## CSc106 Lab 6 Fall 2012

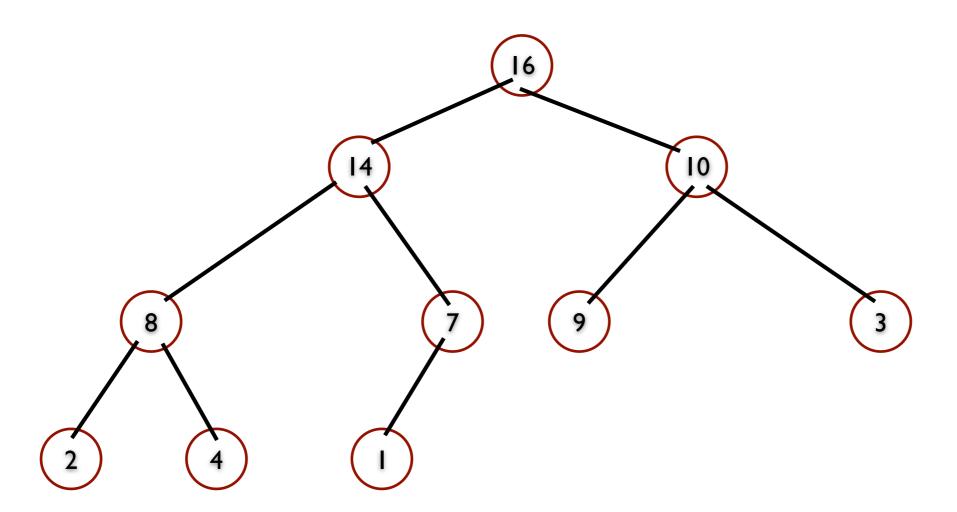
Heaps: A quick review

Complexity: P vs NP

## Heaps

- A nearly complete binary tree
- Satisfies a heap property:
  - Max heaps: every node (except the root) is less than or equal to its parent
  - Min heaps: every node (except the root) is greater than or equal to its parent

# A Max Heap



# Complexity

## Kinds of Problems

- Optimization
  - Find the smallest/largest...
- Decision
  - Is there a solution of size k?
- Can convert from Optimization to Decision
  - ask if there's a solution for a specific measure

#### Fitch's

- Optimization Version:
  - Find a most parsimonious tree...
- Decision Version:
  - Is there a tree of size at most k?

## Fitch's

Optimization Version:

Decision Version:

## MST

Optimization Version:

Decision Version:

#### MST

- Optimization Version:
  - Find the minimum-cost spanning tree
- Decision Version:
  - Is there a spanning tree of cost less than or equal k?

#### Hardness

- Complexity Classes:
  - P
  - NP
  - NP-hard
  - NP-complete
  - lots of others....

• How do we know a problem is in P?

- How do we know a problem is in P?
  - It has an algorithm
  - That runs in at most polynomial time

What problems have we seen in the Class
P?

- What problems have we seen in the Class P?
  - MST
  - Fitch's
  - Quicksort
  - Selection Sort

• ...

- How do we know a problem is in NP?
  - It has an algorithm
  - We can check an answer in polynomial time

- What problems have we seen in the Class NP?
  - MST, Fitch's, Quicksort, etc.
  - Large Parsimony Problem
  - Travelling Salesperson Problem

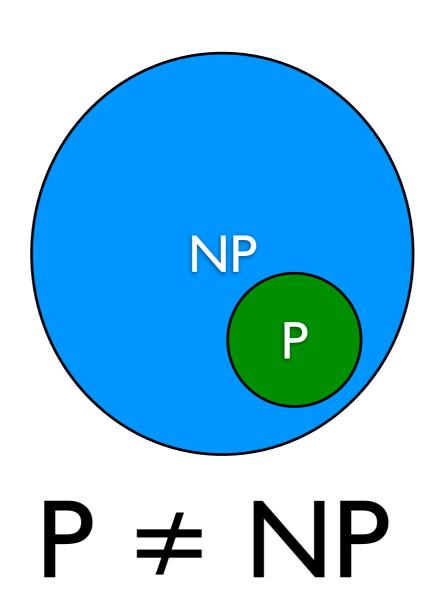
## P and NP

- How are they related??
- P is in NP
  - Why?

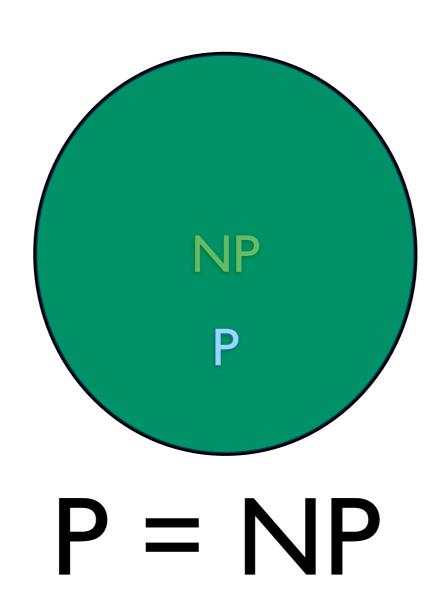
## P and NP

- How are they related??
- P is in NP
  - Why?
  - What does that look like?

# P and NP: two possibilities



# P and NP: two possibilities



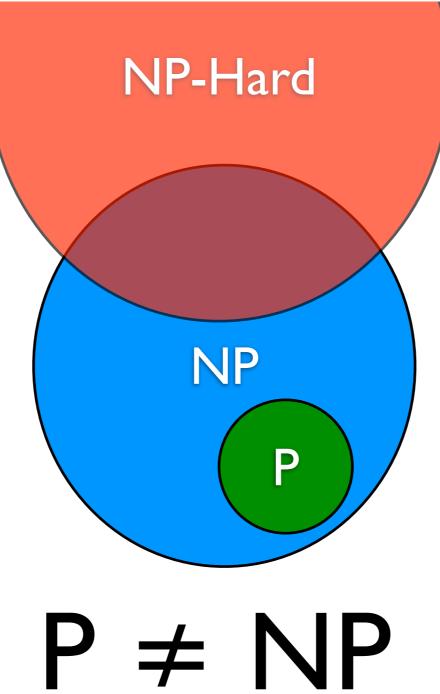
# NP-Hard and NP-Complete

• Where do they fit in???

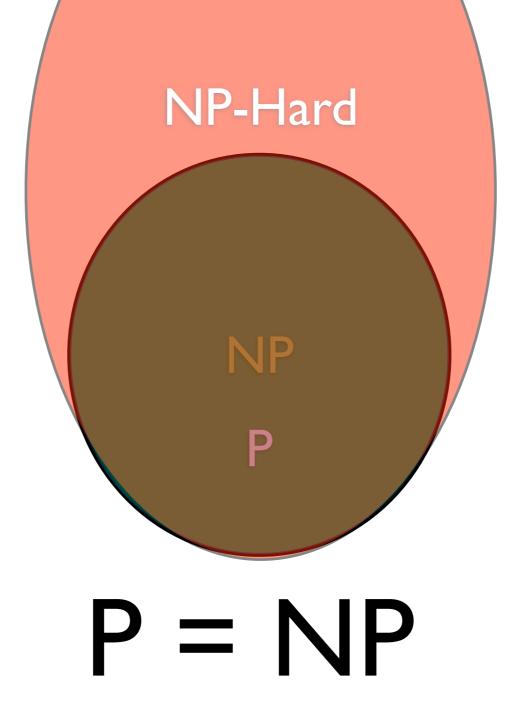
## Class NP-Hard

- Problems that are at least as hard as any other in NP
- No necessarily in NP!
  - For example: Halting Problem
    - undecidable (cannot check correctness)

Class NP-Hard



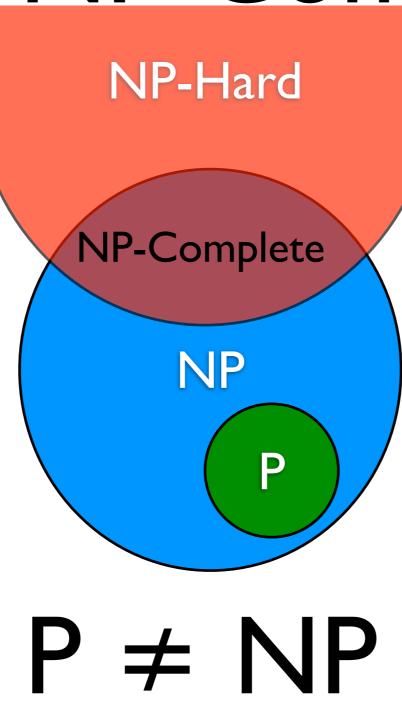
Class NP-Hard



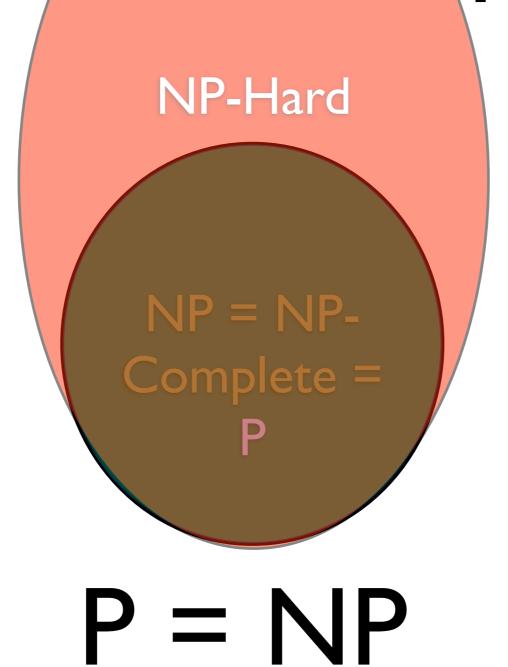
# Class NP-Complete

- Problems that are at least as hard as any other in NP
- \*And in NP\*

Class NP-Complete



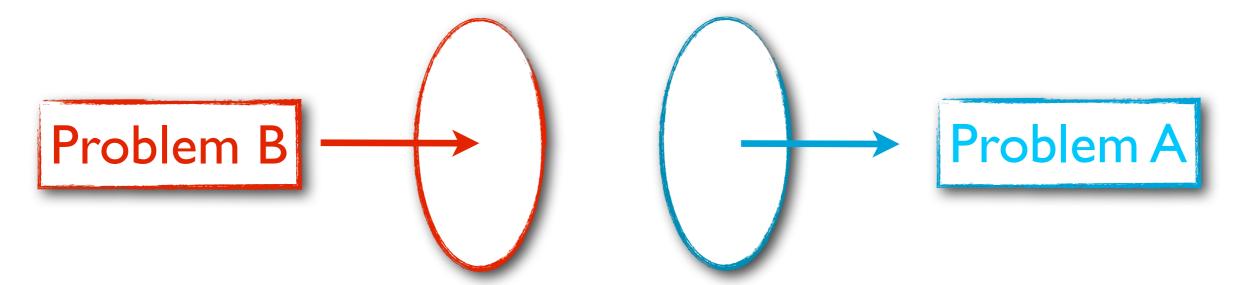
Class NP-Complete



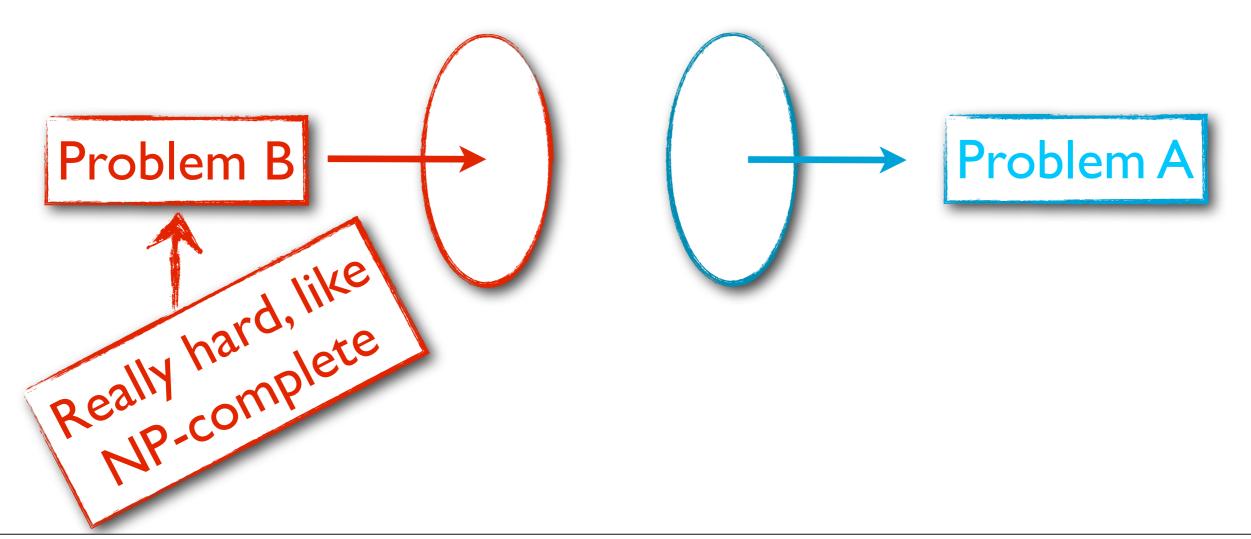
Friday, 19 October, 12

- How to show Problem A is NP-Complete:
  - I. Show it is in NP
  - 2. Reduction: convert a hard problem, B, into A
  - 3. Show that if B is solvable, so is A and vice versa
  - 4. Show this transformation is poly-time

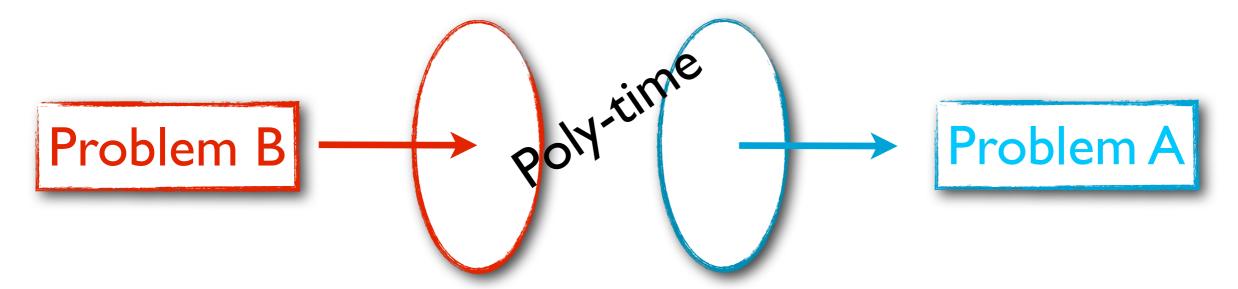
- How to show Problem A is NP-Complete:
  - Show it is in NP
  - Reduction: convert a hard problem, B, into A



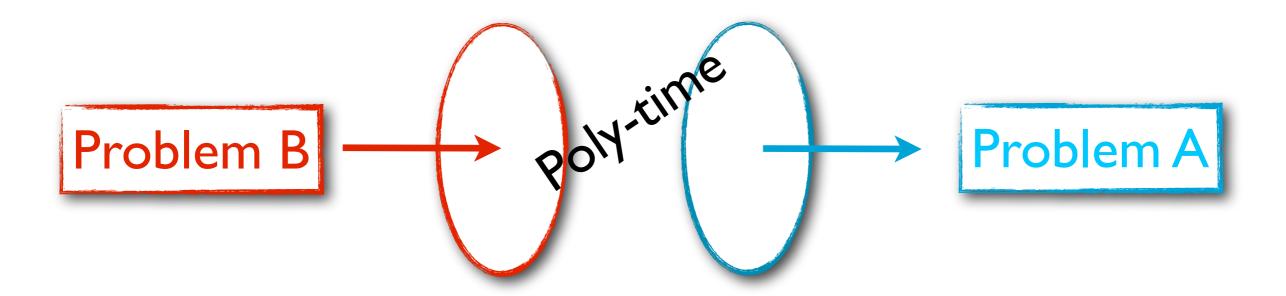
- How to show Problem A is NP-Complete:
  - Show it is in NP
  - Reduction: convert a hard problem, B, into A



- How to show Problem A is NP-Complete:
  - Show it is in NP
  - Reduction: convert a hard problem into A



- If Problem B is NP-Complete:
  - NO KNOWN POLY-TIME ALGORITHM



 We can use Problem A to solve Problem B, so if A isn't hard, we could solve solve B!

