- 2.
3. x
4. x
5. x
6. x

5 SCIENCE

1. A damaged space suit
2. x
3. x
4. x
5. x
6. x

6 MUNDANE

1. Arthur and the Doomed Eagles (Young Adult Fiction book)
 2. A nice pair of jeans
 3. A nametag with Liz written on it
 4. A kazoonica (kazoo + harmonica instrument)
 5. A doll with human hair
 - 6.
-

World Modifier

1 Exaggerated

1. Gravity is half of Earth's
- 2.

2 Deadly

1. Outer space has instant, permanent effects
2. A deadly secret is aboard the station

3 Everybody

1. Has a story about Tusk
2. Has a secret

4 Emergency

1. Twice an act, an emergency is raised
- 2.

5 Goofy

1. x
2. x

6 Goofy

1. x
 2. x
-

Tilt Table

1 Mayhem	1.x	1.x
	2.x	2.x
	3.	3.
2 Tragedy	1.x	1.x
	2.x	2.x
	3.	3.
3 Innocence	1.x	1.x
	2.x	2.x
	3.	3.
4 Guilt	1.x	1.x
	2.x	2.x
	3.	3.
5 Paranoia	1.x	1.x
	2.x	2.x
	3.	3.
6 Failure	1.x	1.x
	2.x	2.x
	3.	3.

The Aftermath

	?
0	1
	2

	1. ?
Black 1-2	

	1. x
Black 3-4	2. x

	1. x
Black 5-7	2. x

	1. x
Black 8-10	2. x

	1. x
Black 11+	2. x

The Aftermath

	?
0	1
	2

	1. ?
White 1-2	

	1. x
White 3-4	2. x

	1. x
White 5-7	2. x

	1. x
White 8-10	2. x

	1. x
White 11+	2. x

